

```
>> x=8;
>> x = uint8(10);
>> x=-1*x

x =

    0

>> y = double(x)

y =

    0

>> img = imread('cith_movie.jpg');
>> imgR = img(:,:,1);
>> image(img)
>> impixelinfo

>> figure (2); image(imgR)
>> colormap gray

>> imagesc(imgR)
>> imagesc(imgR)
>> colormap gray
>> figure (2); image(imgR)
>> colormap gray
>> imgGS = rgb2gray(img);
>> imgBin = uint8(imgGS < 125);
>> imagesc(imgBin)
>> colormap gray
```