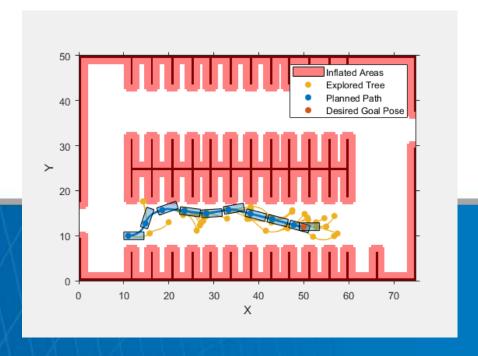


# **Evaluate Path Planner and Controller for Automated Parking**

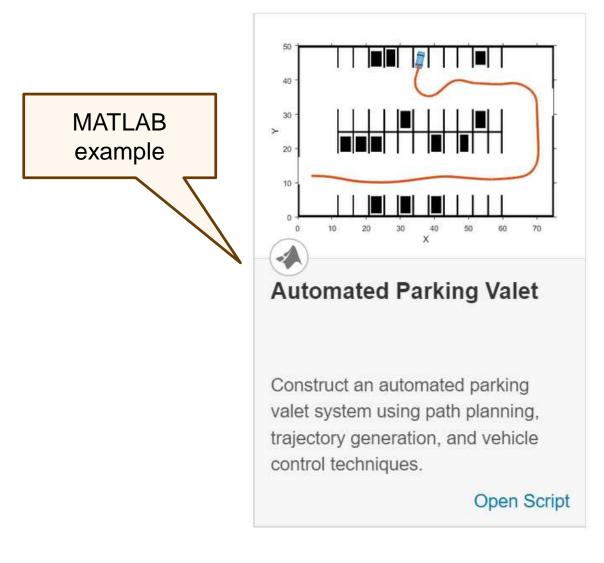
Shusen Zhang

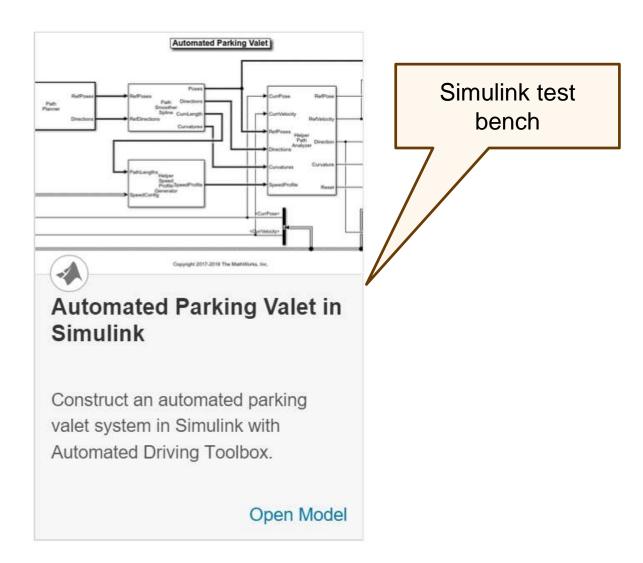
Application Engineering, MathWorks





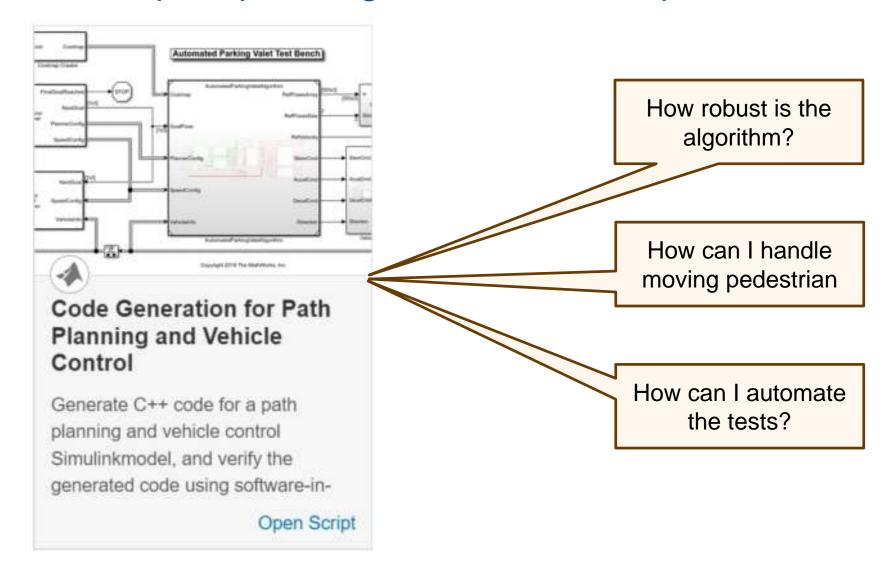
#### Learn about path planning with these examples







#### Learn about path planning with these examples





#### **Evaluate Path Planner and Controller for Automated Parking**

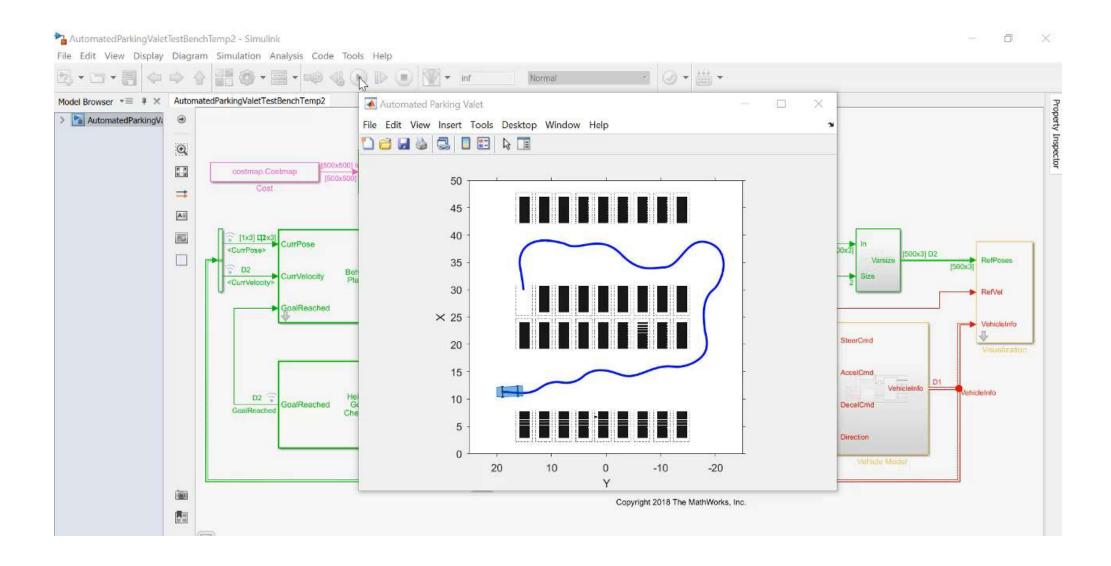
Explore system robustness with simulation

Improve design to handle moving pedestrian

Test automation for regression tests

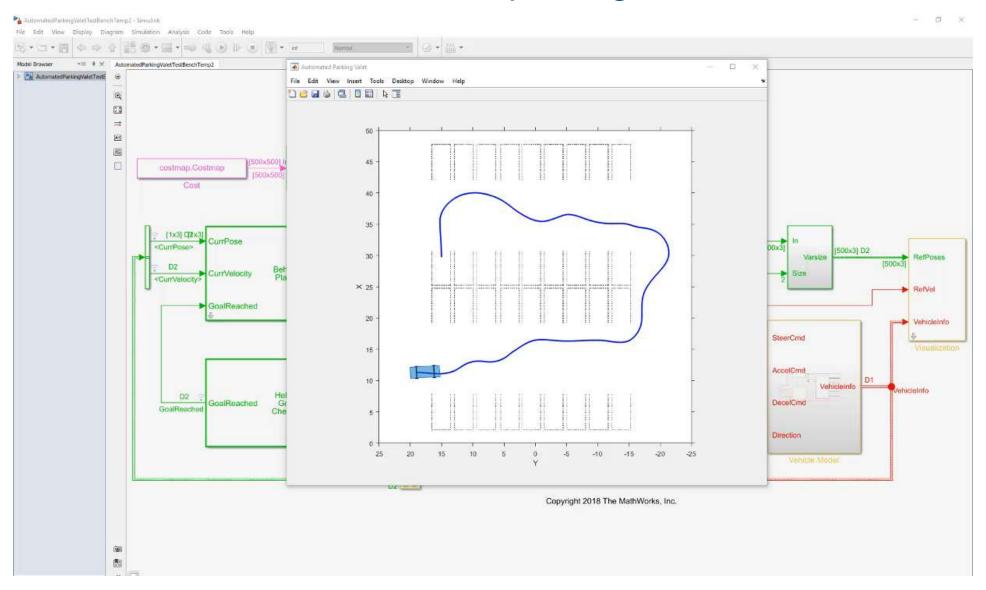


## Requirement 1: vehicle can only move forward



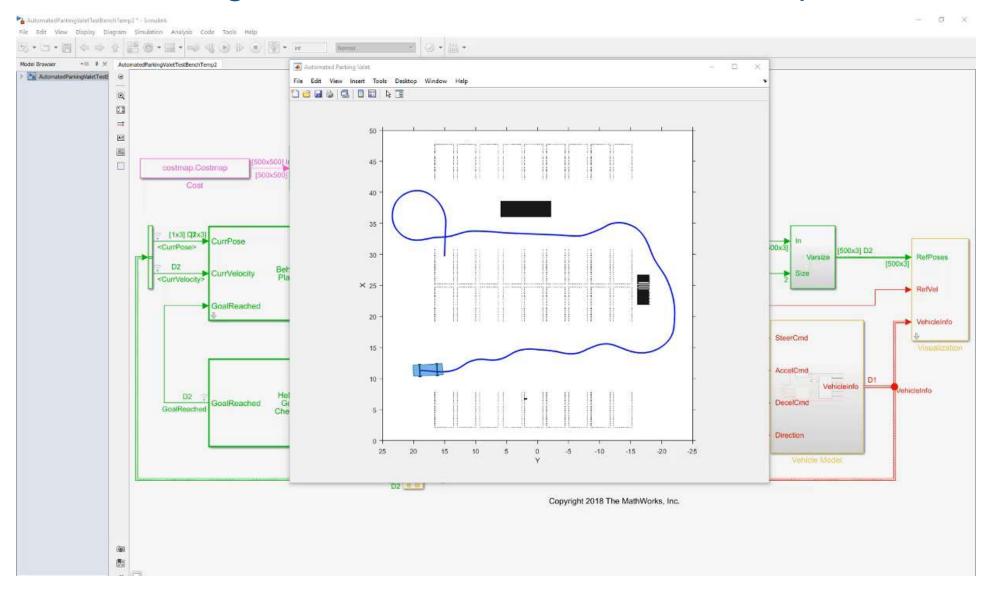


#### Requirement 2: vehicle can't cross parking lanes



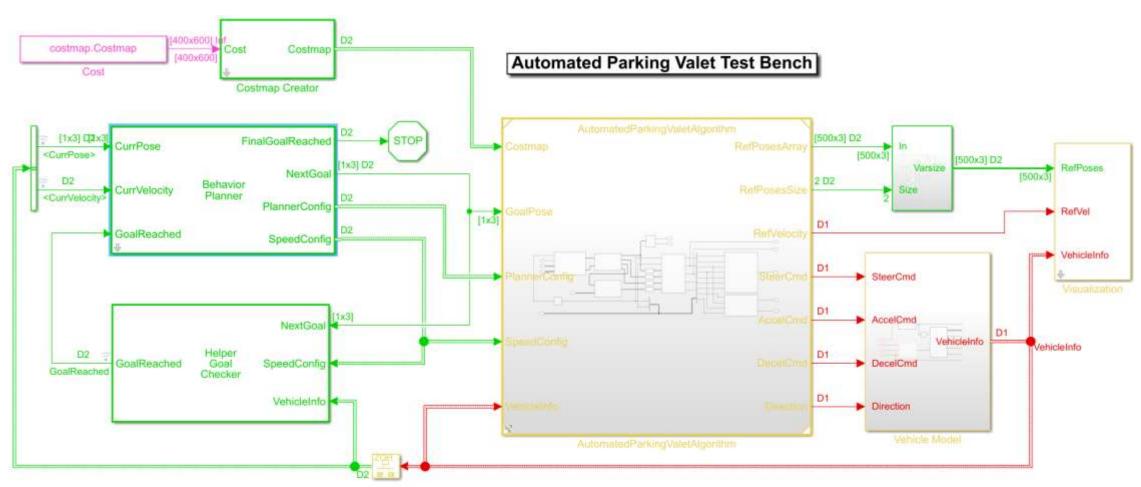


#### Requirement 3: algorithm must be able to handle loop.





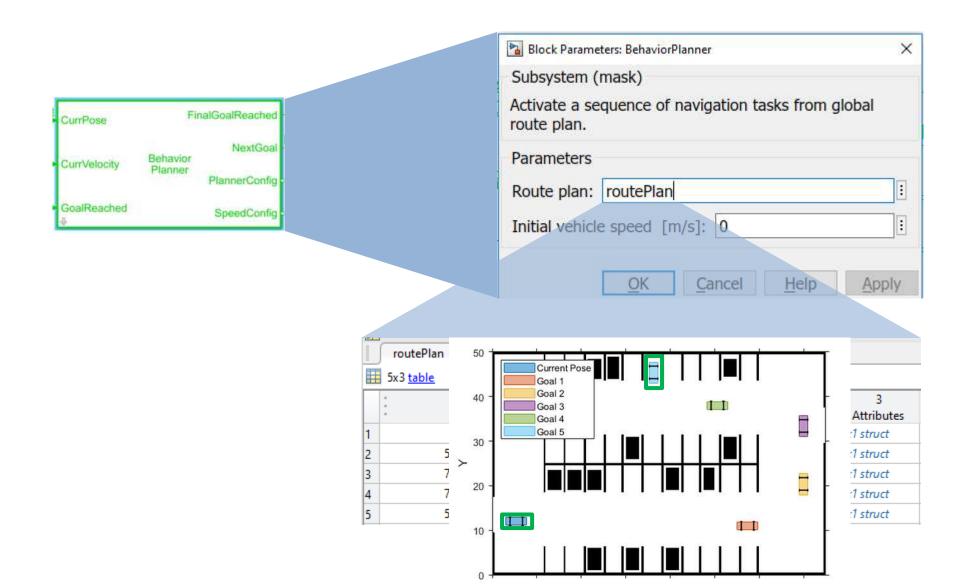
#### Baseline model in the product



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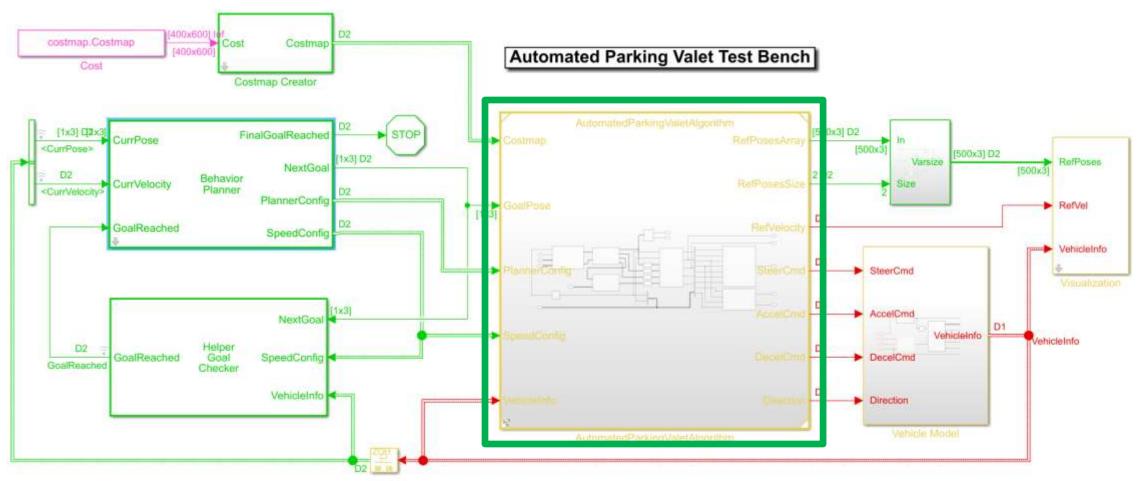


#### Single test case in the baseline model





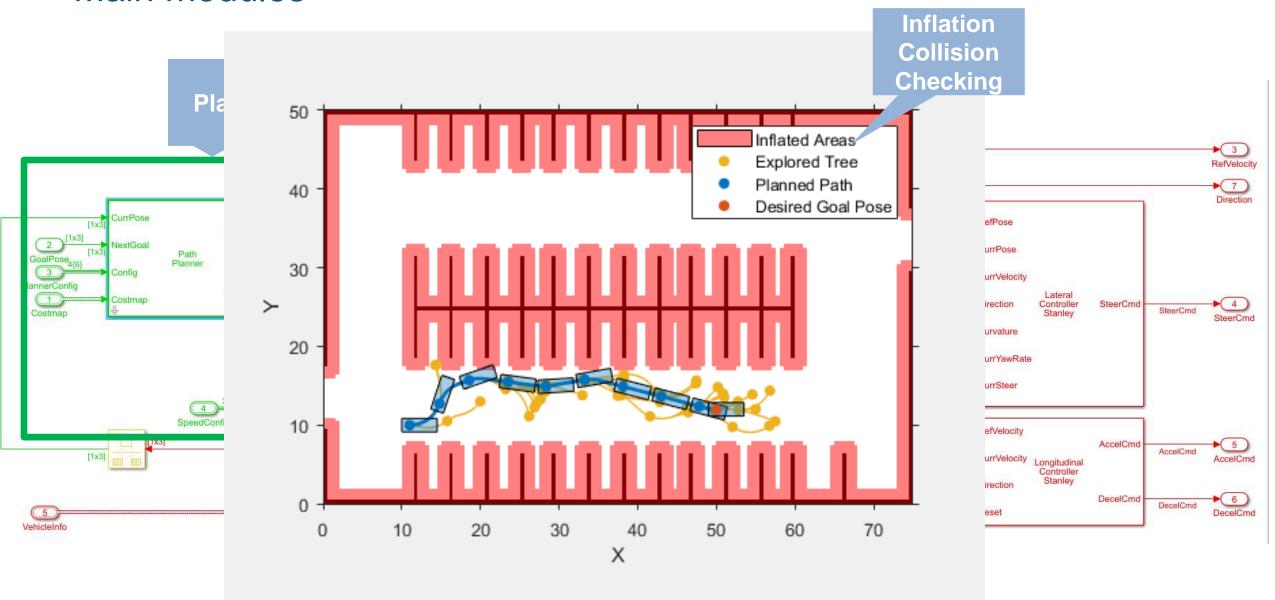
#### Software model



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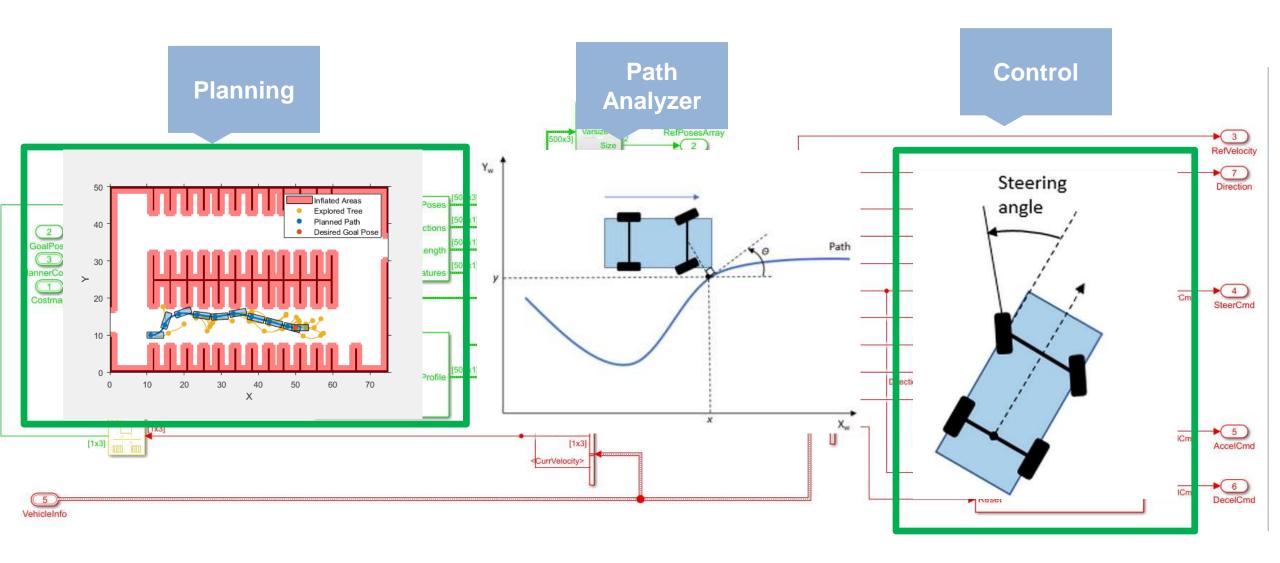


#### Main modules



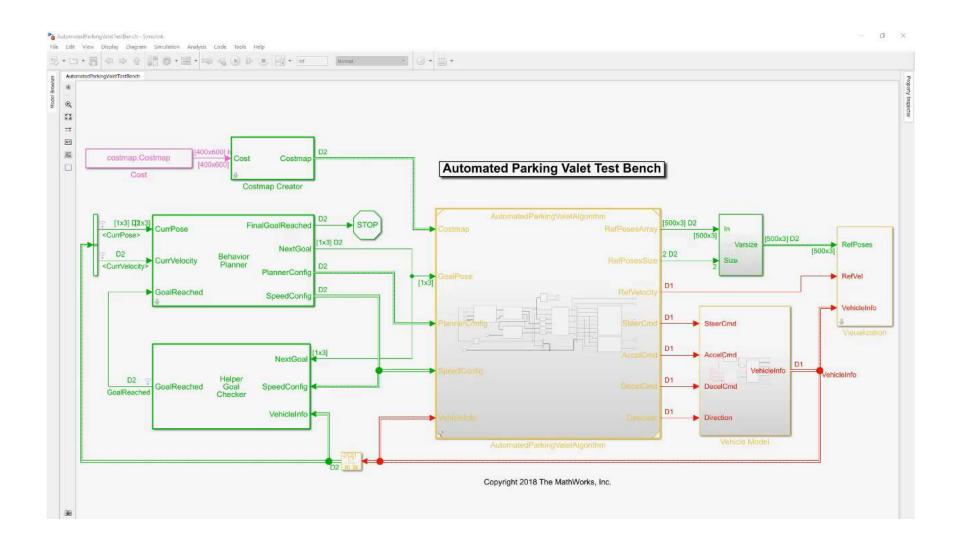


#### Main modules



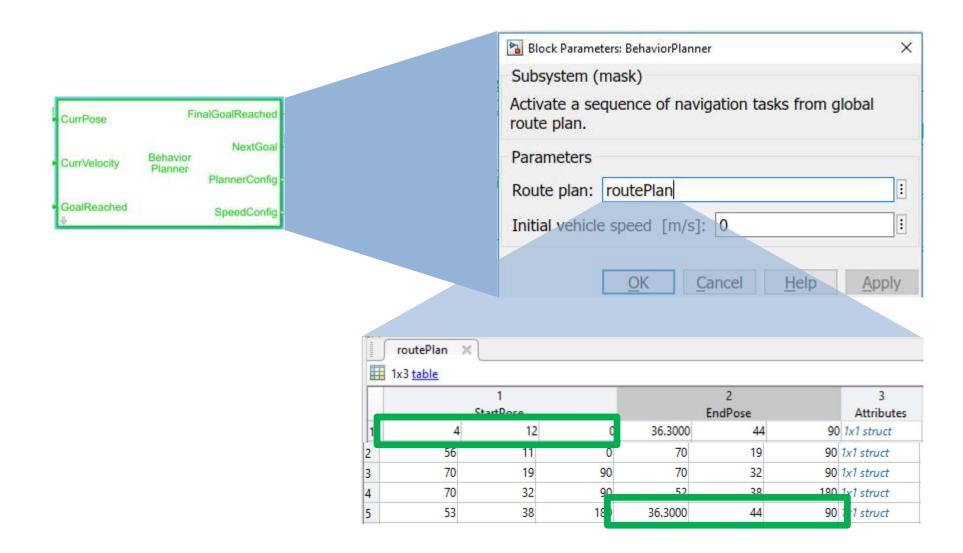


#### Explore baseline behavior with multiple goal poses



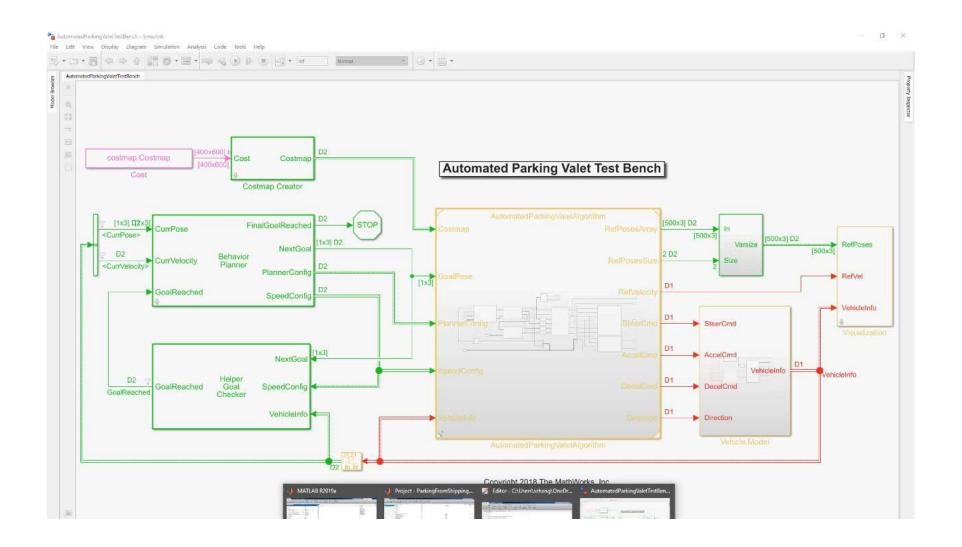


#### Explore behavior with single goal pose



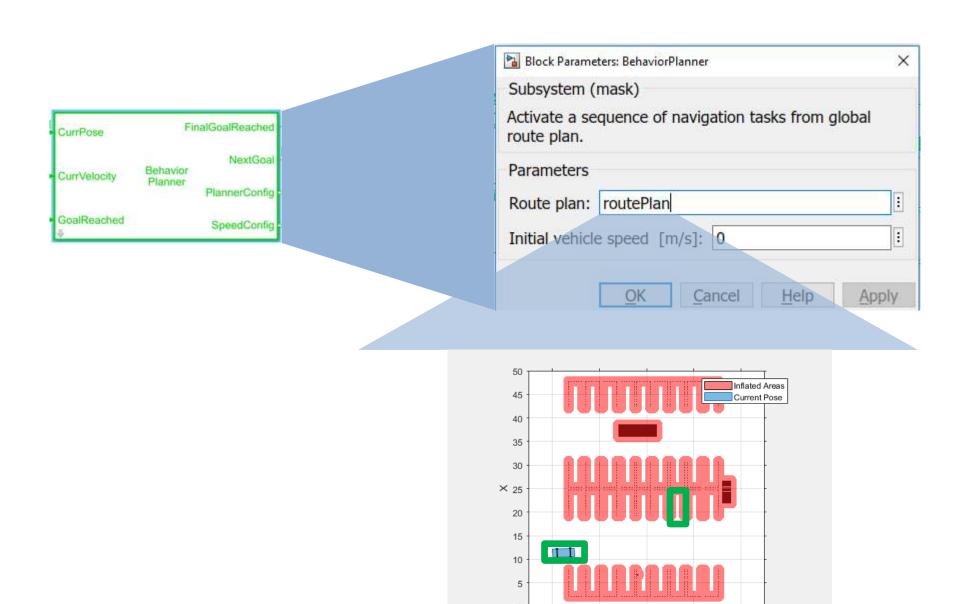


### Explore behavior with single goal pose



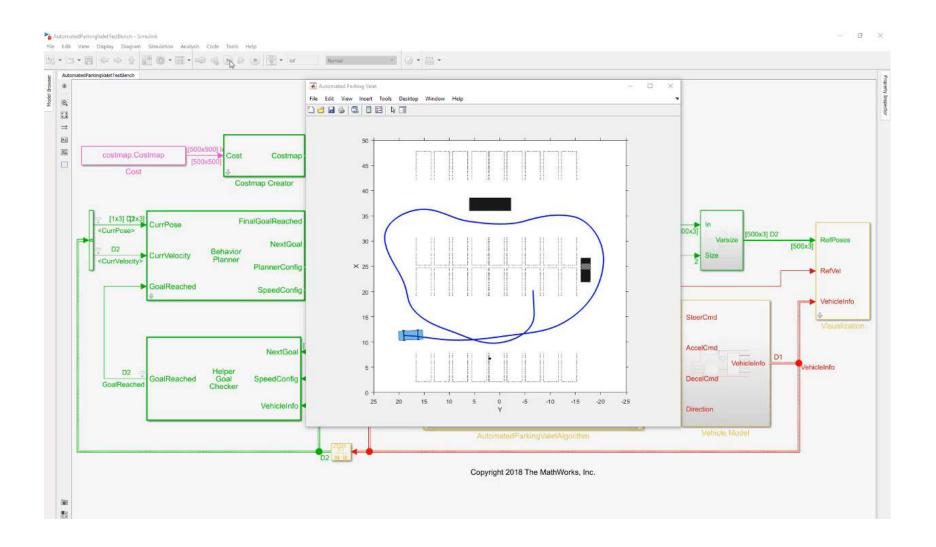


#### Changing testing condition



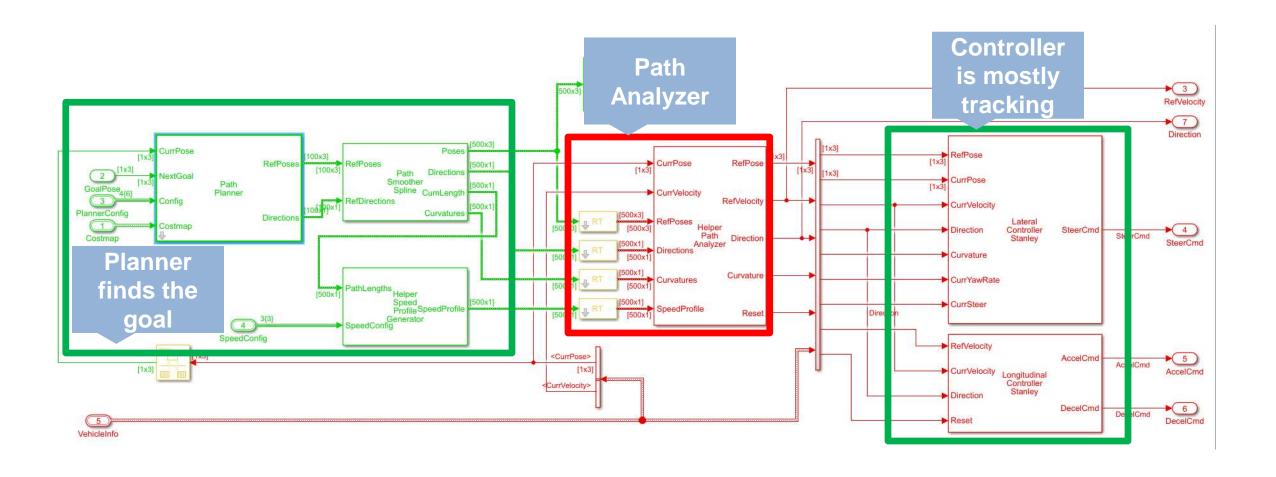


#### Explore behavior with goal pose that generates a loop in path





#### Isolate issue based on simulation results

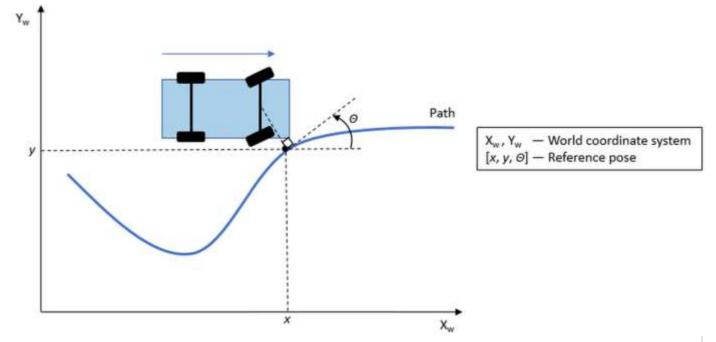




#### Existing path analyzer

Find a point on the path for the vehicle to follow

closestIdx = closestIdx(1);

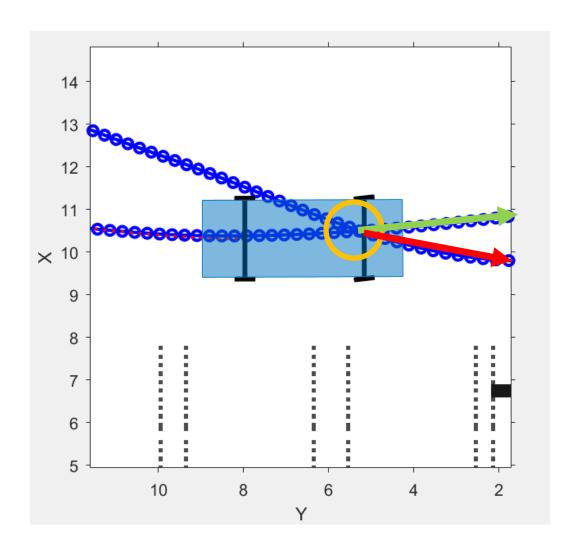


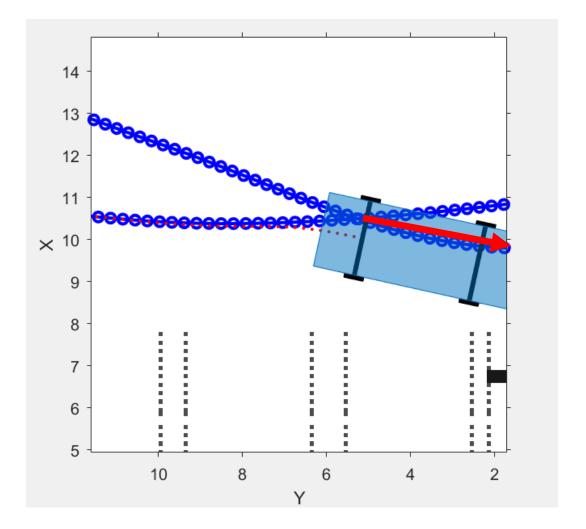
```
% Find the closest point on the reference path
[closestIdx, ~] = find(dis2PointsSquare == min(dis2PointsSquare), 1);
% Enforce to be a scalar in Simulink
```

Minimum distance to entire path



# Existing path analyzer



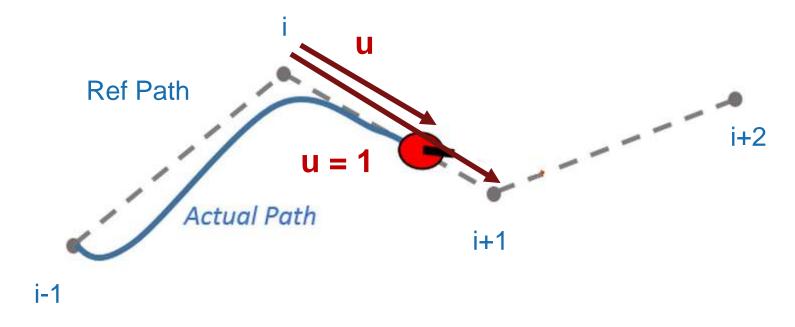




#### Modified path analyzer

indexIncrement = ceil(u-1);

Find a point on the path for the vehicle to follow

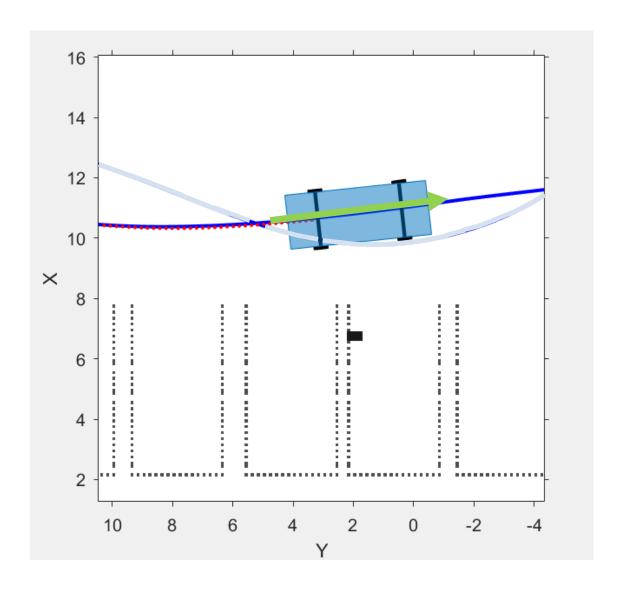


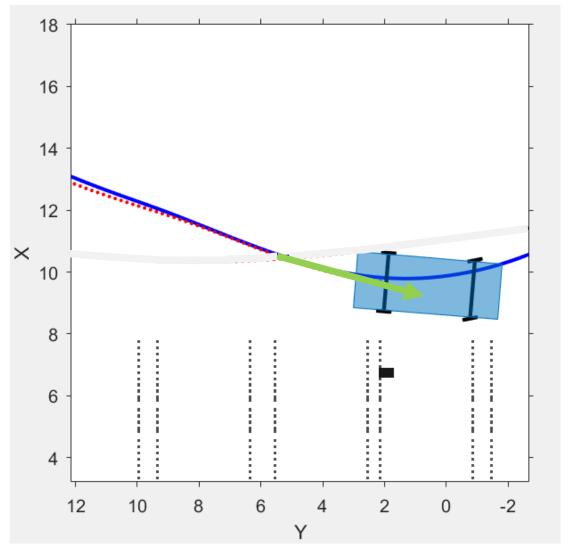
```
% Normalized distance between current position and section starting point
u = (RXY.*DeltaXY)/(DeltaXY.*DeltaXY);
% Find section ending point
```

Incremental projection



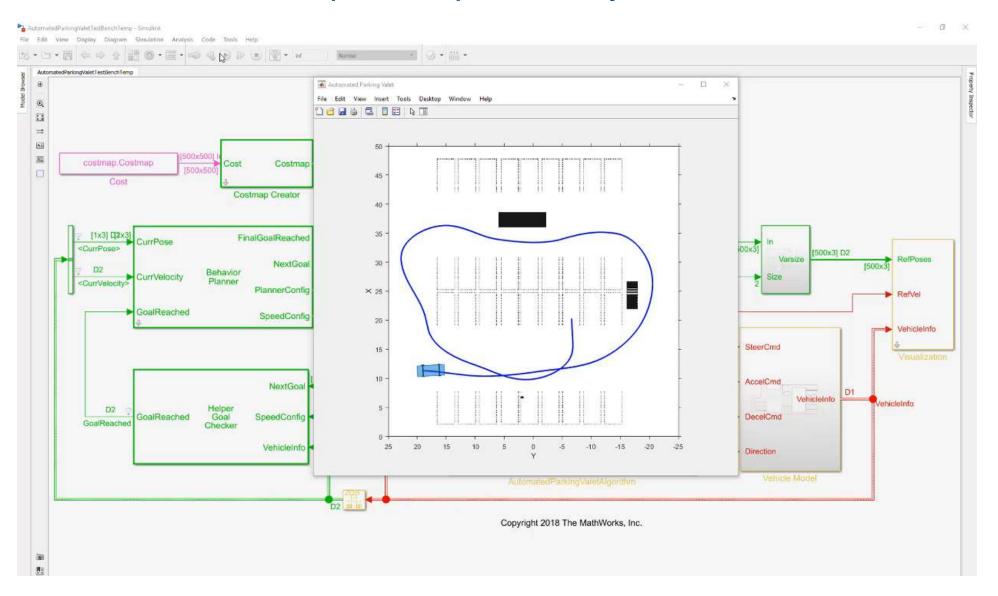
# Modified path analyzer





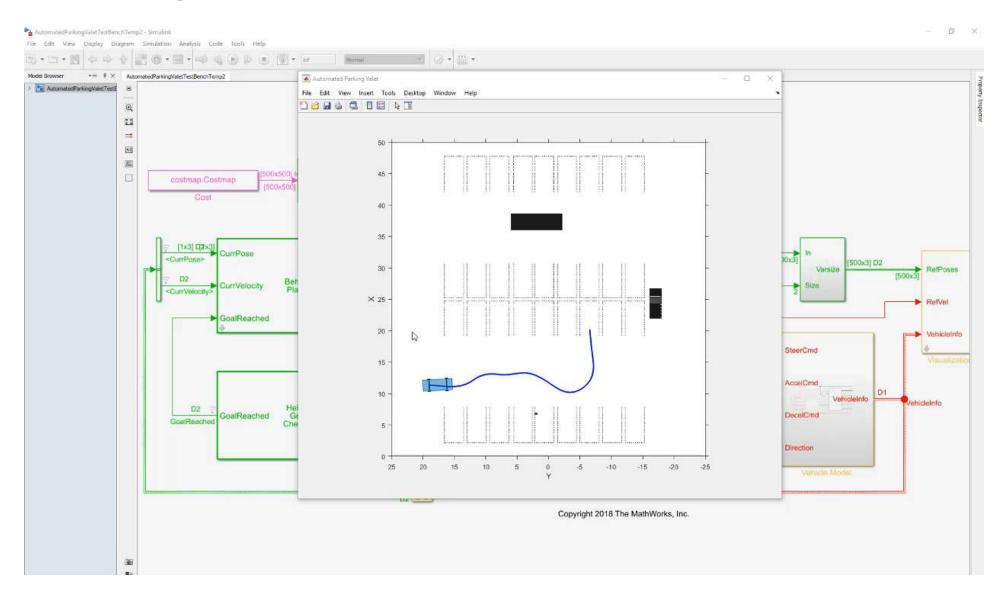


#### Explore behavior with improved path analyzer





## Reduce turning radius and speed





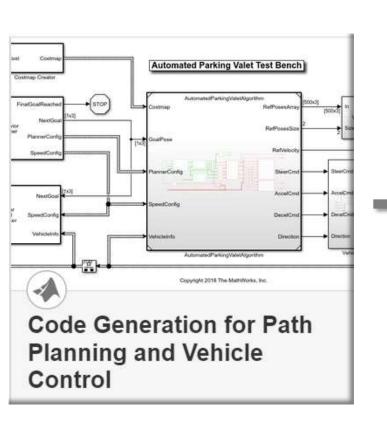
#### **Evaluate Path Planner and Controller for Automated Parking**

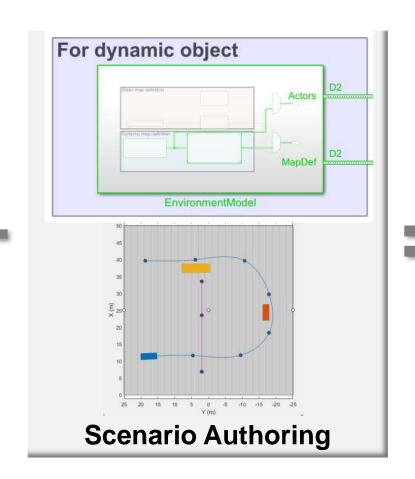
- Explore system robustness with simulation
  - Remove intermedia points
  - Specify different parking maps and spots
  - Identify design issue and improve the design.
- Improve design to handle moving pedestrian

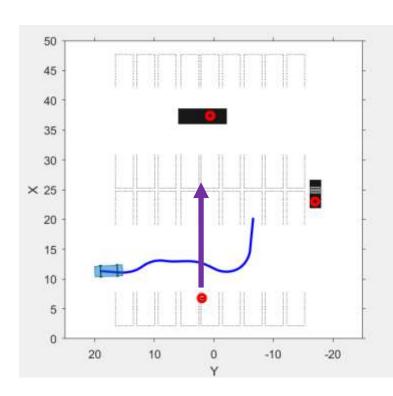
Test automation for regression tests



#### Build test bench to test dynamic scenario

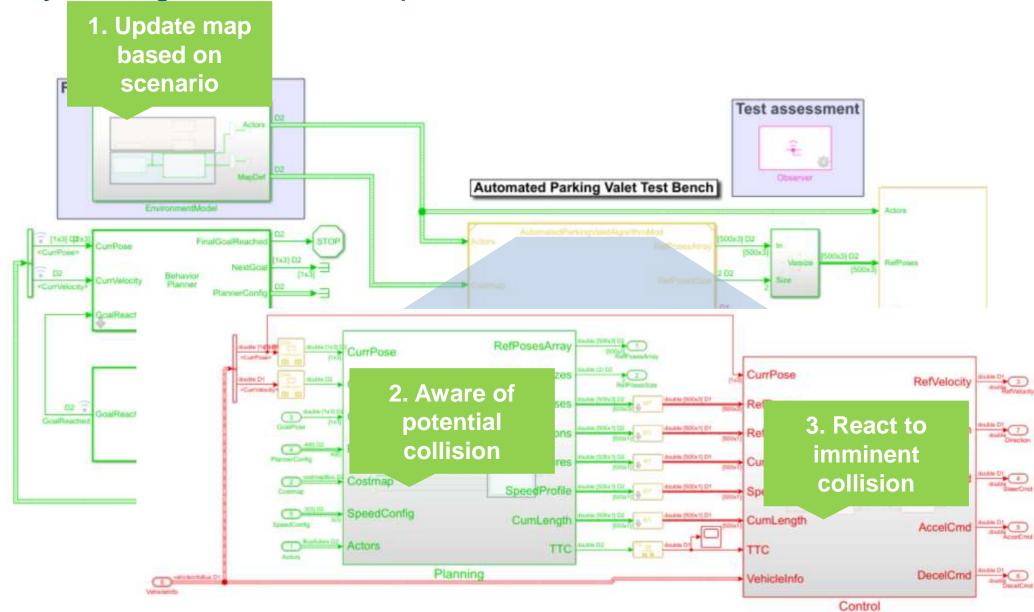






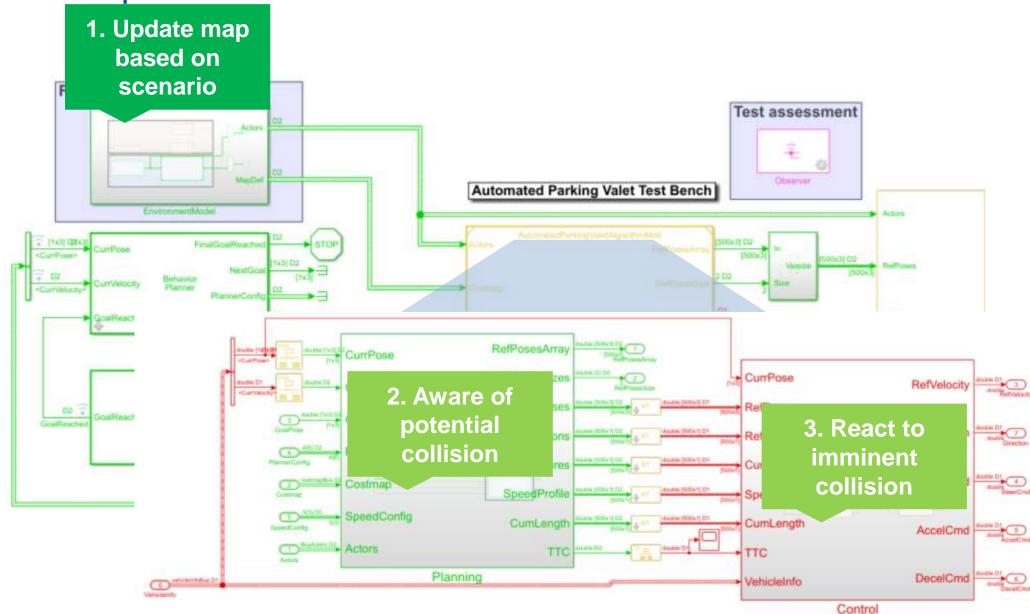


#### Identify changes to react to pedestrian



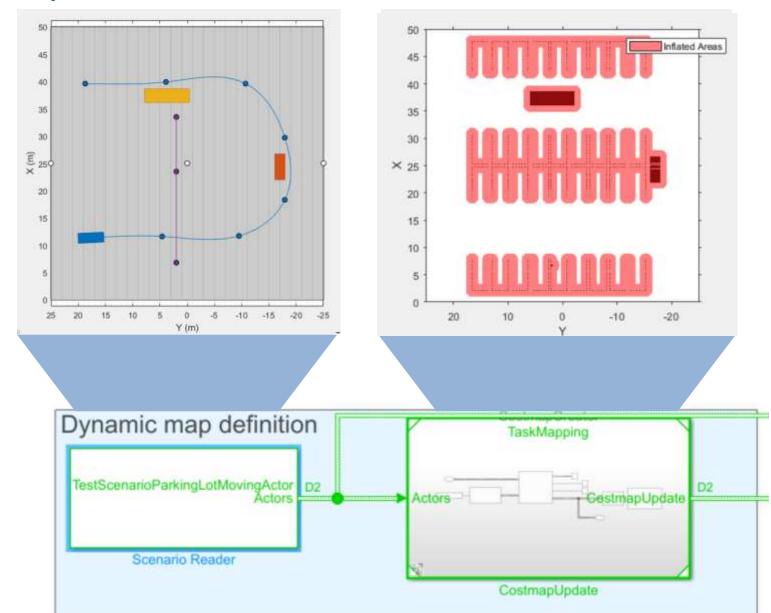


Update map based on scenario



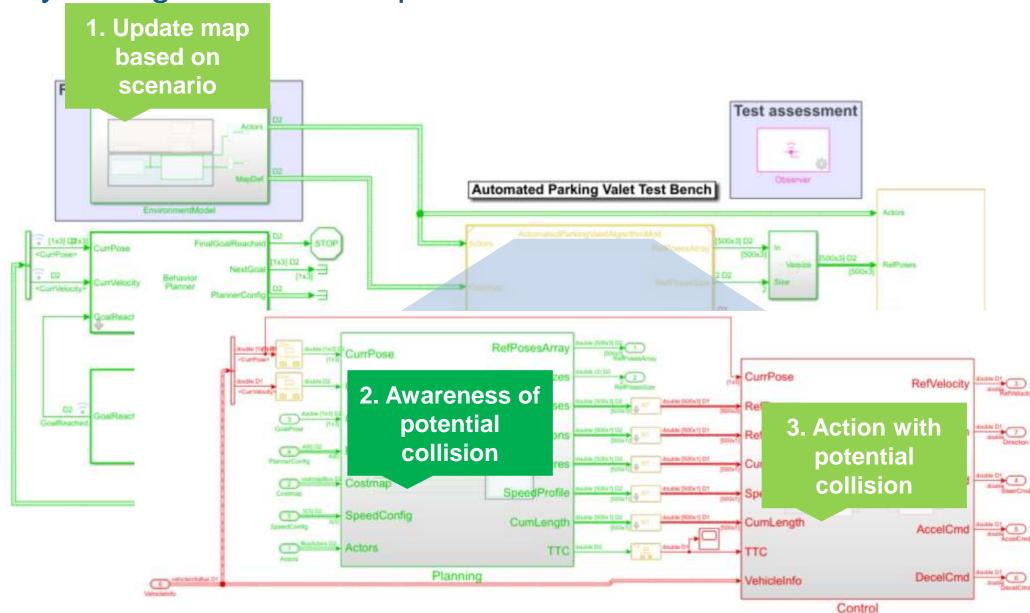


## Update map based on scenario



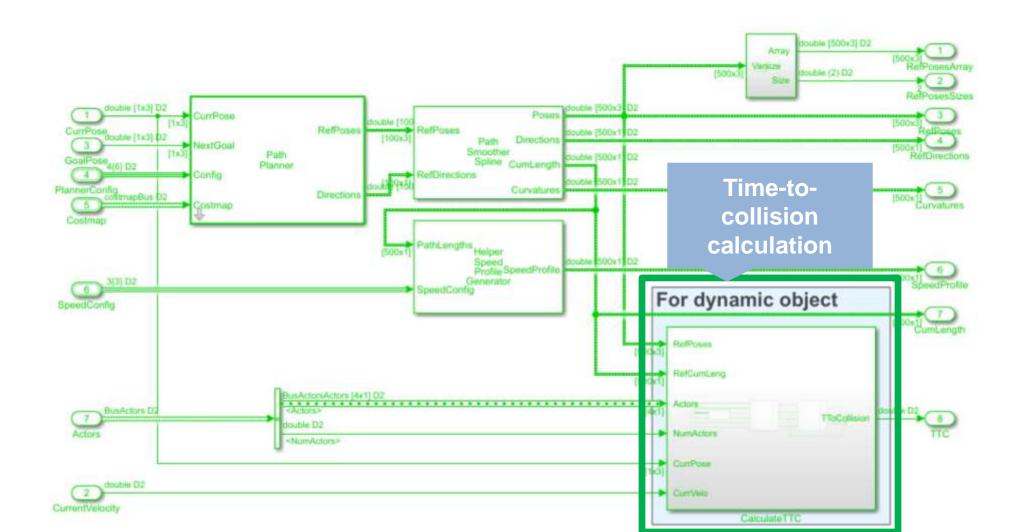


#### Identify changes to react to pedestrian



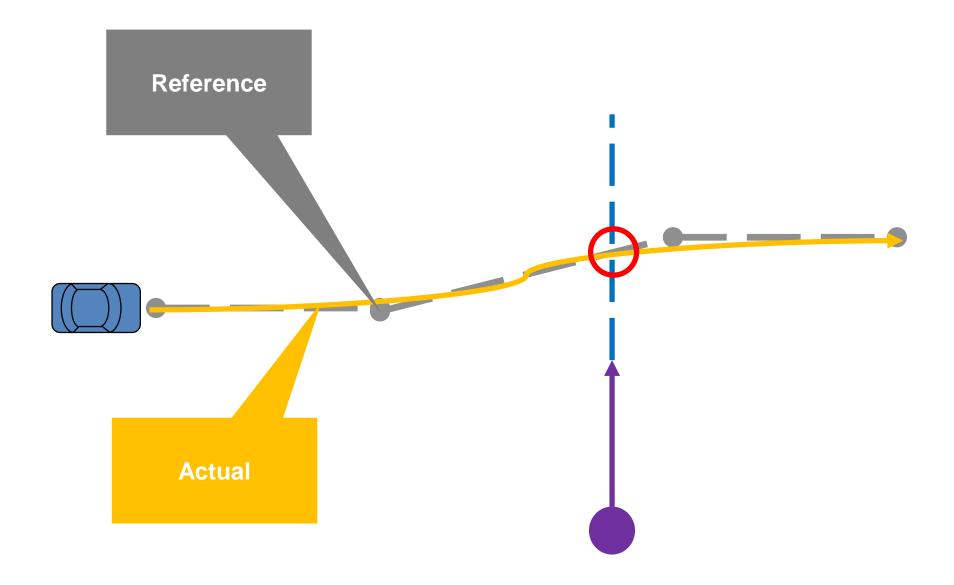


#### Awareness of potential collision



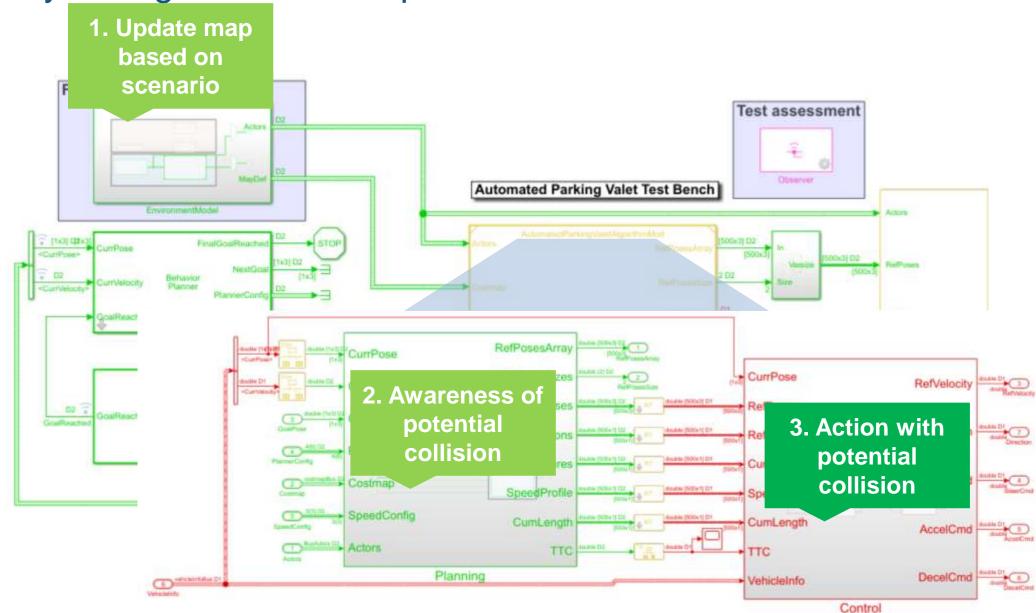


# Time-to-collision with known path





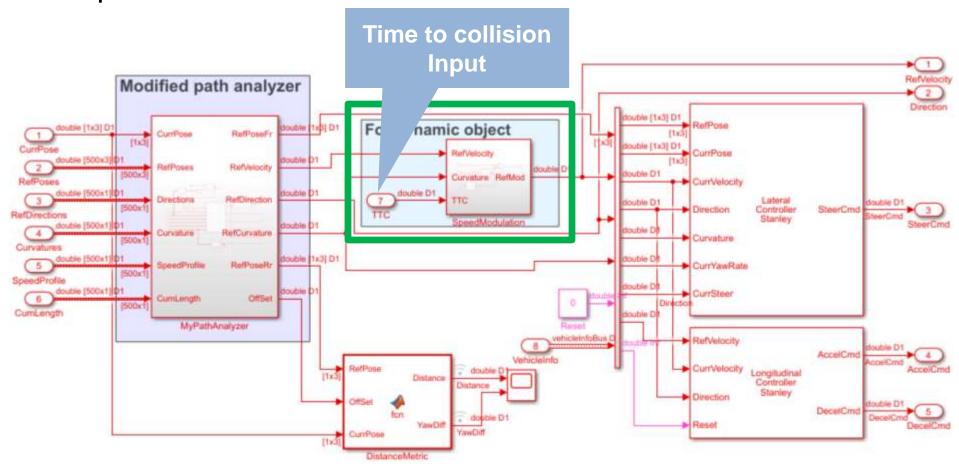
Identify changes to react to pedestrian





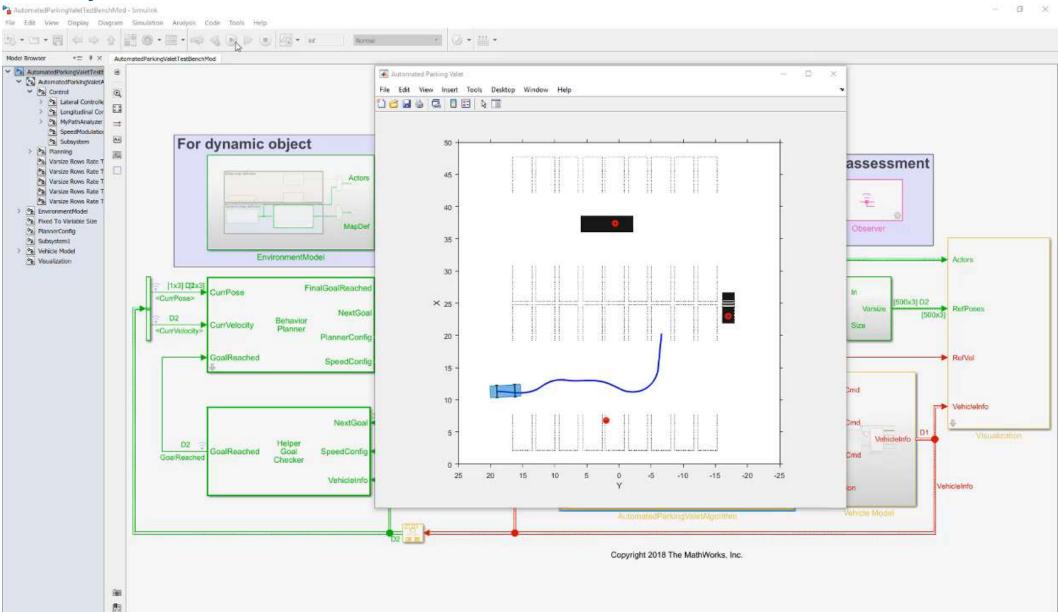
#### Action with potential collision

Reduce speed when TTC is low



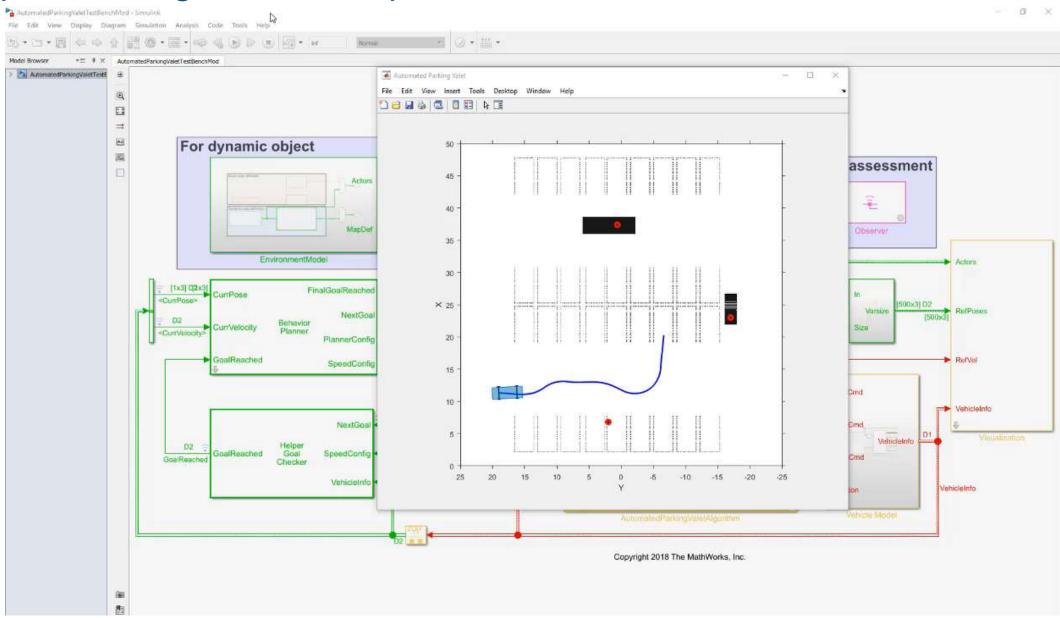


#### Test in dynamic environment





## Improve design to handle pedestrians

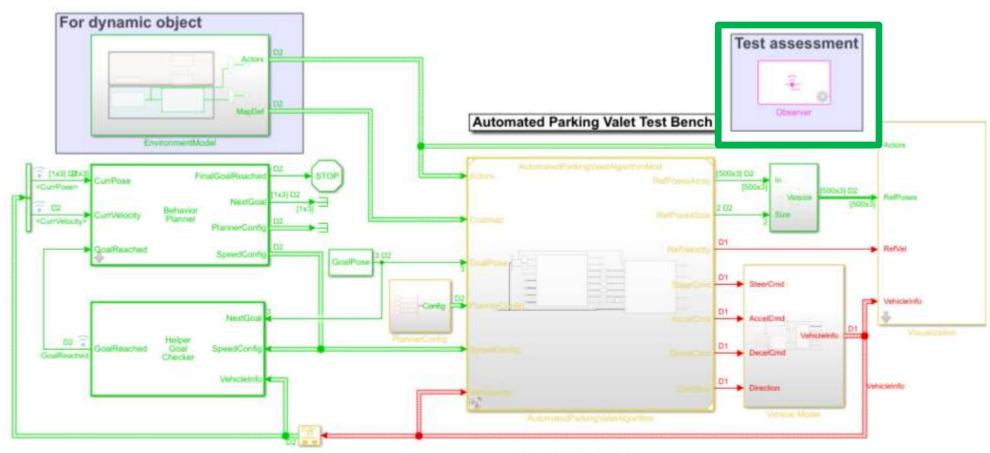




#### **Evaluate Path Planner and Controller for Automated Parking**

- Explore system robustness with simulation
  - Remove intermedia points
  - Specify different parking maps and spots
  - Identify design flaws and improve the design.
- Improve design to handle moving pedestrian
  - Add moving pedestrian
  - Create costmap from ground truth
  - Reduce speed based on time-to-collision
- Test automation for regression tests

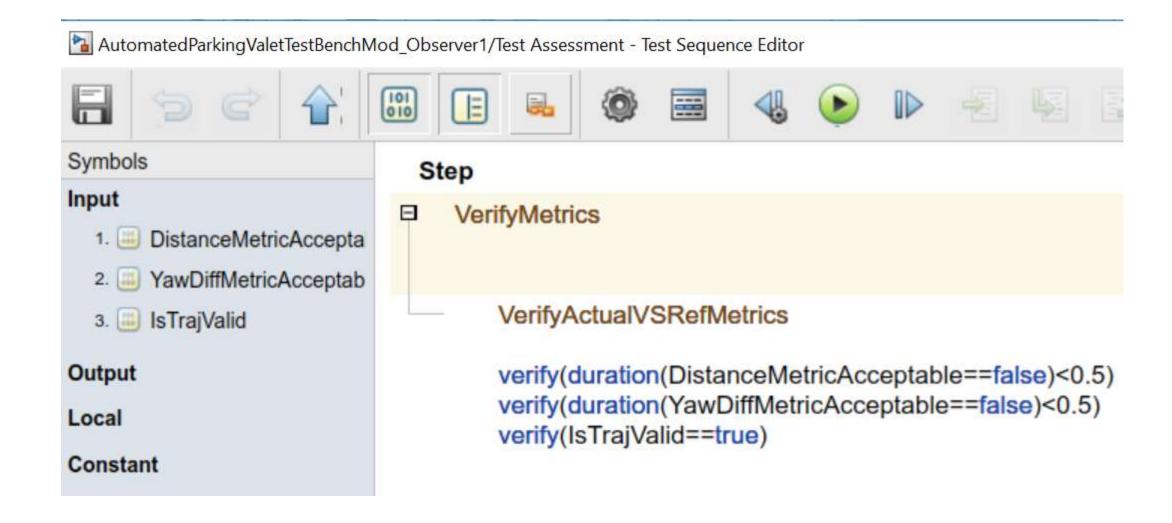




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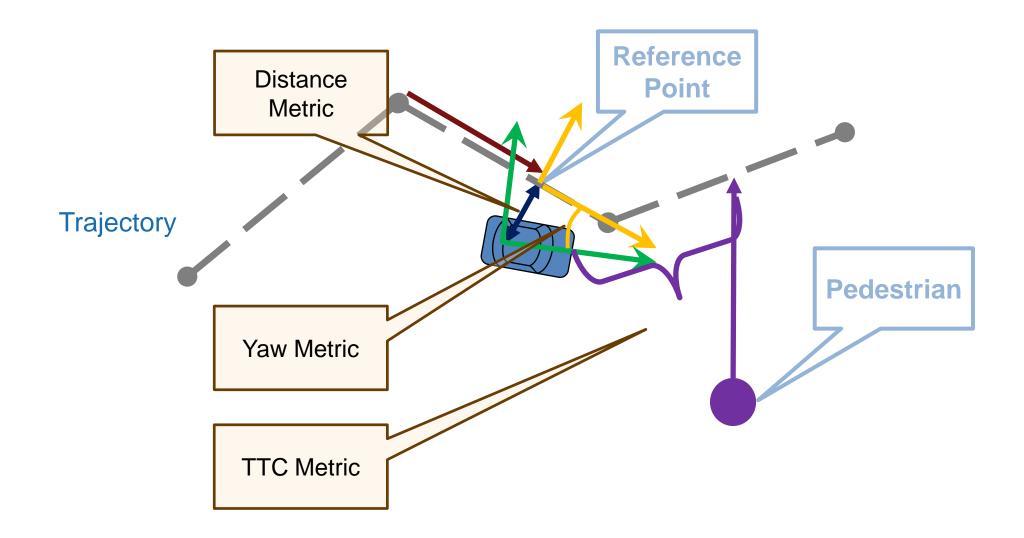


#### Test assessment metrics





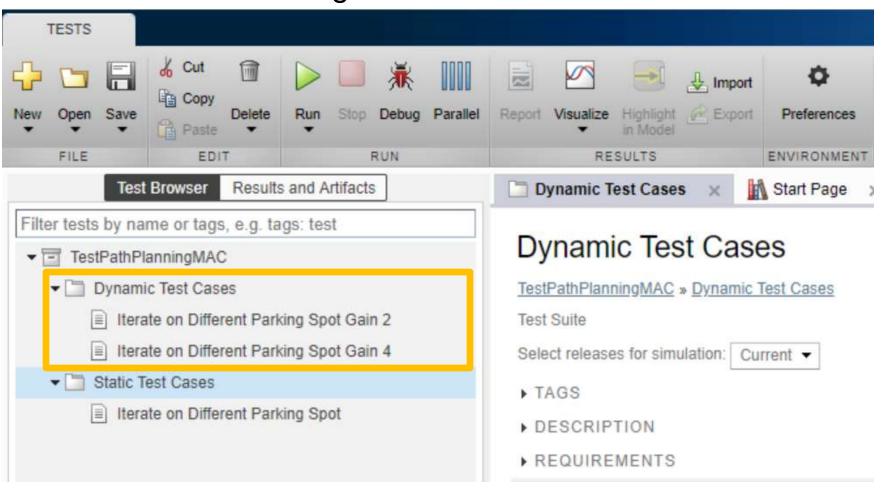
#### Test assessment metrics





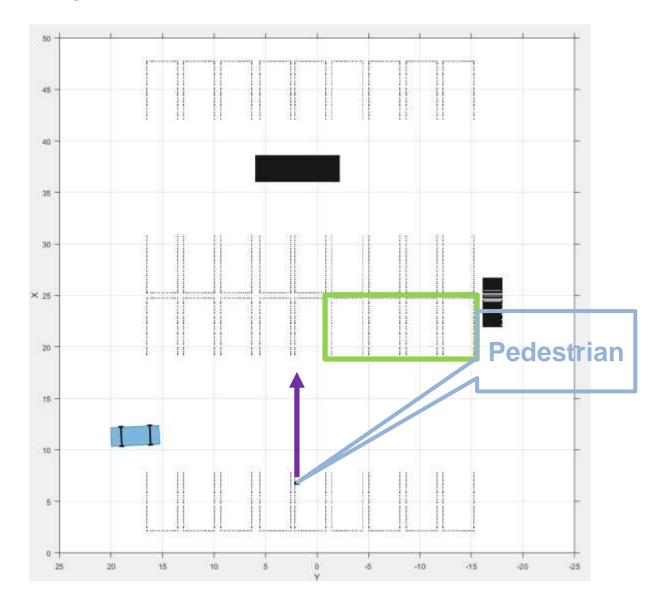
#### Test iteration

Tests definition and test management

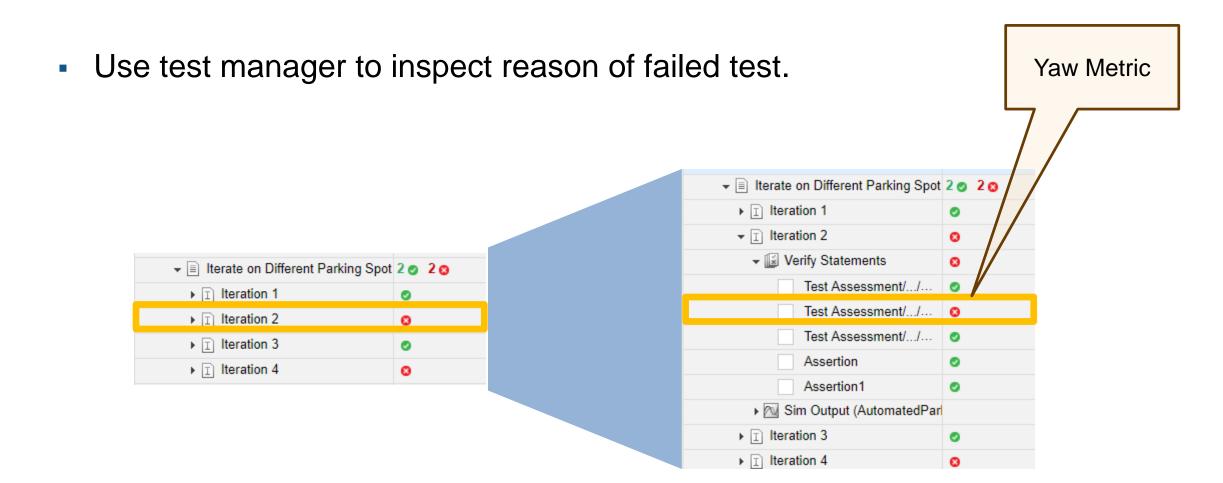




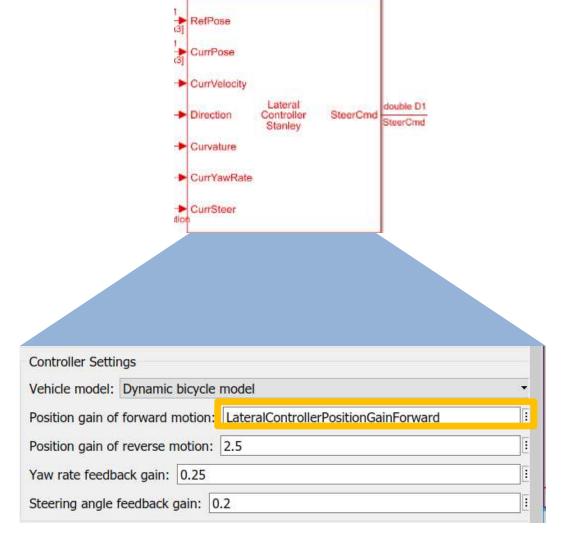
# Testing multiple goal poses



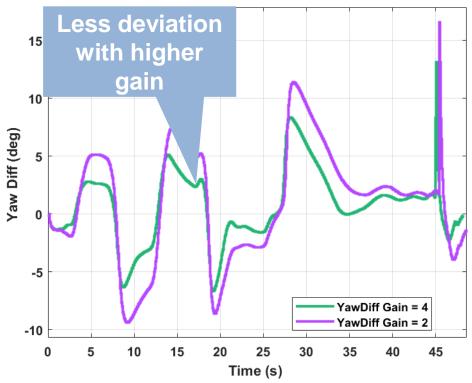




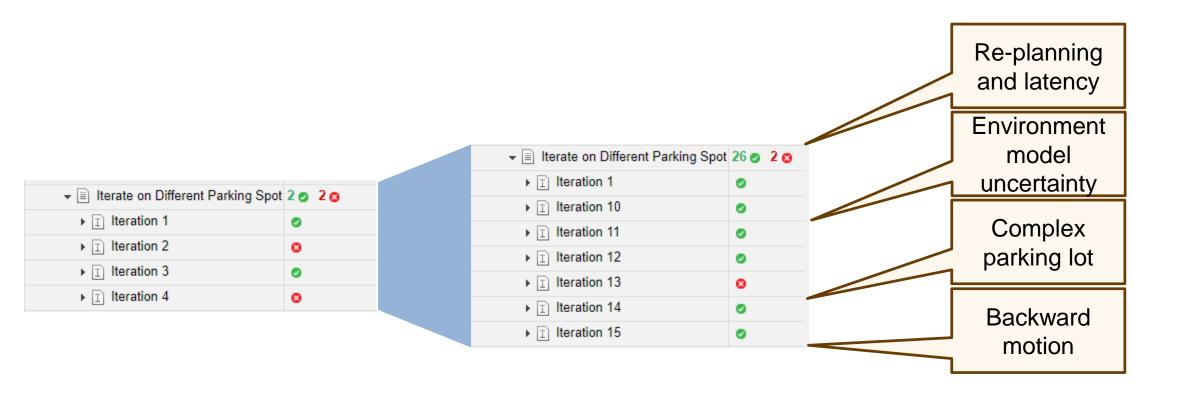




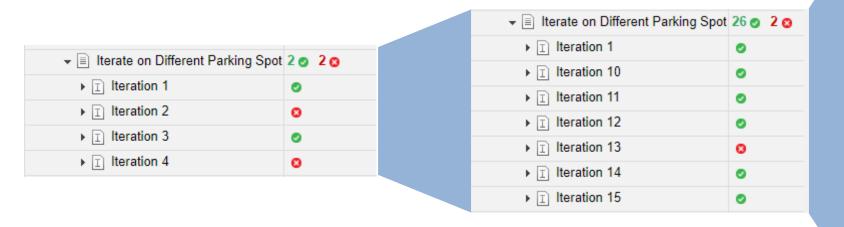
| → 🗐 Iterate on Different Pa | rking Spc 4 👨 |
|-----------------------------|---------------|
| ▶ ☐ Iteration 1             | 0             |
| ▶ ☐ Iteration 2             | 0             |
| ▶ ☐ Iteration 3             | 0             |
| ▶ ☐ Iteration 4             | 0             |











| ▼   Iterate on Different Parking Spot  Iterate | 26 📀 2 🔞        |
|---|-----------------|
| ▶ ☐ Iteration 1   | 0               |
| ▶ ☐ Iteration 10  | 0               |
| ▶ ☐ Iteration 11  | 0               |
| ▶ ☐ Iteration 12  | 0               |
| ▶ ☐ Iteration 13  | 8               |
| ▶ ☐ Iteration 14  | 0               |
| ▶ ☐ Iteration 15  | 0               |
|   |                 |
|   | 26 ⊘ 2 ⊗        |
| ▼   | 26 <b>2 2 2</b> |
| ▼ 🖹 Iterate on Different Parking Spot   |                 |
| ▼ ■ Iterate on Different Parking Spot ▶ □ Iteration 1   | 0               |
| ▼   | 0               |
|   | 0               |
|   | 0 0             |



#### **Evaluate Path Planner and Controller for Automated Parking**

- Explore system robustness with simulation
  - Remove intermediate points
  - Specify different parking maps and spots
  - Identify design flaws and improve the design
- Improve design to handle moving pedestrians
  - Add moving pedestrian
  - Create costmap from ground truth
  - Reduce speed based on time-to-collision
- Test automation for regression tests
  - Add metrics for planner and controller
  - Add test case definition/ management