

MathWorks  
**AUTOMOTIVE  
CONFERENCE  
2018**

Simulink를 이용한  
효율적인 레거시 코드  
검증 방안

류성연



# Agenda

- Overview to V&V in Model-Based Design
- Legacy code integration using Simulink
- Workflow for legacy code verification

# Model-Based Design With Legacy C/C++ Code?

Hand Coding

Full MBD

Legacy code verification  
using Simulink ?



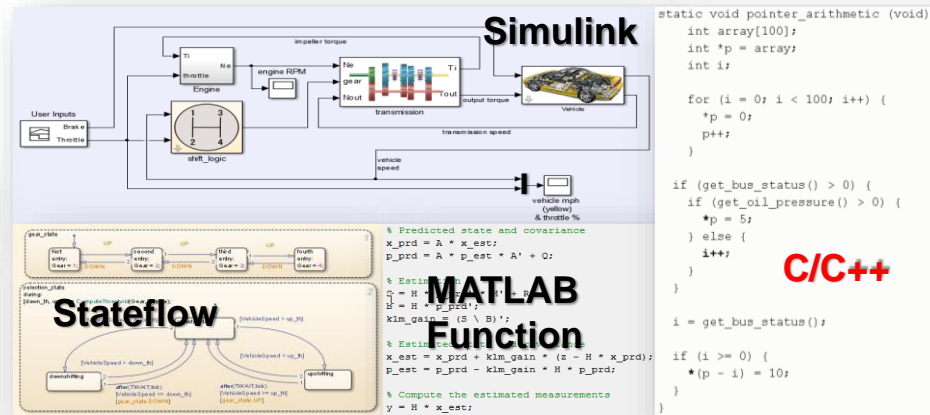
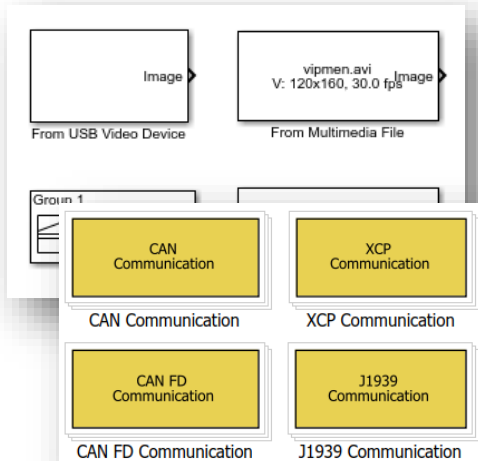
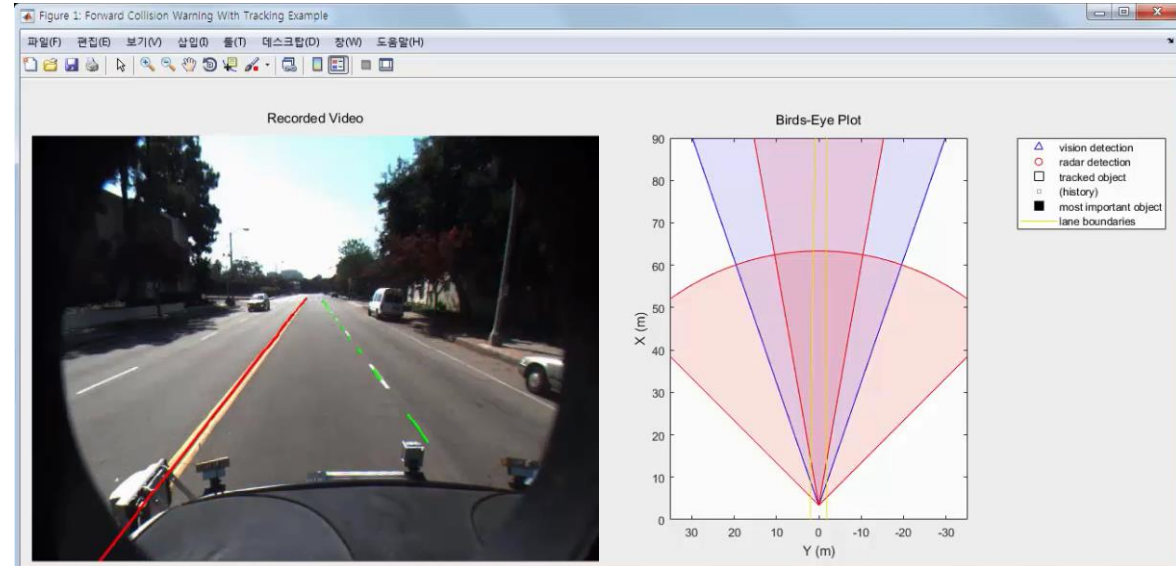
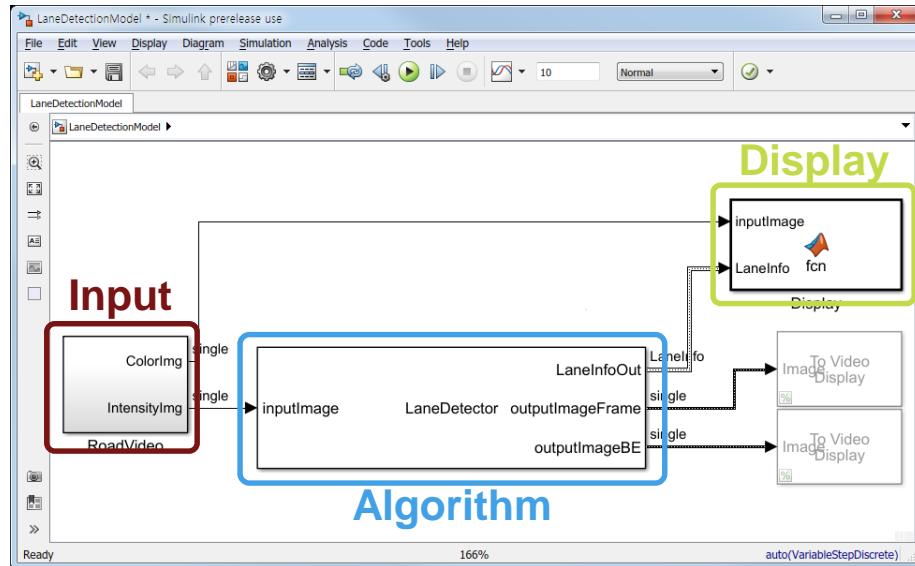
MBD with C/C++ code?



Model-Based Design



# Why Using Simulink for Legacy Code Testing?



## Vehicle Dynamics Blockset(R2018a)



```
static void pointer_arithmetic (void) {
    int array[100];
    int *p = array;
    int i;

    for (i = 0; i < 100; i++) {
        *p = 0;
        p++;
    }

    if (get_bus_status() > 0) {
        if (get_oil_pressure() > 0) {
            *p = 5;
        } else {
            i++;
        }
    }

    i = get_bus_status();

    if (i >= 0) {
        *(p - i) = 10;
    }
}
```

**C/C++**



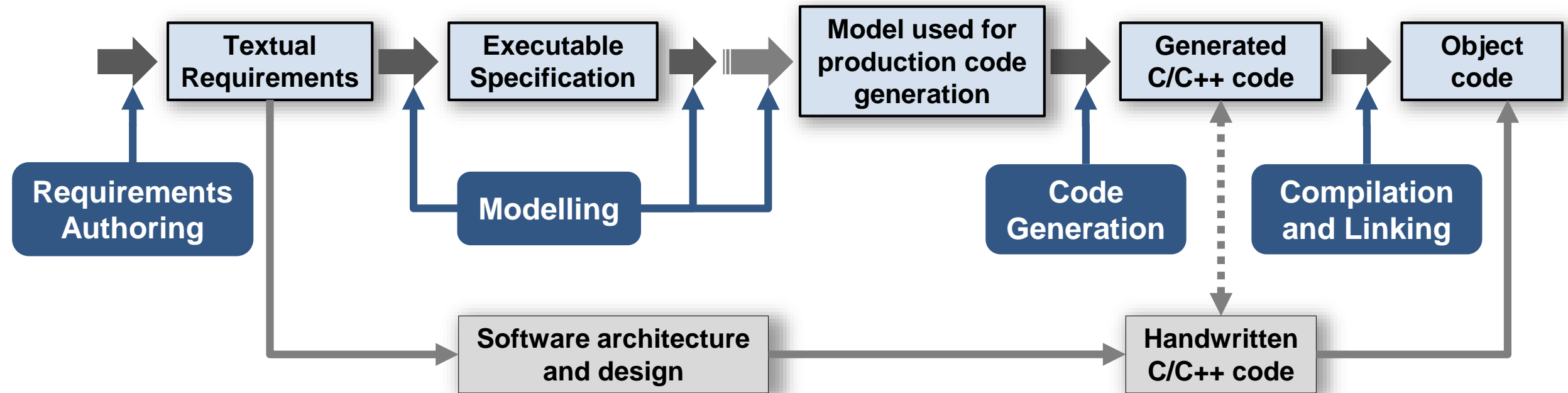
# ISO26262 “Road Vehicles - Functional Safety”



- **Functional safety standard** for passenger cars
  - Concerned with avoidance of unreasonable risks due to hazards caused by E/E systems
  - Recommends tool certification, but offers little guidance
- Serves as an umbrella standard for industry specific adaptations including:
  - **ISO 26262 - Automotive**
  - EN 50128 - Rail
  - IEC 62304 - Medical
  - IEC 61511 - Process Control

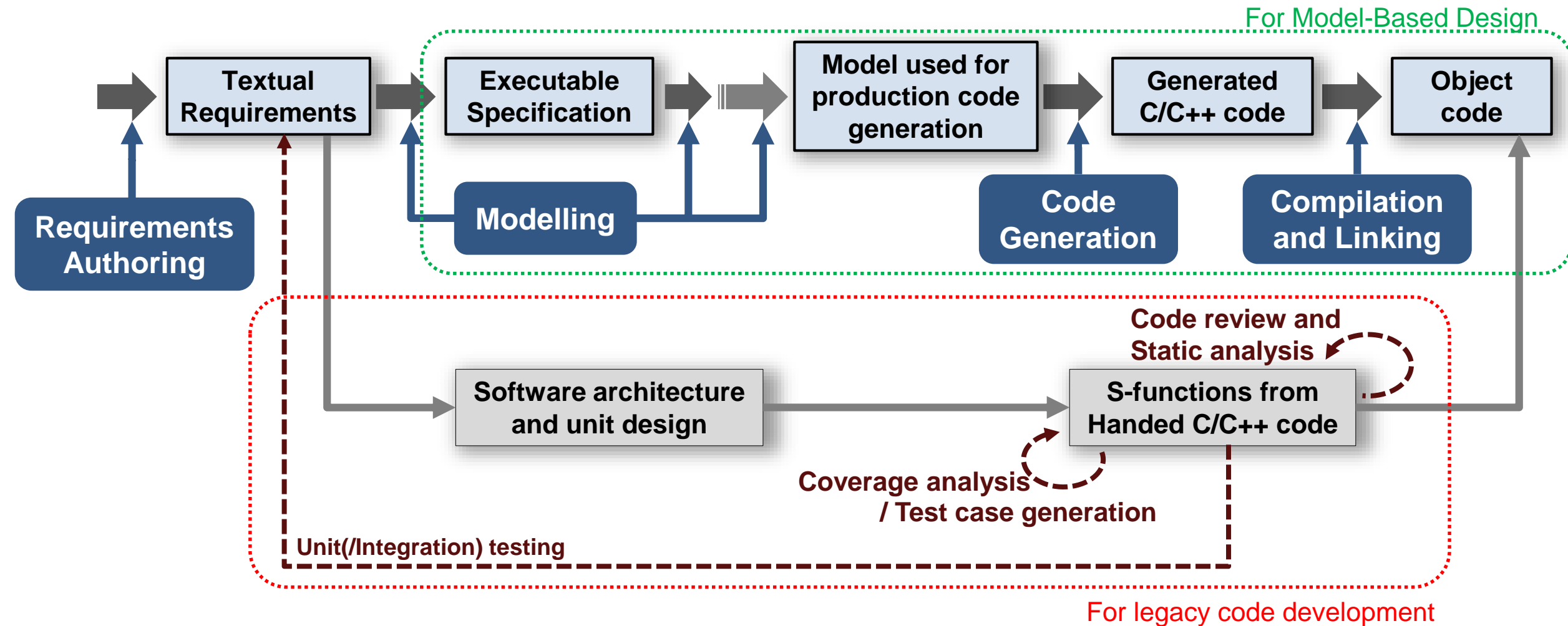


# Software Development Workflow for Embedded Applications



Requirements Trace  
Documentation  
Version Control  
Tool Qualification

# Legacy Code Verification Overview



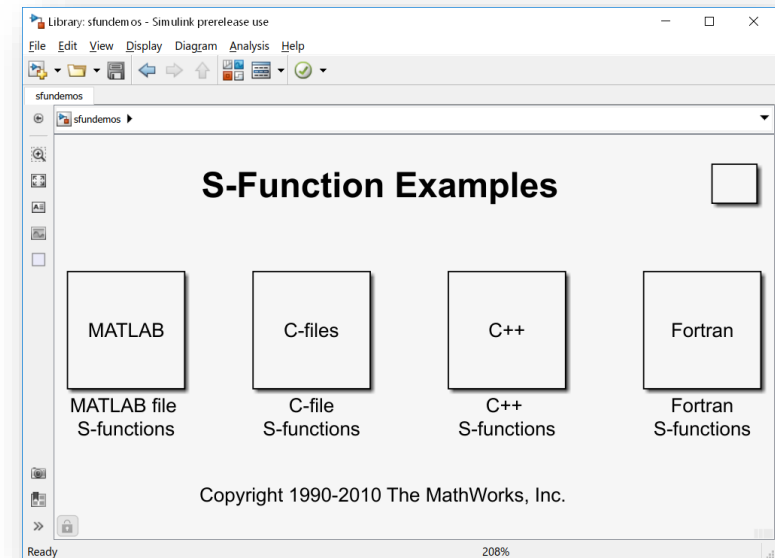
# Agenda

- Overview to V&V in Model-Based Design
- Legacy code integration using Simulink
- Workflow for legacy code verification



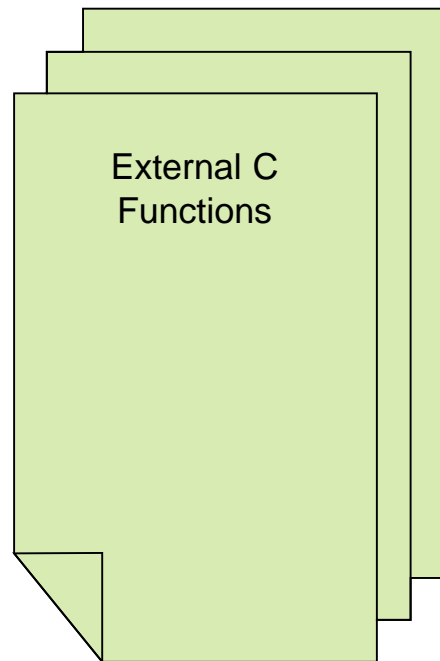
# How to Import Legacy Code

- Legacy Code Tool
- C Caller Block
- Legacy code integration in Stateflow

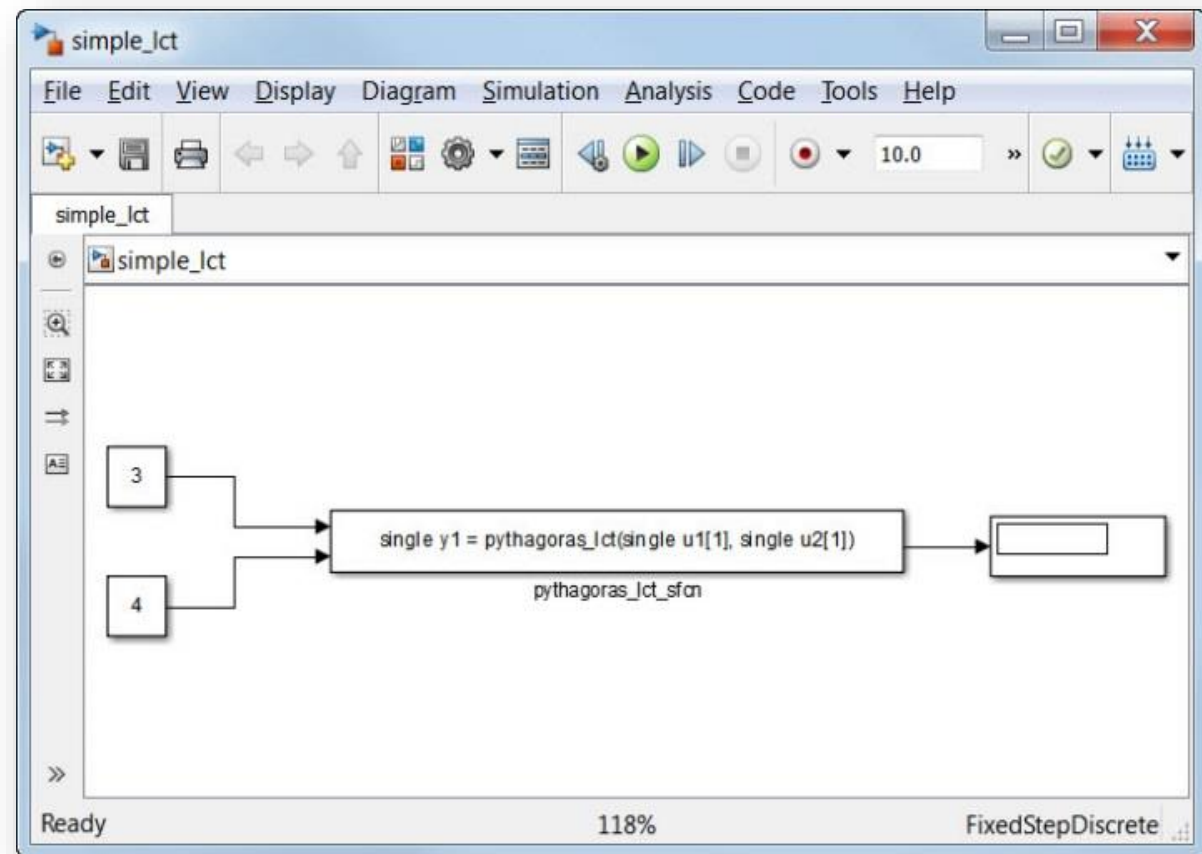


# What legacy C code integration in Simulink means?

- Legacy Code Tool enables existing C code to be used in Simulink models

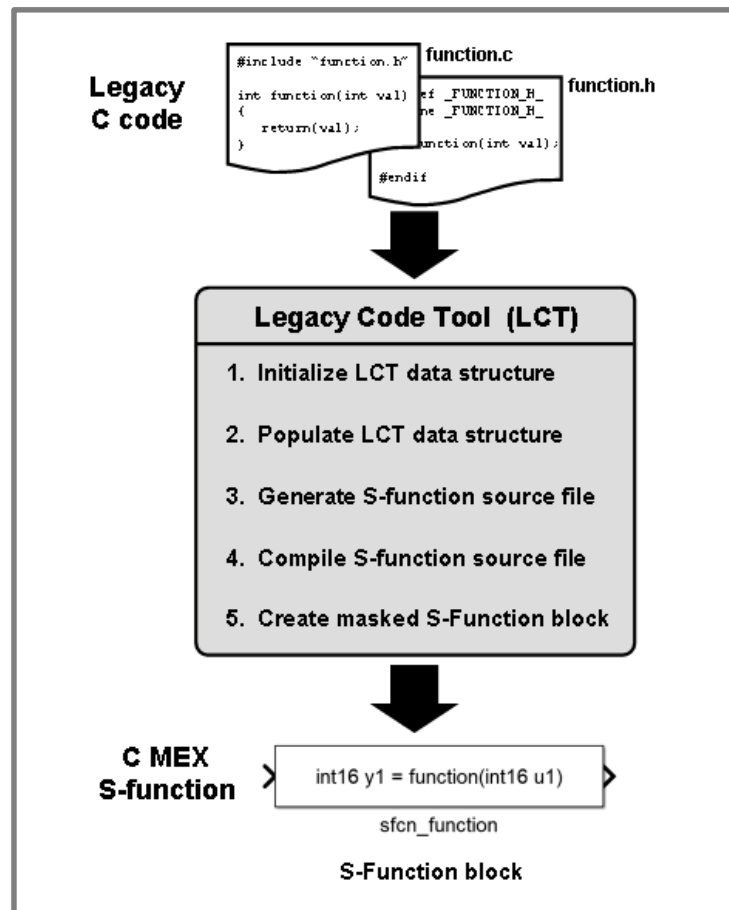


Generating  
S-function

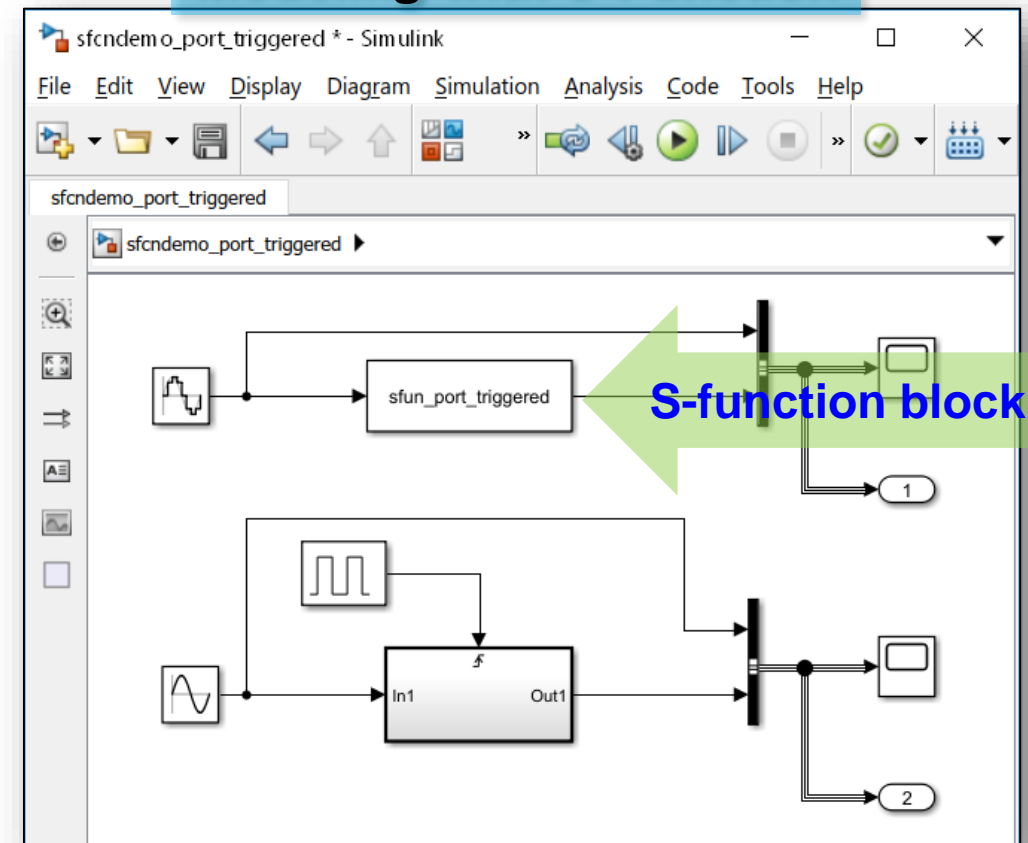


# How to use Legacy Code Tool?

- General procedure for using Legacy Code Tool

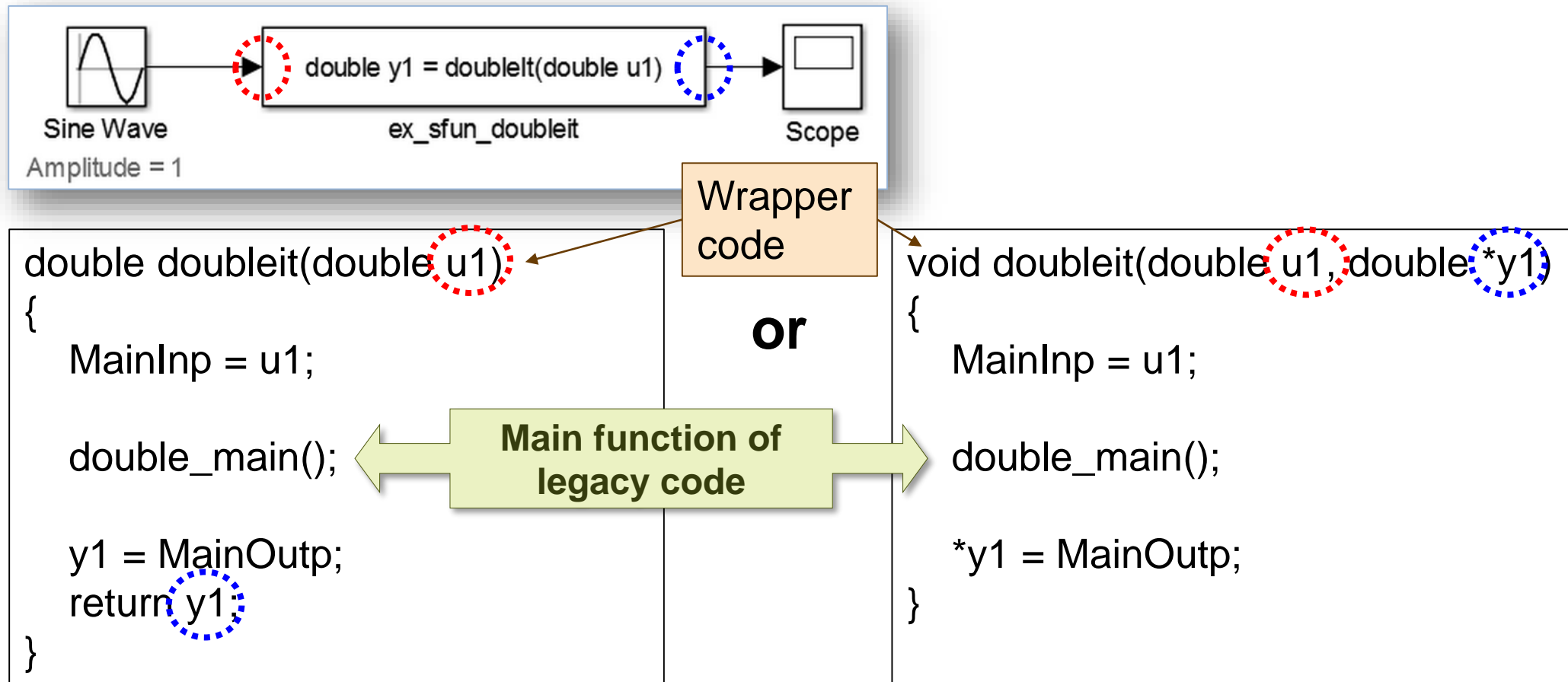


## Modeling with S-Function



# Prerequisite to use Legacy Code Tool

- What is wrapper code?
  - Root-level C function having in/output variables for S-Function block's in/out ports



# MATLAB Script to Build and Generate S-Function Block

- m-script file: compiling C files and generate a S-Function Block

```
Simulink.importExternalCTypes('ex_myTypes_LCT.h');
```

```
def = legacy_code('initialize');
```

```
def.SFunctionName = 'sfun_ex_mySrc_LCT';
```

```
def.SourceFiles = {'ex_mySrc_LCT.c'};
```

```
def.HeaderFiles = {'ex_myTypes_LCT.h'};
```

① C files to integrate in Simulink

```
def.OutputFcnSpec = 'void myFcn(sigStructType u1[1], paramStructType p1[1], sigStructType y1[1]);'
```

② S-Function block specification

```
def.IncPaths = {'rtwdemo_lct_src'};
```

```
def.SrcPaths = {'rtwdemo_lct_src'};
```

③ Include folders

```
legacy_code('sfcn_cmex_generate', def);
```

```
legacy_code('compile', def);
```

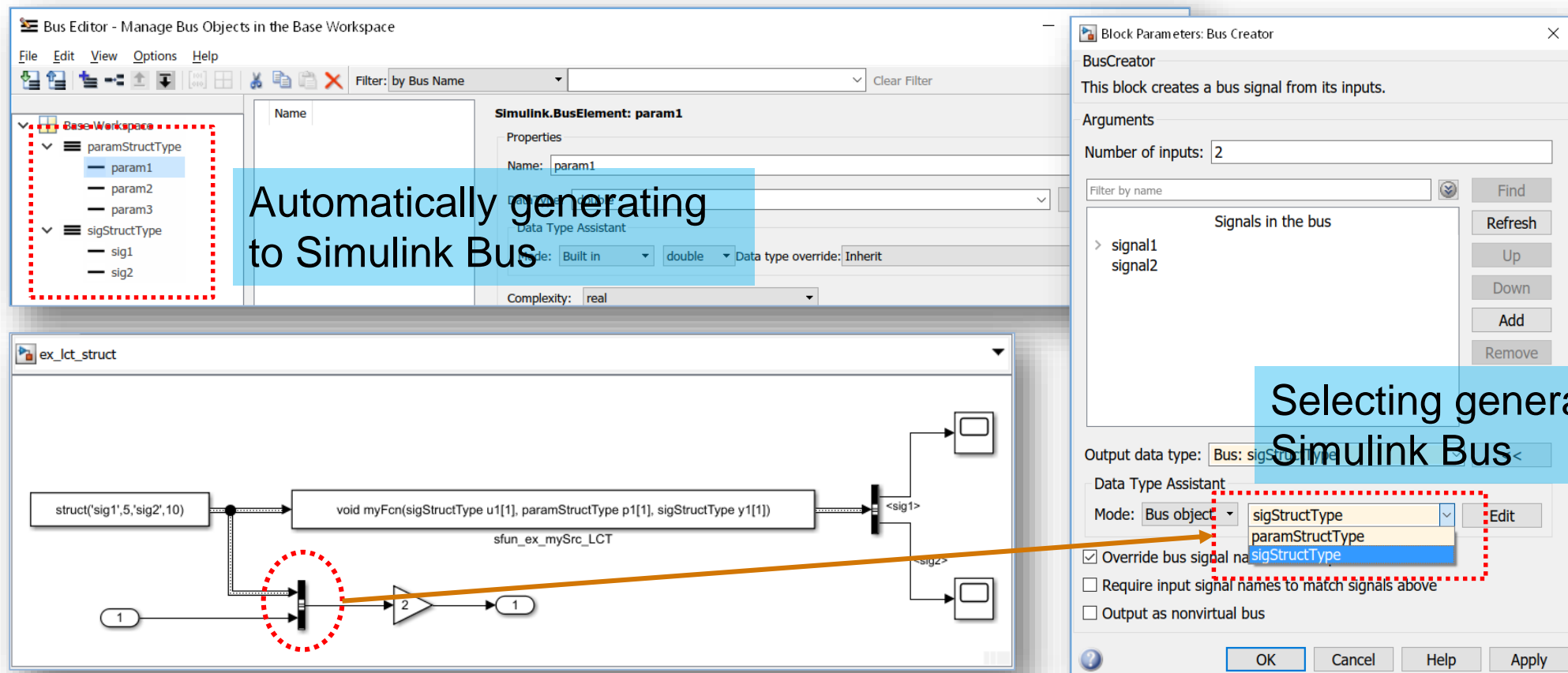
④ Compile and s-function generation

```
legacy_code('slblock_generate', def);
```

# Generate Simulink Representations from C or C++ Code

- Import external C header file and generate available Simulink data types

```
Simulink.importExternalCTypes('ex_myTypes_LCT.h');
```

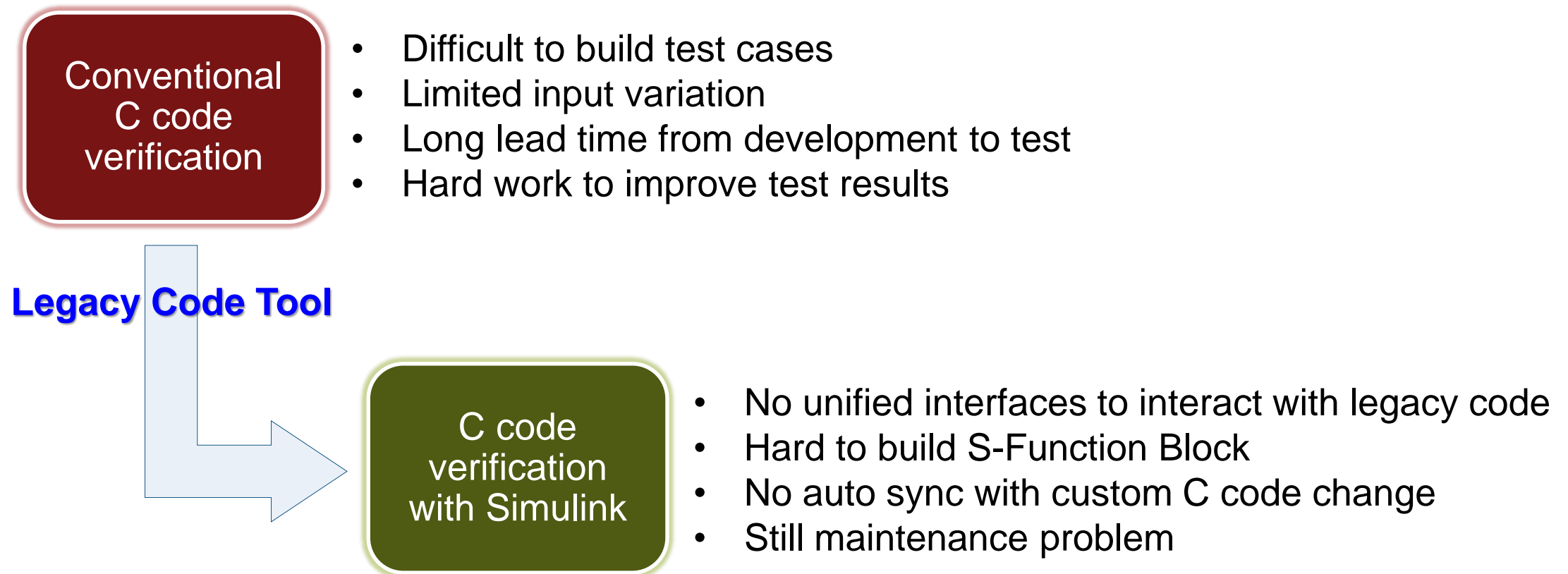


The image shows the Simulink environment with the Bus Editor and the Block Parameters: Bus Creator dialog. The Bus Editor displays a list of generated data types: paramStructType (containing param1, param2, param3) and sigStructType (containing sig1, sig2). The Block Parameters: Bus Creator dialog shows the 'Signals in the bus' list with signal1 and signal2. The 'Output data type' is set to 'Bus: sigStructType'. The 'Data Type Assistant' shows the 'Mode' set to 'Bus object' and the 'sigStructType' selected. A red dashed box highlights the 'sigStructType' in the Data Type Assistant. A blue text box with the text 'Automatically generating to Simulink Bus' is overlaid on the Bus Editor. Another blue text box with the text 'Selecting generated Simulink Bus' is overlaid on the Block Parameters: Bus Creator dialog. An orange arrow points from the 'sigStructType' in the Data Type Assistant to the 'sigStructType' in the 'Output data type' field.



# Issues for Legacy Code Tool

- There are still technical challenges to make S-Function Block



# Example Issue: Too Many Function Arguments

## Legacy code

```
#ifndef CRUISECNTRLR_H_
#define CRUISECNTRLR_H_

#include "DataTypes.h"
#include "CruiseCntlRTypes.h"

/*Cruise controller input*/
extern int16_t s16BrakeP;
extern boolean_t u1CnclSw;
extern boolean_t u1DecSw;
extern boolean_t u1EnblSw;
extern boolean_t u1ResumeSw;
extern boolean_t u1SetSw;
extern uint8_t u8Gear;
extern uint8_t u8Key;
extern int32_t s32ThrotDrv;
extern int32_t s32VehSpd;

/*Cruise controller output*/
extern enumReqDrvOut reqMode;
extern enumModeOut opMode;
extern boolean_t u1StatusOut;
extern int32_t s32TargetSpOut;
extern int32_t s32ThrotCcOut;

#define KeyOn 2
#define ShiftDrive 2
#define BrakeOnThrsP 5

#endif /* CRUISECNTRLR_H_ */
```

- Too many interface variables
- Nested structure
- Bitfield
- etc.

## Wrapper code

```
#include "CrsCntl_Wrapper.h"

void CrsCntl(boolean_t u1, boolean_t u2, boolean_t u3, boolean_t u4, boolean_t u5, boolean_t u6,
             int16_t u7, uint8_t u8, uint8_t u9, int32_t u10, int32_t u11,
             uint8_t *y1, boolean_t *y2, uint8_t *y3, int32_t *y4, int32_t *y5)
{
    u1EnblSw = u1;
    u1CnclSw = u2;
    u1SetSw = u3;
    u1ResumeSw = u4;
    u1IncSw = u5;
    u1DecSw = u6;
    s16BrakeP = u7;
    u8Gear = u8;
    u8Key = u9;
    s32ThrotDrv = u10;
    s32VehSpd = u11;

    def.SourceFiles = {'CrsCntl_Wrapper.c', 'CruiseCntlR.c'};
    def.HeaderFiles = {'CrsCntl_Wrapper.h', 'CruiseCntlR.h'};
    def.IncPaths = {[defaultDir, '%files%legacycode']};
    def.SrcPaths = {[defaultDir, '%files%legacycode']};

    *y1 = %def.StartFcnSpec = 'void sbr_initialize(void)';
    *y2 =
    *y3 =
    *y4 =
    *y5 =

    def.OutputFcnSpec = ['void CrsCntl(boolean_t u1, boolean_t u2, boolean_t u3, boolean_t u4, boolean_t u5, boolean_t u6, ...
                        'int16_t u7, uint8_t u8, uint8_t u9, int32_t u10, int32_t u11, ...
                        'uint8_t y1[1], boolean_t y2[1], uint8_t y3[1], int32_t y4[1], int32_t y5[1])'];

    def.Options.supportCoverageAndDesignVerifier = true, %necessary for code coverage analysis and test case generation
    def.Options.isMacro = true;
    % Generate the C-MEX S-function
    legacy_code('sfcn_cmex_generate', def);
    legacy_code('rtwmakecfg_generate', def);
}
```

## Script file

# Maintenance Problem...

## Legacy code

```

/*cruise controller main runnable*/
void CrsCtrlerMain(void)
{
    boolean_t l_ulIncSetLong;
    boolean_t l_ulDecSetLong;

    /* setting increase button is pressed for long time */
    if (u1IncSw == TRUE)
    {
        if (u8IncCnt >= 50)
        {
            l_ulIncSetLong = TRUE;
        }
        else
        {
            u8IncCnt = u8IncCnt + 1;
            l_ulIncSetLong = FALSE;
        }
    }
    else
    {
        u8IncCnt = 0U;
        l_ulIncSetLong = FALSE;
    }

    /* setting decrease button is pressed */
    if (u1DecSw == TRUE)
    {
        if (u8DecCnt >= 50)
        {
            l_ulDecSetLong = TRUE;
        }
        else
        {
            u8DecCnt = u8DecCnt + 1;
            l_ulDecSetLong = FALSE;
        }
    }
    else
    {
        u8DecCnt = 0U;
        l_ulDecSetLong = FALSE;
    }
}

```

## Wrapper code

```

#include "CrsCtrlerWrapper.h"

void CrsCtrlerMain(void)
{
    boolean_t u1, boolean_t u2, boolean_t u3, boolean_t u4, boolean_t u5, boolean_t u6,
    int16_t u7, uint8_t u8, uint8_t u9, int32_t u10, int32_t u11,
    uint8_t *y1, boolean_t *y2, uint8_t *y3, int32_t *y4, int32_t *y5)

    u1EnblSw = u1;
    u1CnclSw = u2;
    u1SetSw = u3;
    u1ResumeSw = u4;
    u1IncSw = u5;
    u1DecSw = u6;
    s16BrakeP = u7;
    u8Key = u8;
    u8Gear = u9;
    s32ThrotDrv = u10;
    s32VehSpd = u11;

    CrsCtrlerMain();

    *y1 = enumReqDrvOut;
    *y2 = u1statusOut;
    *y3 = enumModeOut;
    *y4 = s32TargetSpdOut;
    *y5 = s32ThrotCCOut;
}

```

## Script file

```

def.SourceFiles = {'CrsCtrlerWrapper.c', 'CruiseCtrler.c'};
def.HeaderFiles = {'CrsCtrlerWrapper.h', 'CruiseCtrler.h'};
def.IncPaths = {[defaultDir, '#files#legacycode']};
def.SrcPaths = {[defaultDir, '#files#legacycode']};

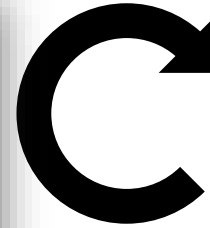
%def.StartFcnSpec = 'void sbr_initialize(void)';

def.OutputFcnSpec = ['void CrsCtrlerMain(void, boolean_t u1, boolean_t u2, boolean_t u3, boolean_t u4, boolean_t u5, boolean_t u6, ...
    'int16_t u7, uint8_t u8, uint8_t u9, int32_t u10, int32_t u11, ...
    'uint8_t y1[1], boolean_t y2[1], uint8_t y3[1], int32_t y4[1], int32_t y5[1])'];

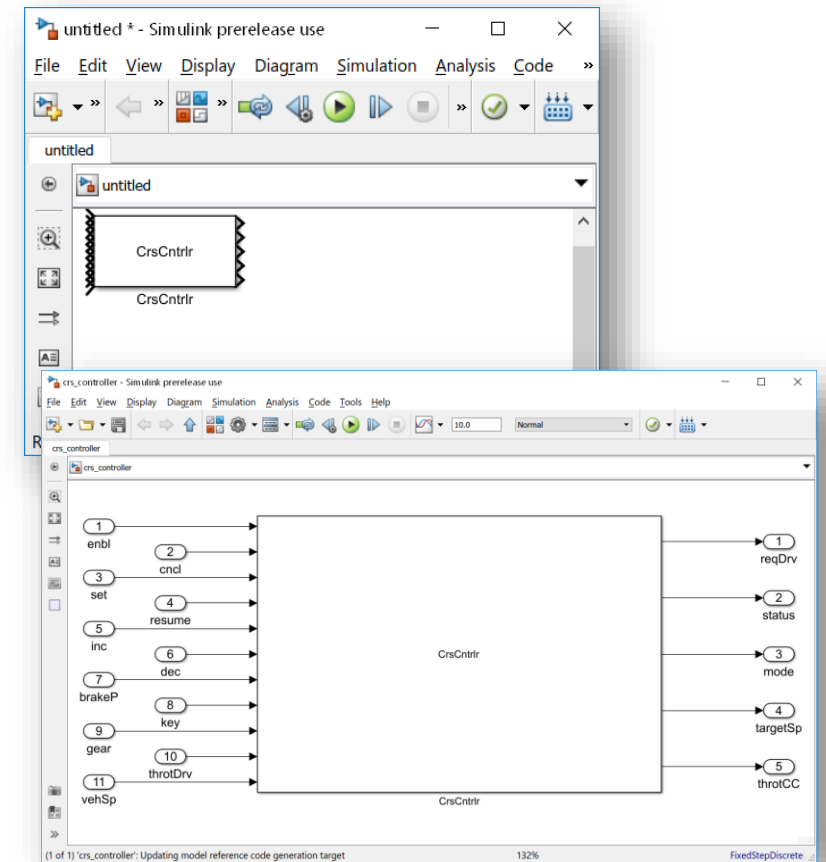
def.Options.supportCoverageAndDesignVerifier = true; %necessary for code coverage analysis and test case generation
def.Options.isMacro = true;

% Generate the C-MEX S-function
legacy_code('sfcn_cmex_generate', def);
legacy_code('rtwmakecfg_generate', def);

```

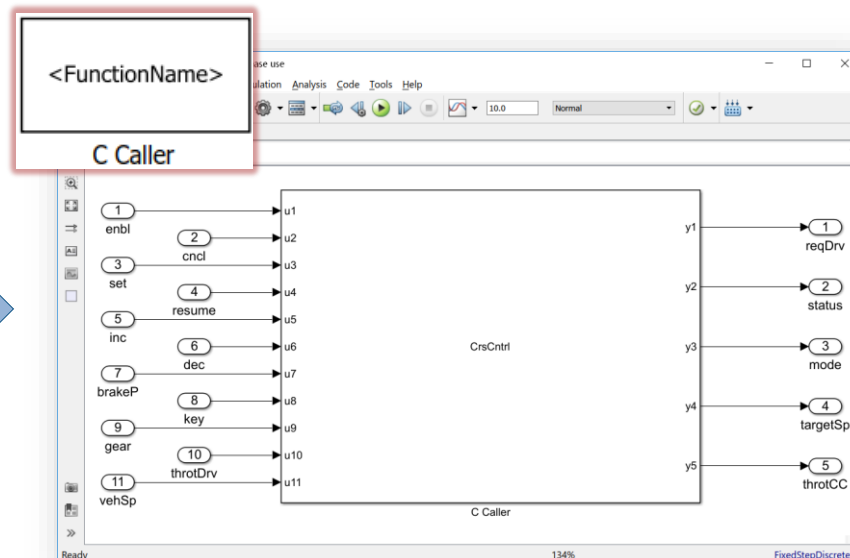
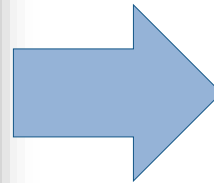
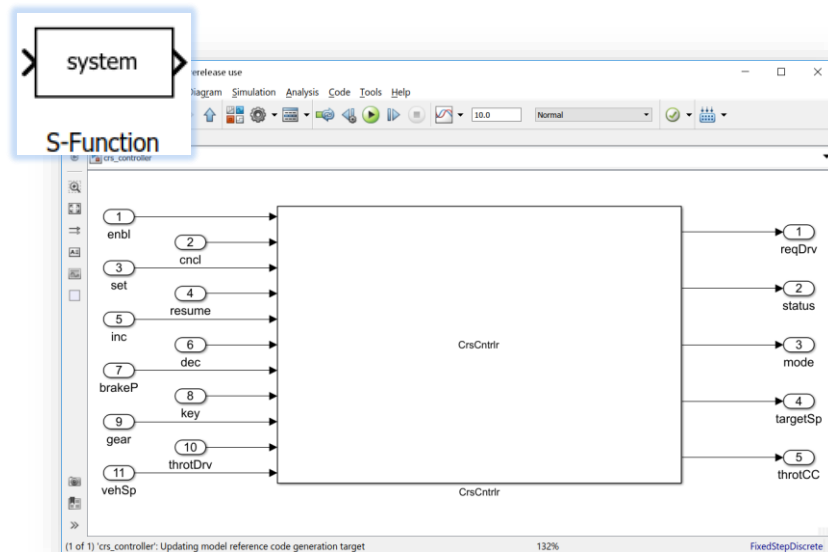


## Modeling



# Introducing C Caller Block

C Caller Block makes it easier to call C Functions in Simulink  
 → It works for simulation and Code Generation

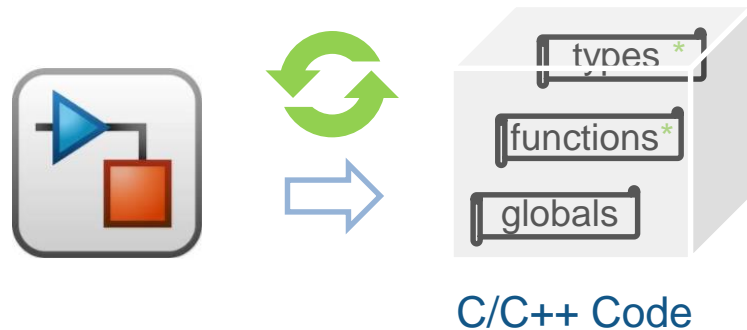


# Key Features

- Automate the process



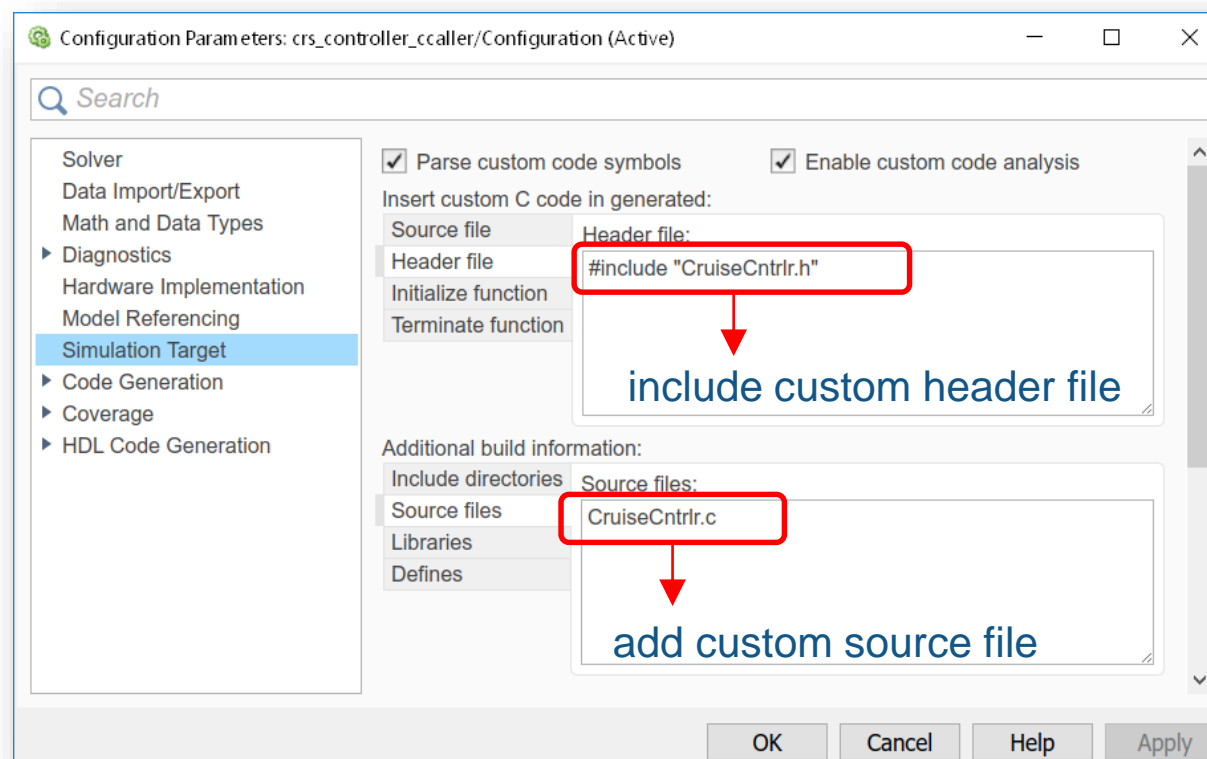
- Synchronize with custom code changes



# Using C Caller Block

## 1. Specify Custom Code in the Configuration Parameters

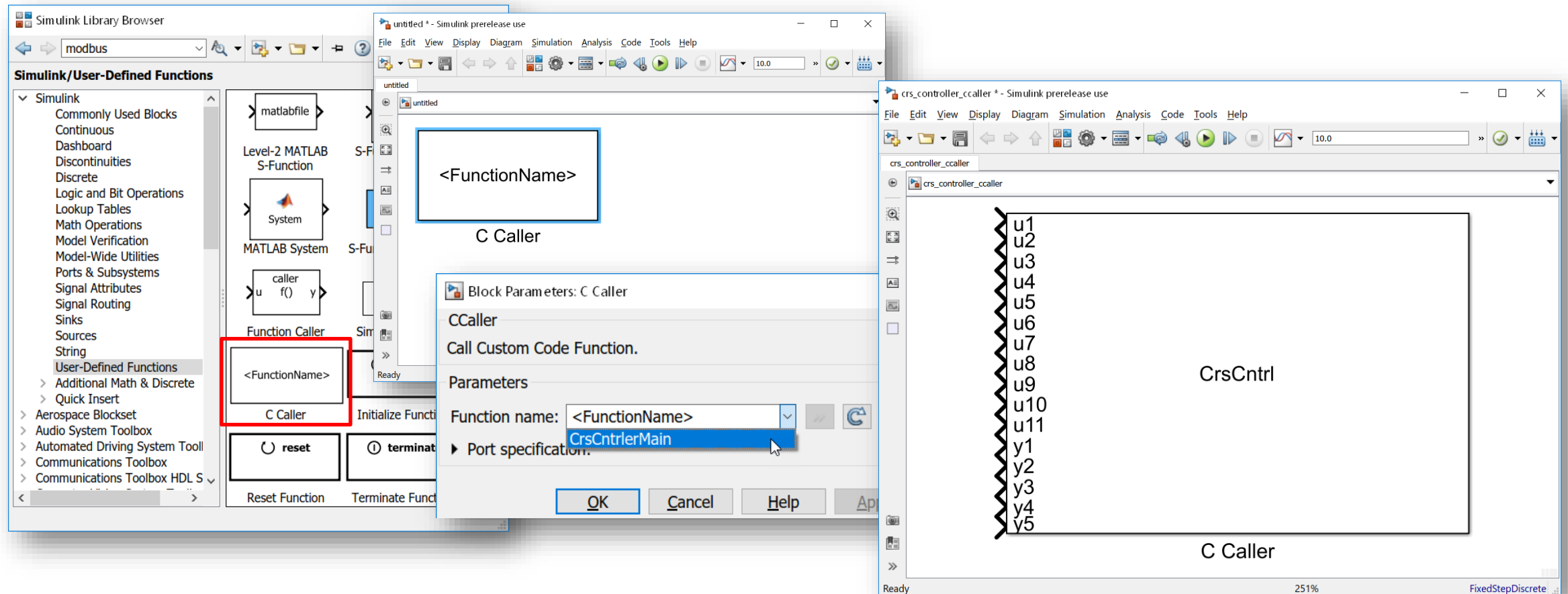
- Custom code is specified on the Configuration Parameters.
  - **The Header file section:** Any code that needs to be inserted into the header file
  - **The Source files section:** List of source files that needs to be compiled





# Using C Caller Block

## 2. Select the function that you want to call



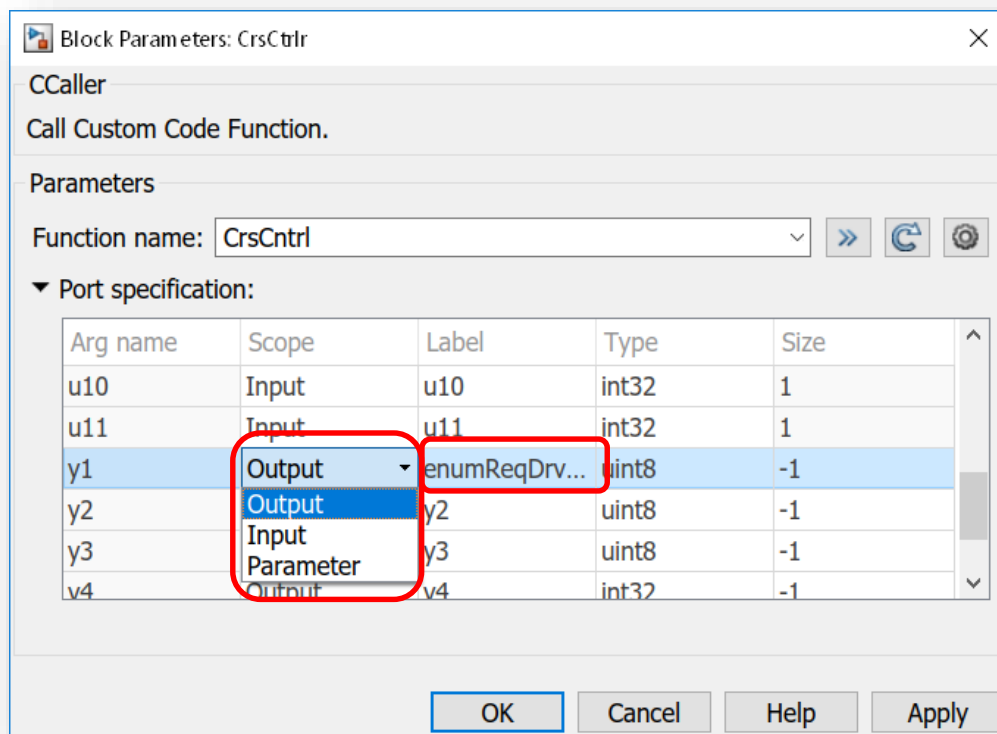
The screenshot illustrates the process of configuring a C Caller block in Simulink. It shows three overlapping windows:

- Simulink Library Browser:** The 'User-Defined Functions' section is expanded, and the 'C Caller' block is highlighted with a red rectangle.
- Block Parameters: C Caller:** A dialog box for configuring the 'C Caller' block. The 'Function name' field is set to '<FunctionName>', and the dropdown menu shows 'CrsCtrlerMain' as the selected option.
- crs\_controller\_ccaller Model:** A Simulink model window showing a 'C Caller' block with multiple input ports labeled u1 through u11 and output ports labeled y1 through y5. The block is labeled 'CrsCtrlerMain'.

# Using C Caller Block

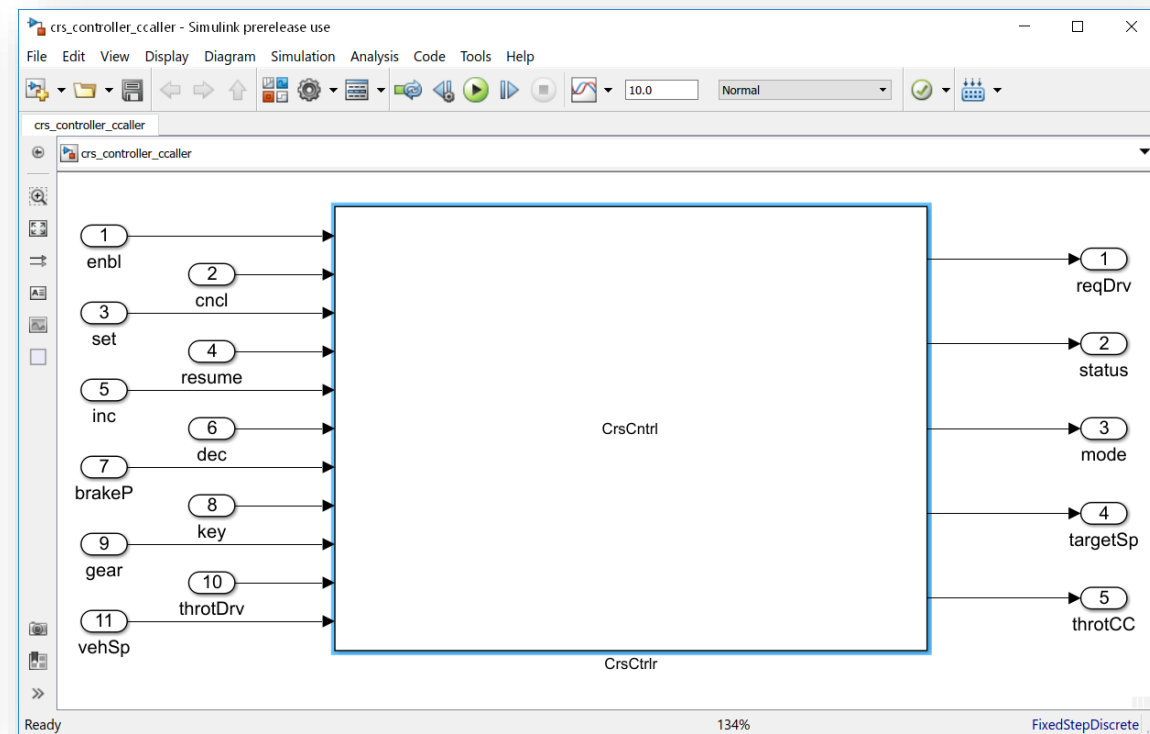
## 3. Customize the function that you want to call

- Mapping inputs, outputs or parameters to C Caller Block



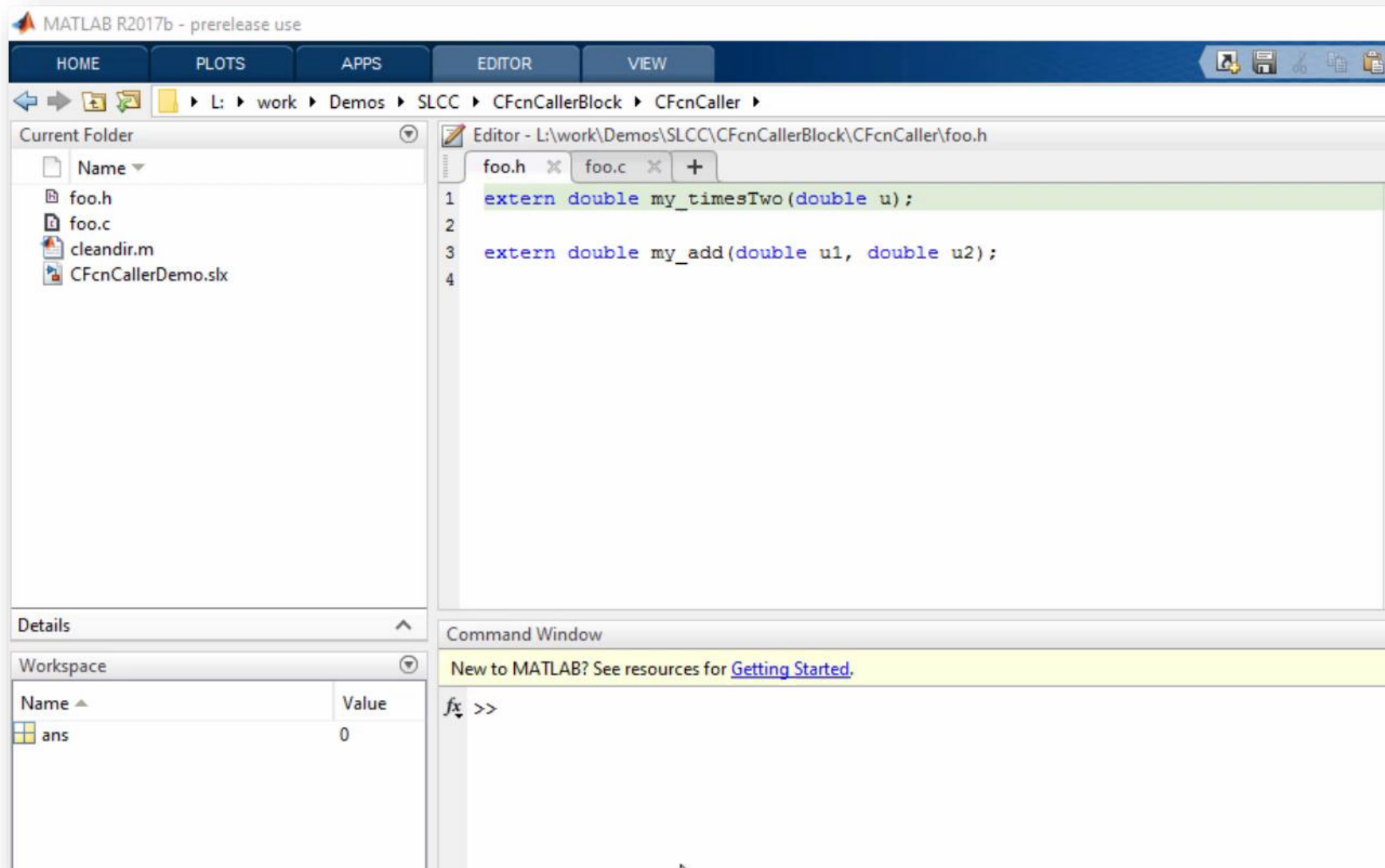
1) Change argument scope to "Output"

2) (Optional) Override with a better output name



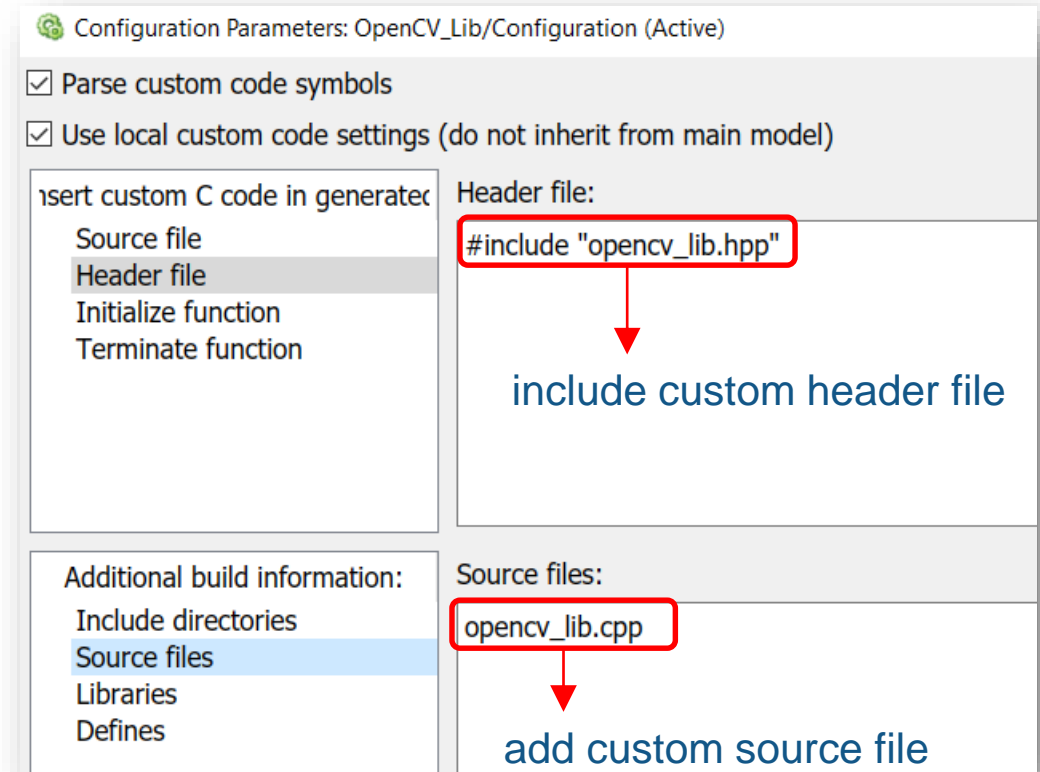
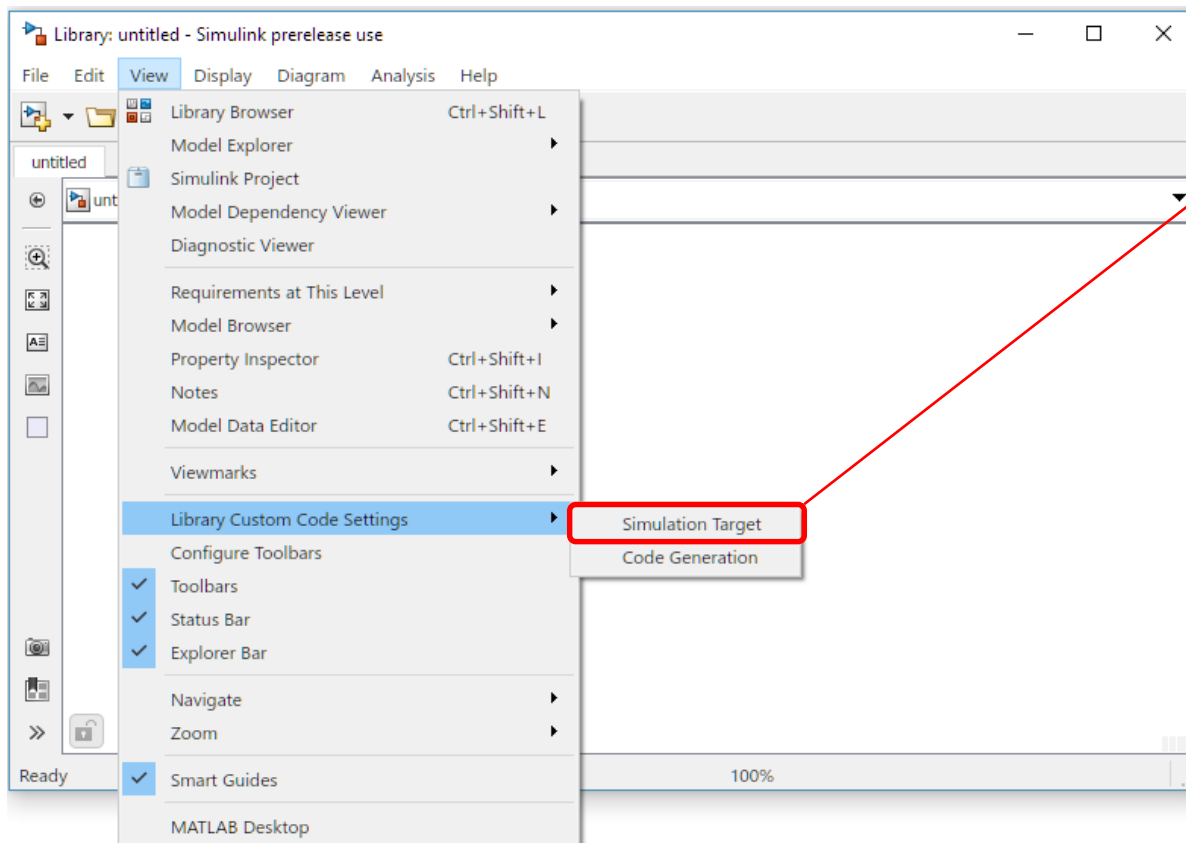
3) Complete the test model with connecting signal ports

# Demo: Simple C Caller

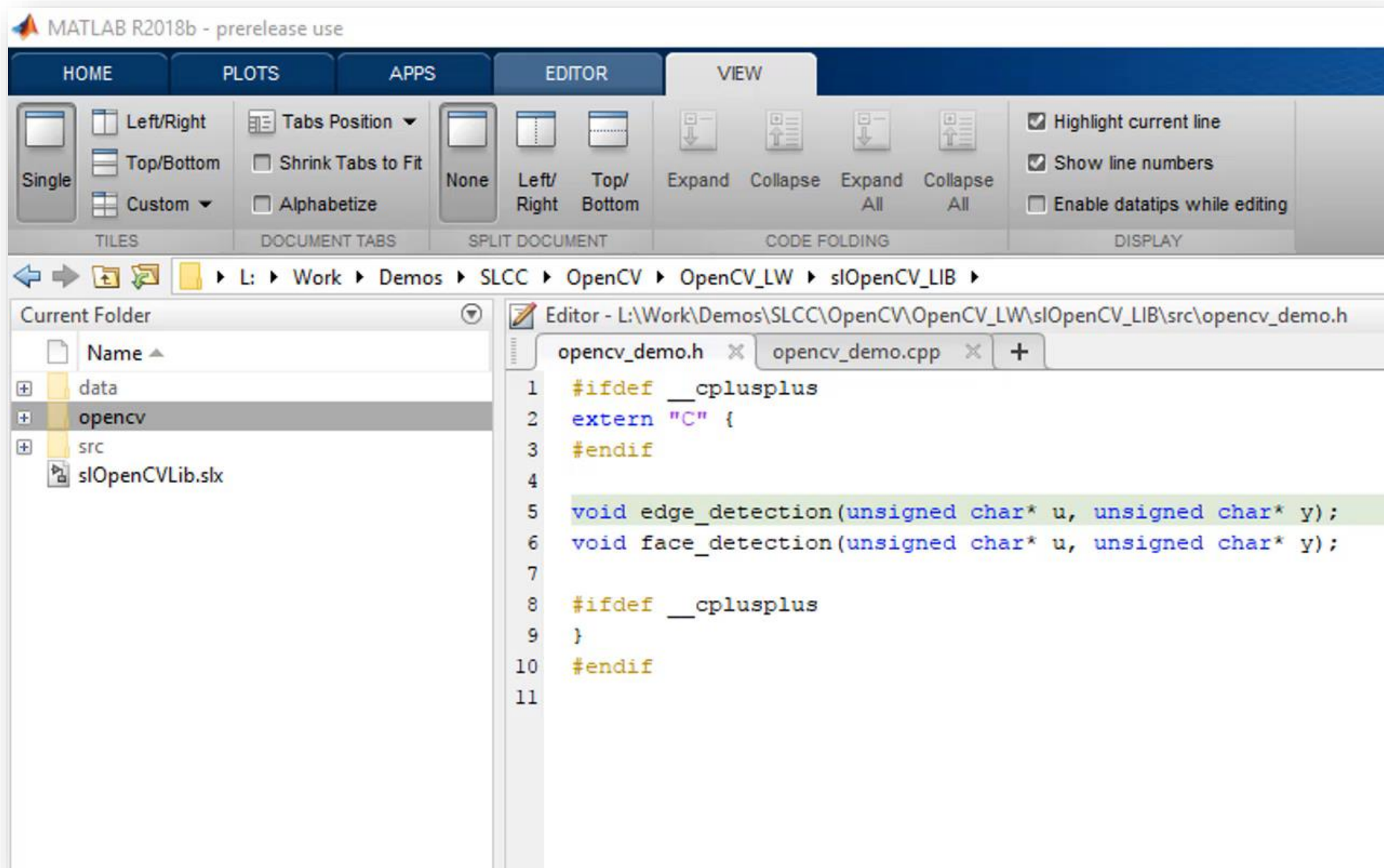


# Library Workflow

- C Caller block can be configured as a library model
  - Custom Code Settings can be accessed from View Menu → Library Custom Code Settings



# Demo: Reusable Library Workflow with OpenCV



# Legacy Code Evaluation in Stateflow

- Using legacy code in Stateflow chart

```
#include "custom_code.h"

double c_multiple = 0.0;

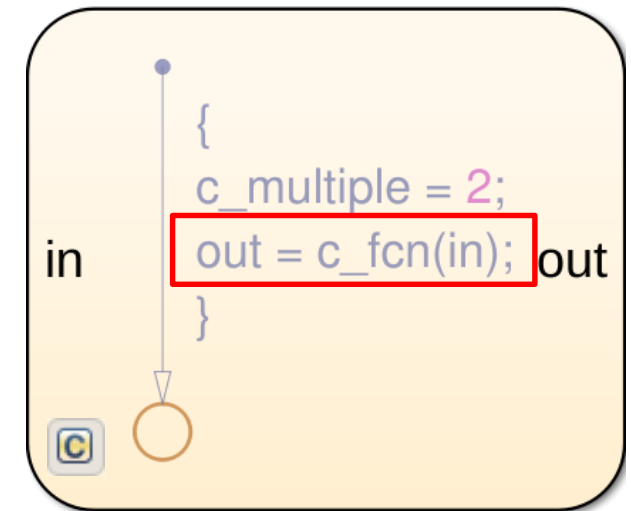
double c_fcn(double in1)
{
    return in1 * c_multiple;
}

void set_c_multiple(double in)
{
    c_multiple = in;
}
```

Step 1: Have C code

<input checked="" type="checkbox"/> Parse custom code symbols	
Insert custom C code in generated:	
Source file	Header file:
Header file	#include "custom_code.h"
Initialize function	
Terminate function	
Additional build information:	
Include directories	Source files:
Source files	custom_code.c
Libraries	
Defines	

Step 2: Put on Config. Set



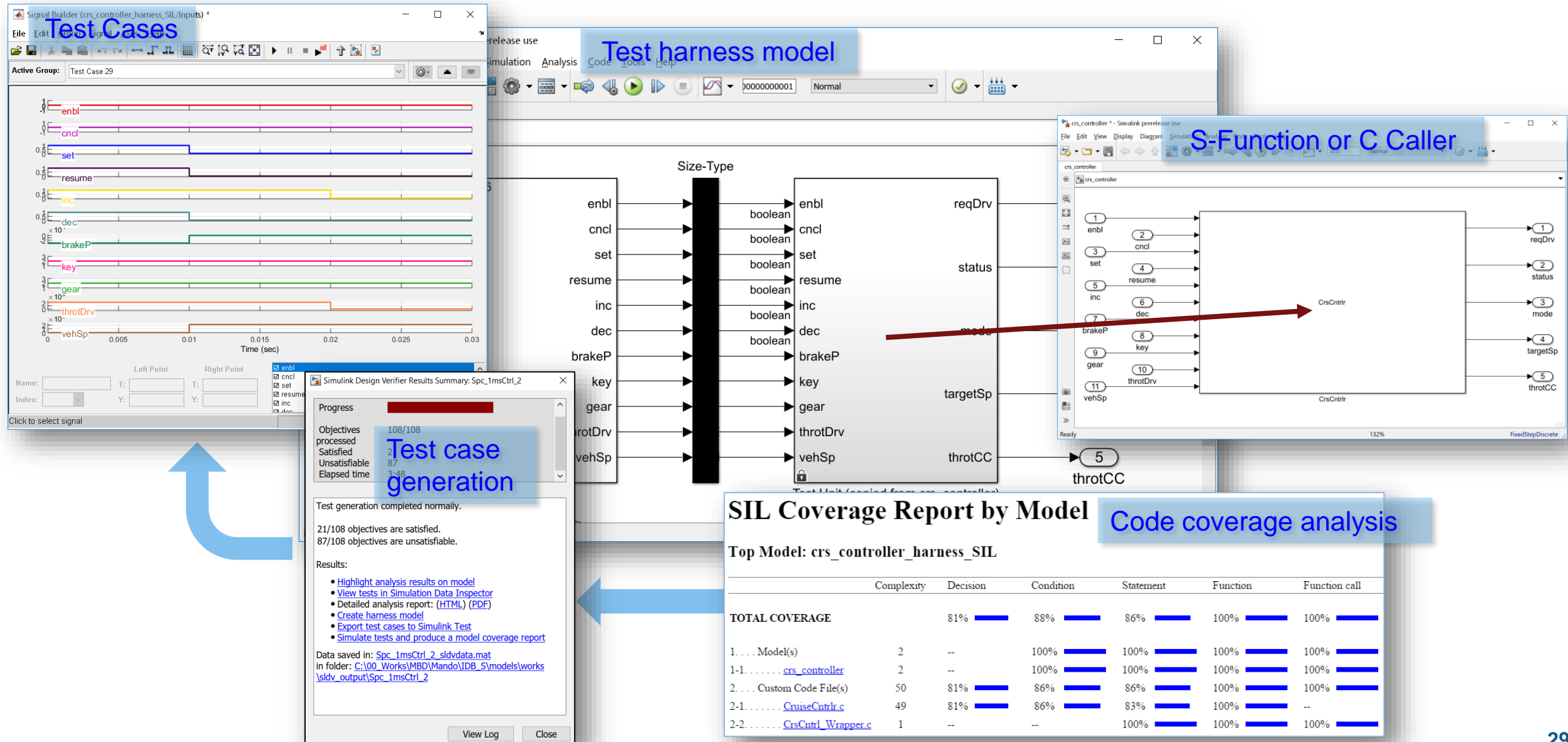
Step 3: Use in Stateflow



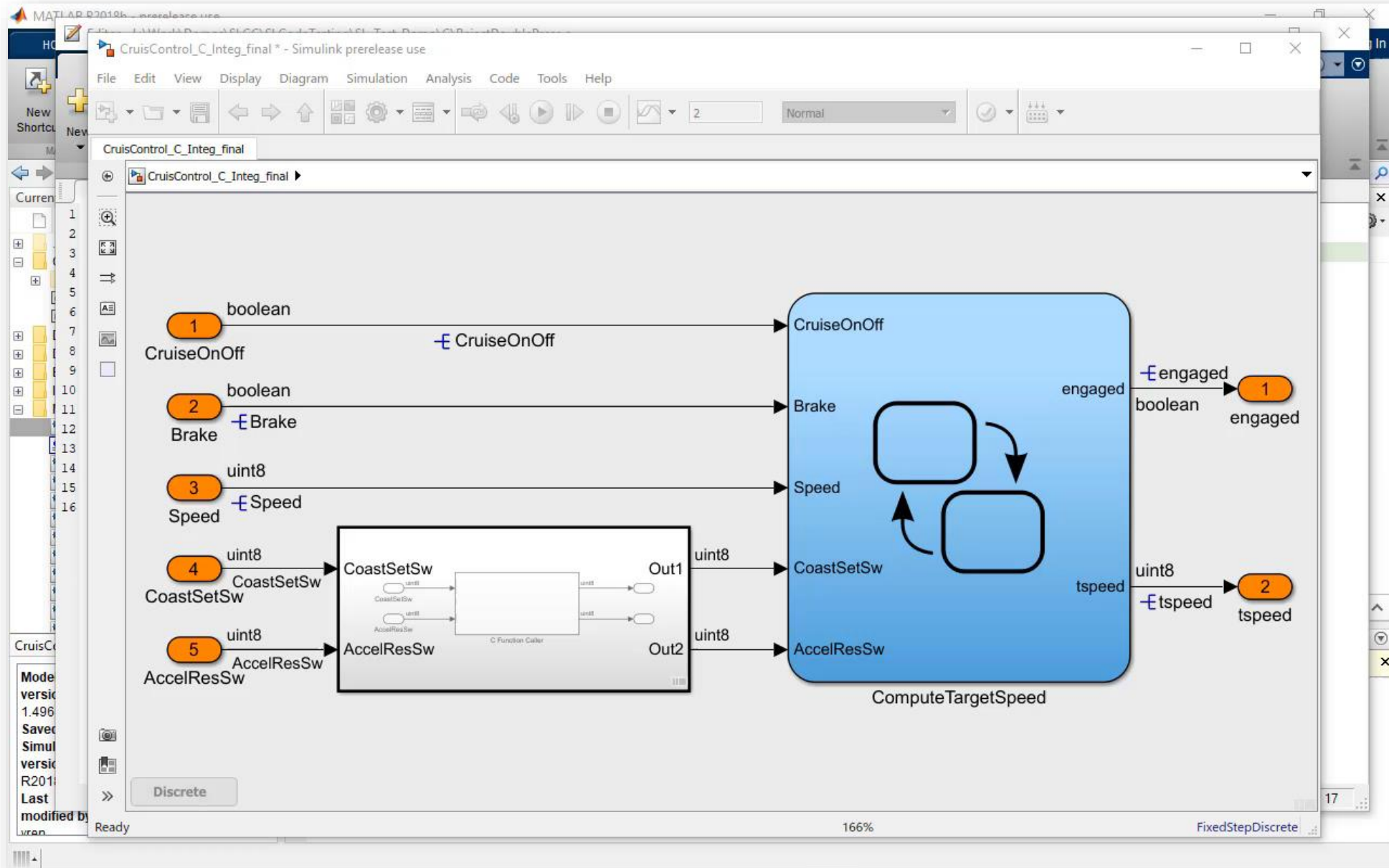
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# Legacy Code Verification using Simulink V&V

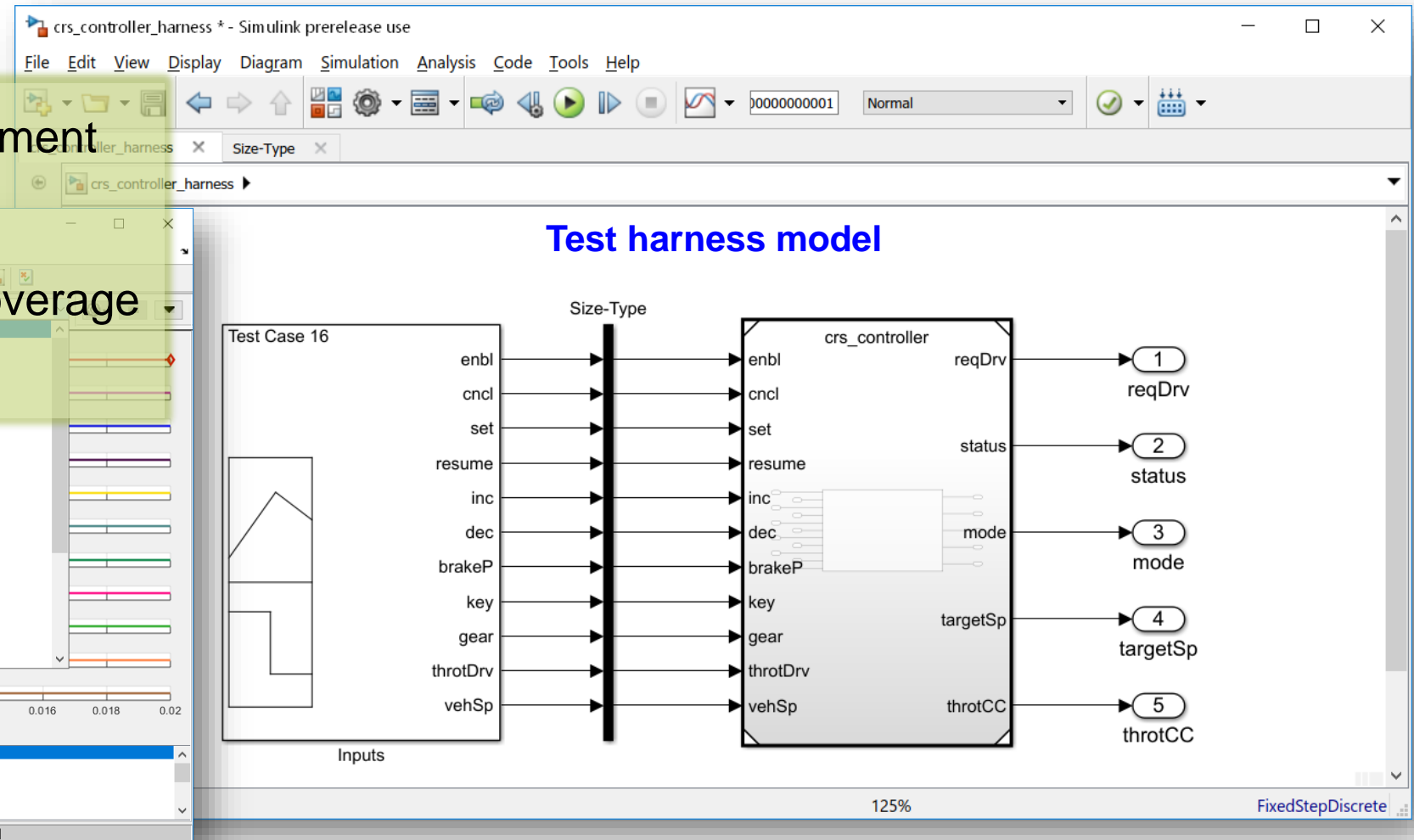


# Demo: Legacy C Code Verification



# Needs for Test Automation

- Test automation/management
- Code coverage analysis
- Function/Function call coverage
- Report generation



# Test Automation with Test Manager

- Test automation
- Test case creation from template
- Customization
- View, share, report results

The collage of screenshots illustrates the Test Manager interface. The top-left screenshot shows the 'Test Browser' with a tree view of test suites and a table of iterations. The top-right screenshot shows a 'New Test Case' dialog with a summary of test parameters. The bottom-left screenshot shows a 'Test Case' details view with a table of test results. The bottom-right screenshot shows a 'Coverage Results' table with columns for analyzed model, report, complexity, decision, condition, and execution.

ANALYZED MODEL	REPORT	COMPLEXITY	DECISION	CONDITION	EXECUTION
crs_controller	51	17%	9%	100%	

# Static Code Analysis

- Run time error / MISRA rule check
- Polyspace report from Simulink
- Reducing Polyspace set-up efforts

**Polyspace - CrsCtrlr C:\00\_Works\CruiseControl\work\results\_crs\_controller\_1\CrsCtrlr**

**File Reporting Metrics Tools Window Help**

**Results List**

Family	Information	File
Defect		
Data flow		2
MISRA C:2012		76
Dir 1 The implementation		3
Dir 4 Code design		9
Dir 4.5 Identifiers in the same name space		9
Category: Advisory	DataTypes.h	
Category: Advisory	DataTypes.h	
Category: Advisory	DataTypes.h	
Category: Advisory	DataTypes.h	
Category: Advisory	DataTypes.h	
Category: Advisory	DataTypes.h	
Category: Advisory	DataTypes.h	
Category: Advisory	DataTypes.h	
2 Unused code		8
2.1 A project shall not contain unreachable		2
2.3 A project should not contain unused type		4
2.5 A project should not contain unused		2
8 Declarations and definitions		24
8.3 All declarations of an object or function		1
Category: Required	CrsCtrlr_Wrapper.c	
6.4 A compatible declaration shall be visible		1
6.5 An external object or function shall be		1
6.9 An object should be defined at block		21
10 The essential type model		19
10.1 Operands shall not be of an		4
10.3 The value of an expression shall not be		11
10.4 Both operands of an operator in which		4
Category: Required	CruiseCtrlr.c	
Category: Required	CruiseCtrlr.c	
Category: Required	CruiseCtrlr.c	
Category: Required	CruiseCtrlr.c	
12 Expressions		1
12.1 The precedence of operators within		1
Category: Advisory	CruiseCtrlr.c	
14 Control statement expressions		11
14.3 Controlling expressions shall not be		2
Category: Required	CruiseCtrlr.c	
Category: Required	CruiseCtrlr.c	
Category: Required	CruiseCtrlr.c	
14.4 The controlling expression of an if		9
17 Functions		1

**Result Details**

**MISRA C:2012 Rule 8.3 (Required)**

All declarations of an object or function shall use the same names and type qualifiers. Global declaration of 'CrsCtrlrMain' function has a type incompatible with its definition. This defect occurs when linking the 2 translation units: C:\00\_Works\CruiseControl\files\Legacycode\CrsCtrlr\_Wrapper.c C:\00\_Works\CruiseControl\files\Legacycode\CruiseCtrlr.c

Event	File	Scope	Line
1 Declaration: function returning signed int:32 type	CrsCtrlr_Wrapper.c	CrsCtrlr_Wrapper.c	26
2 Definition: function returning void type	CruiseCtrlr.c	CruiseCtrlr.c	55
3 MISRA C:2012 8.3	CrsCtrlr_Wrapper.c	File Scope	26

**Contextual Help**

**MISRA C:2012 Rule 8.9**

An object should be defined at block scope if its identifier only appears in a single function

**Description**

**Rule Definition**

An object should be defined at block scope if its identifier only appears in a single function.

**Rationale**

If you define an object at block scope, you or someone else is less likely to access the object inadvertently outside the block.

**Polyspace Specification**

The rule checker flags static objects that are accessed in one function only but declared at file scope.

**Source**

```

15 u1CntrlSw = u2;
16 u1SetSw = u3;
17 u1ResumeSw = u4;
18 u1IncSw = u5;
19 u1DecSw = u6;
20 s1BrakeP = u7;
21 u8Key = u8;
22 u8Gear = u9;
23 s32ThrotDrv = u10;
24 s32VehSpd = u11;
25
26 CrsCtrlrMain()
27
28 +y1 = enumReqDrvOut;
29 +y2 = u1StatusOut;
30 +y3 = enumModeOut;
31 +y4 = s32TargetSpdOut;
32 +y5 = s32ThrotCcOut;
33

```

**Polyspace**

- Block Parameters (S-Function)
- Properties...
- Help

**Verify S-Function**

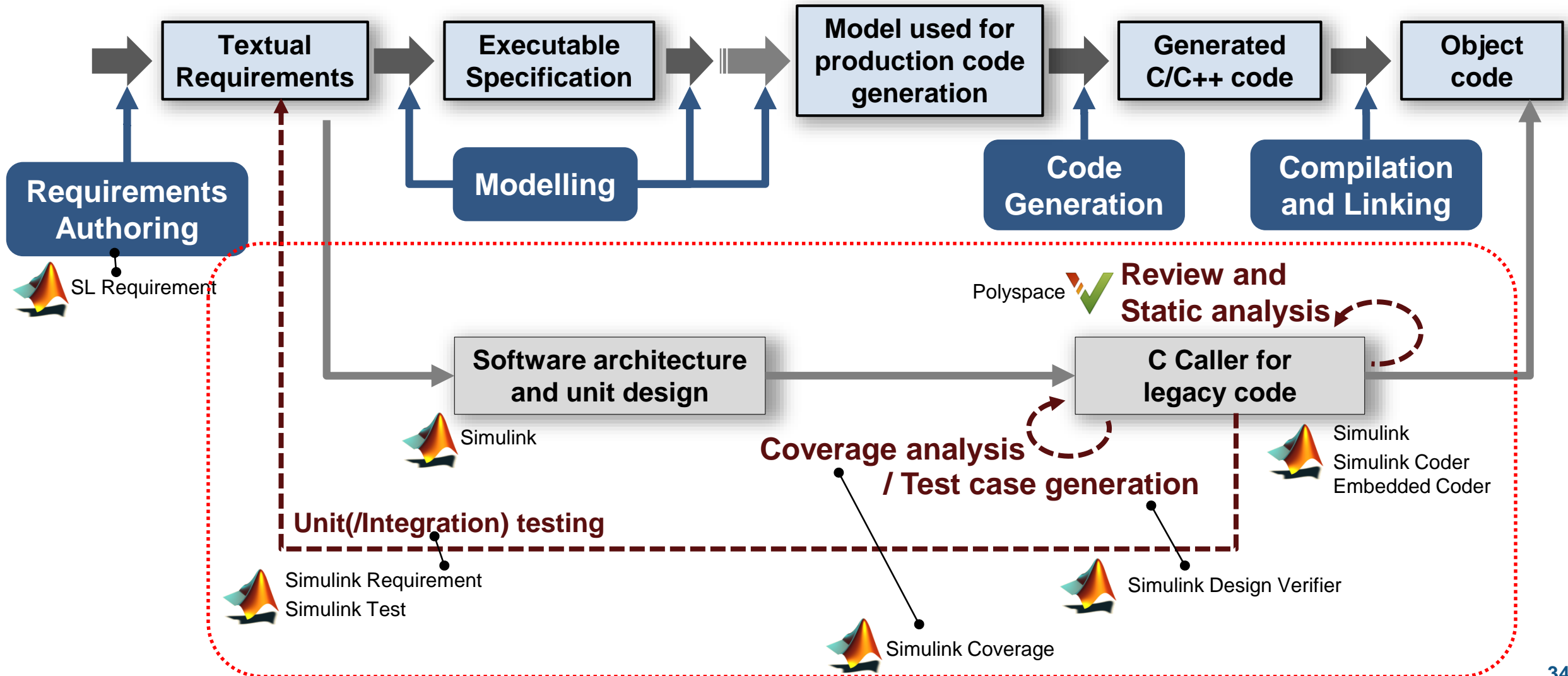
- Options...
- Remove Options from Current Configuration
- Open Results

**This Occurrence**

- All Occurrences



# Key Takeaways



# Thank You!

