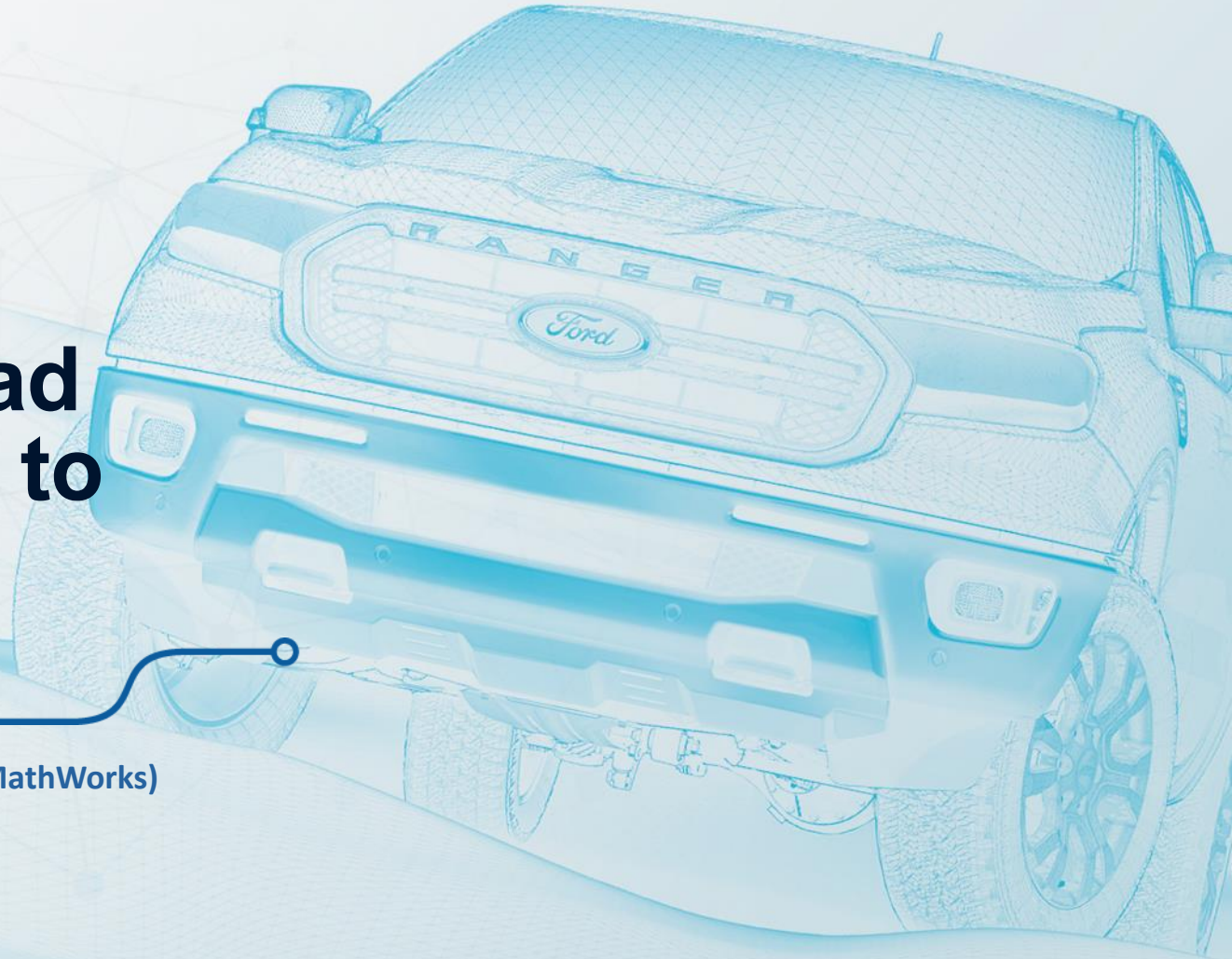




Vehicle Software &
Electronic Solutions

Building the Digital Thread between MBSE and MBD to Meet ISO26262 for Embedded Software

Authors: Joshua McCready (Ford), Hans Gangwar (Ford), Josh Kahn (MathWorks)



Assessing ISO26262 Part 6 compliance for new and existing Ford In House software developed with Model Based Design software has demonstrated the need for additional best practices

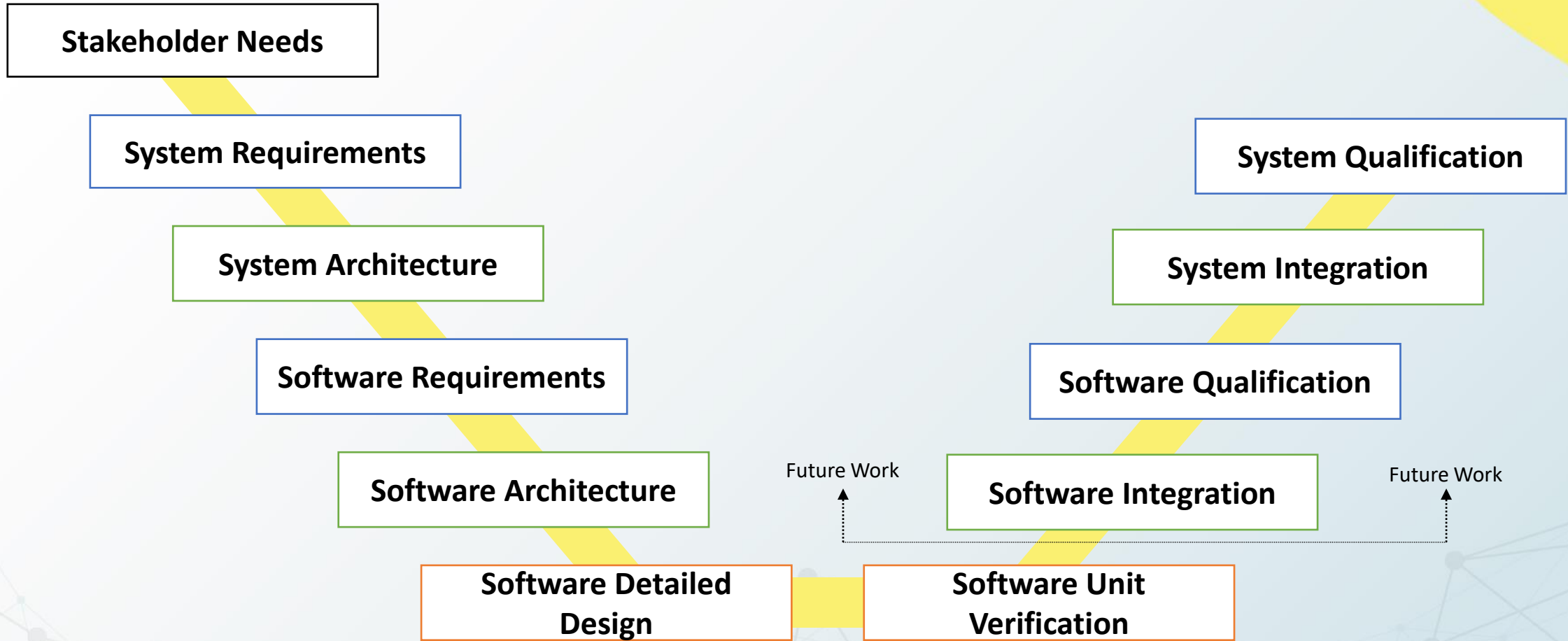
These best practices are needed to achieve connectivity to the System Engineering process and to allow for traceability and thread pulling of SW development artifacts*

*System and software requirements, model and data dictionary, implementation, test cases

The following pain points were identified and targeted:

- Architecture models and implementation models were maintained in separate tools resulting in a poor connection between them
- Requirements were previously maintained in Microsoft Word with implicit linking to the Simulink implementation models resulting in the need for manual traceability
- Change tracking/impact analysis in models was difficult because one file contained all the subsystems
- Traceability between requirements, models, and tests was maintained in a Microsoft Excel spreadsheet resulting a labor-intensive process change management process
- Relationships between high-level requirements, implementation requirements, implementation, and test cases were implicit making validation of high-level requirements difficult

- Adopted an Integrated MBSE – MBD workflow to better connect system and software design artifacts
 - Created software functional architecture from required system functions via functional decomposition, allowing for focus on main SW function inputs and outputs upfront
 - Created software technical architecture that connects to system technical architecture and production model, allowing for nesting up and down the System V
- Limited the duplication of sources of truth
- Used a requirements management tool enabling requirements being machine readable, have relationships between requirements, and traceability to other System V artifacts
- Adopted a componentized modeling style (Model Reference and Reference Data Dictionary) enabling impact analyses upon changes and traceability to other System V artifacts
- Continued use of Simulink Test to perform requirements-based SW V&V with machine readable requirements, enabling impact analyses upon changes and traceability to other System V artifacts



Stakeholder Needs

System Requirements

System Architecture

Software Requirements

Software Architecture

Software Detailed
Design

Stakeholder Needs

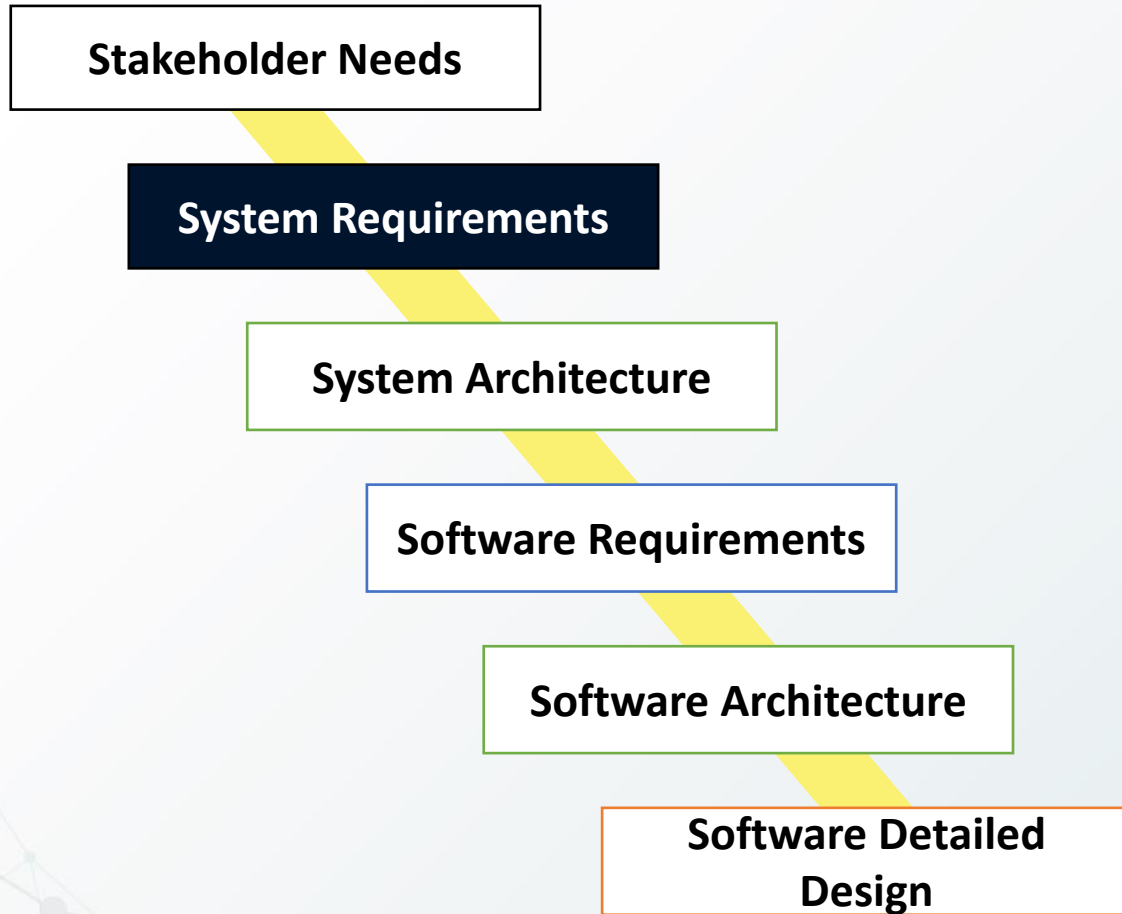
Organization-level requirements are captured as Stakeholder Needs and Concept of Operations then decomposed into the System Requirements.

System Integration

Software Qualification

Software Integration

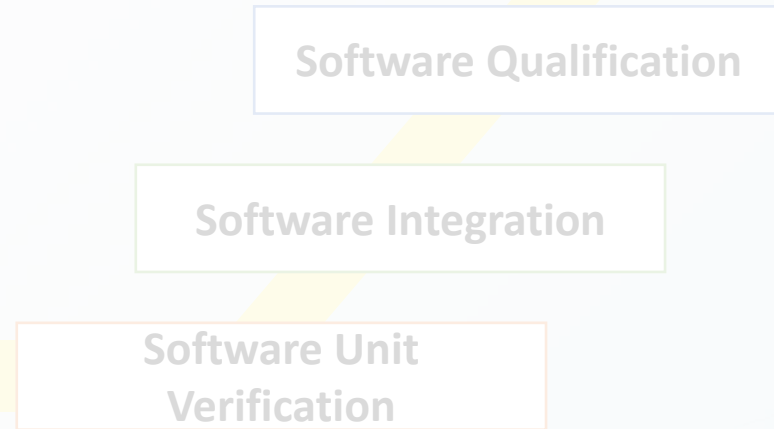
Software Unit
Verification

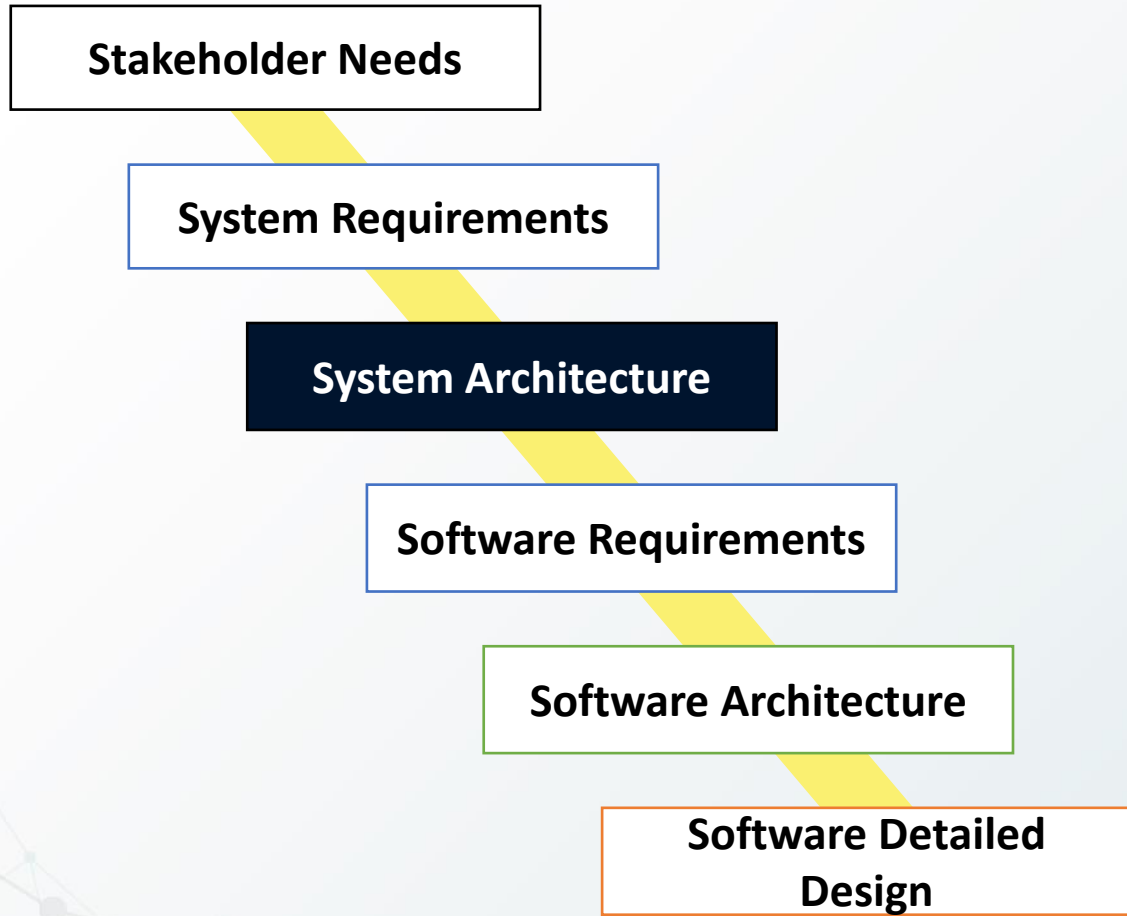


Structured System Requirements

System requirements are maintained in a tool outside MathWorks and split into three categories:

- Functional Safety Requirements
- Technical Safety Requirements
- System Functional Requirements





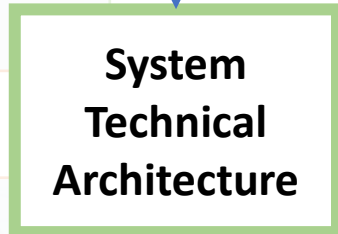
Implementation of System Requirements

The System Architectures are implemented in either an outside tool or System Composer and split into a Functional Architecture and a Technical Architecture.



Supports:

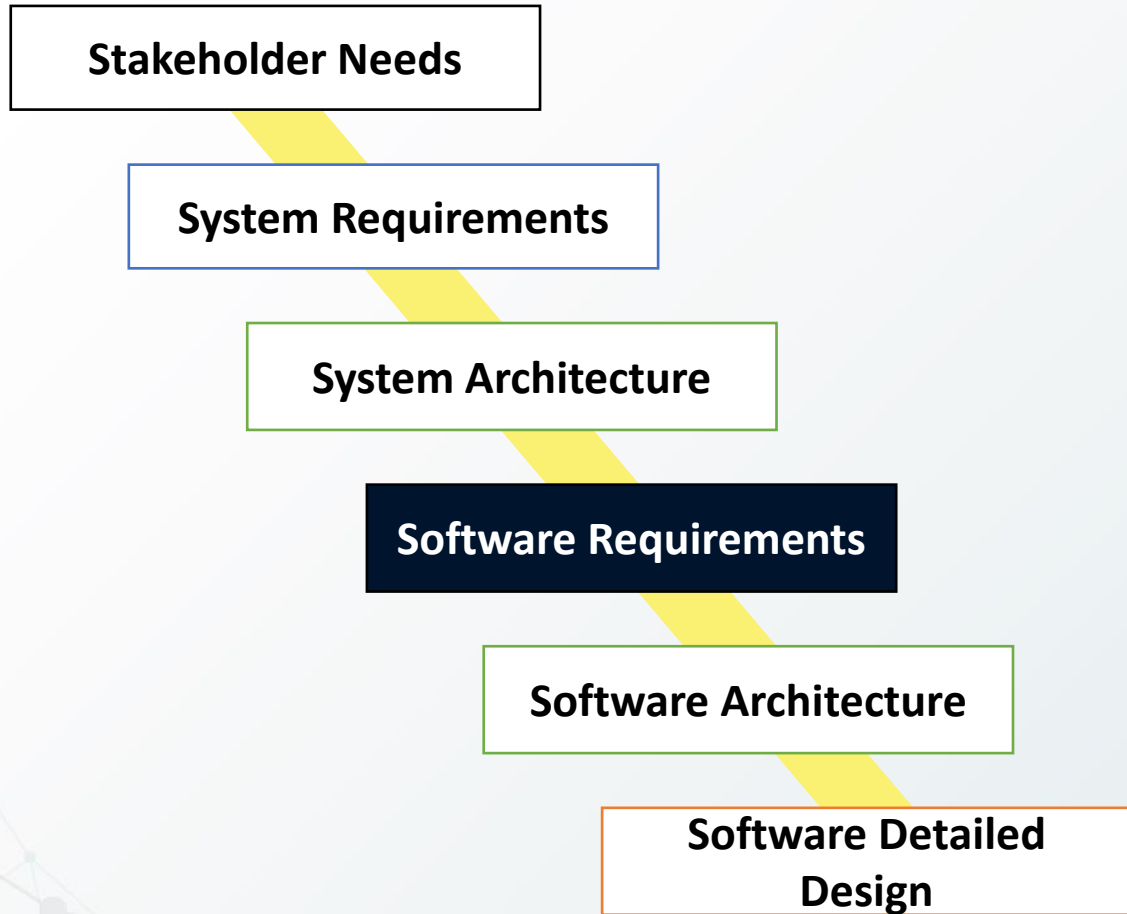
- Failure Mode Analysis,
- Safety Goals,
- System Functional Requirements



Supports:

- Functional and Technical Safety Requirements
- System Functional Requirements



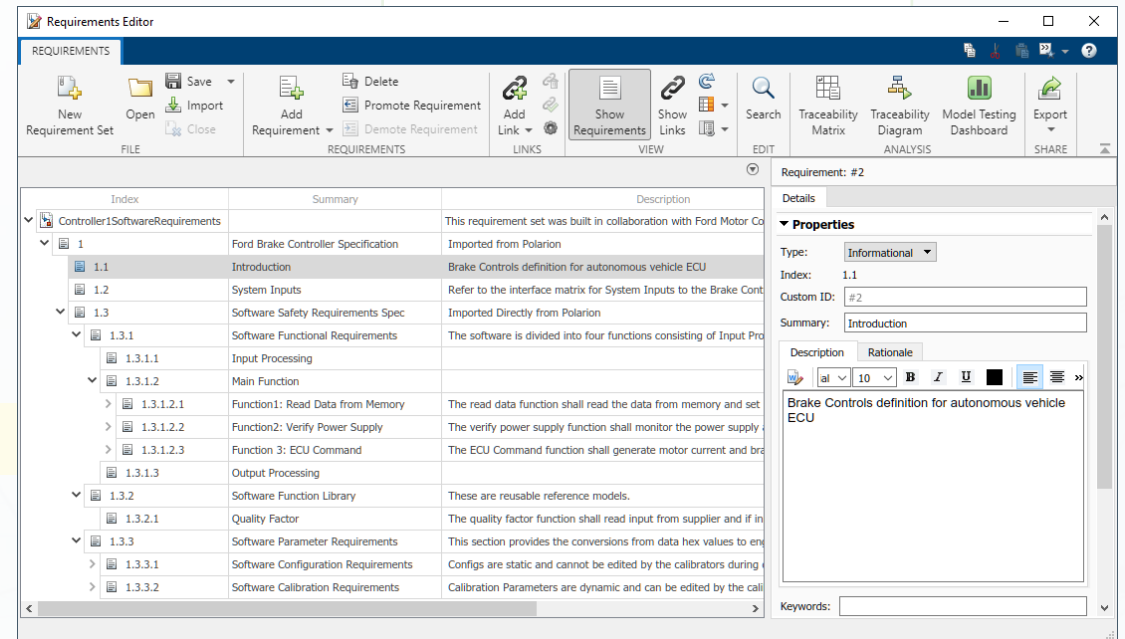


Structured Software Requirements

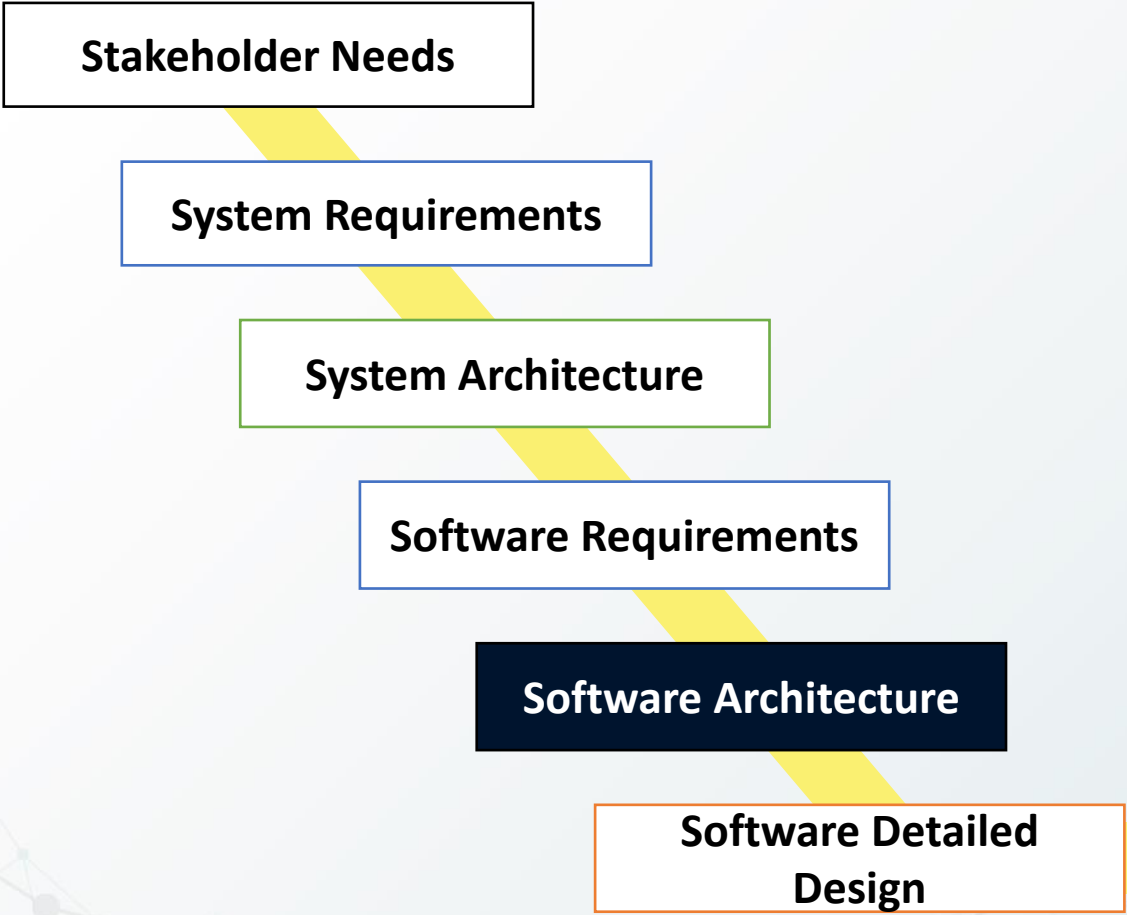
The software requirements are decomposed from the System Requirements and maintained in an outside tool. Then, they are imported into Simulink Requirements via ReqIF* to establish traceability within the MathWorks toolchain.

System Qualification

All software requirements can be considered as Software Safety Requirements, some simply being QM if they support no Technical Safety Requirement.



*Requirements Interchange Format



Software Architecture Fits Requirements Structure

The Software Architecture is built in System Composer and matches the structure of the Software Requirements.

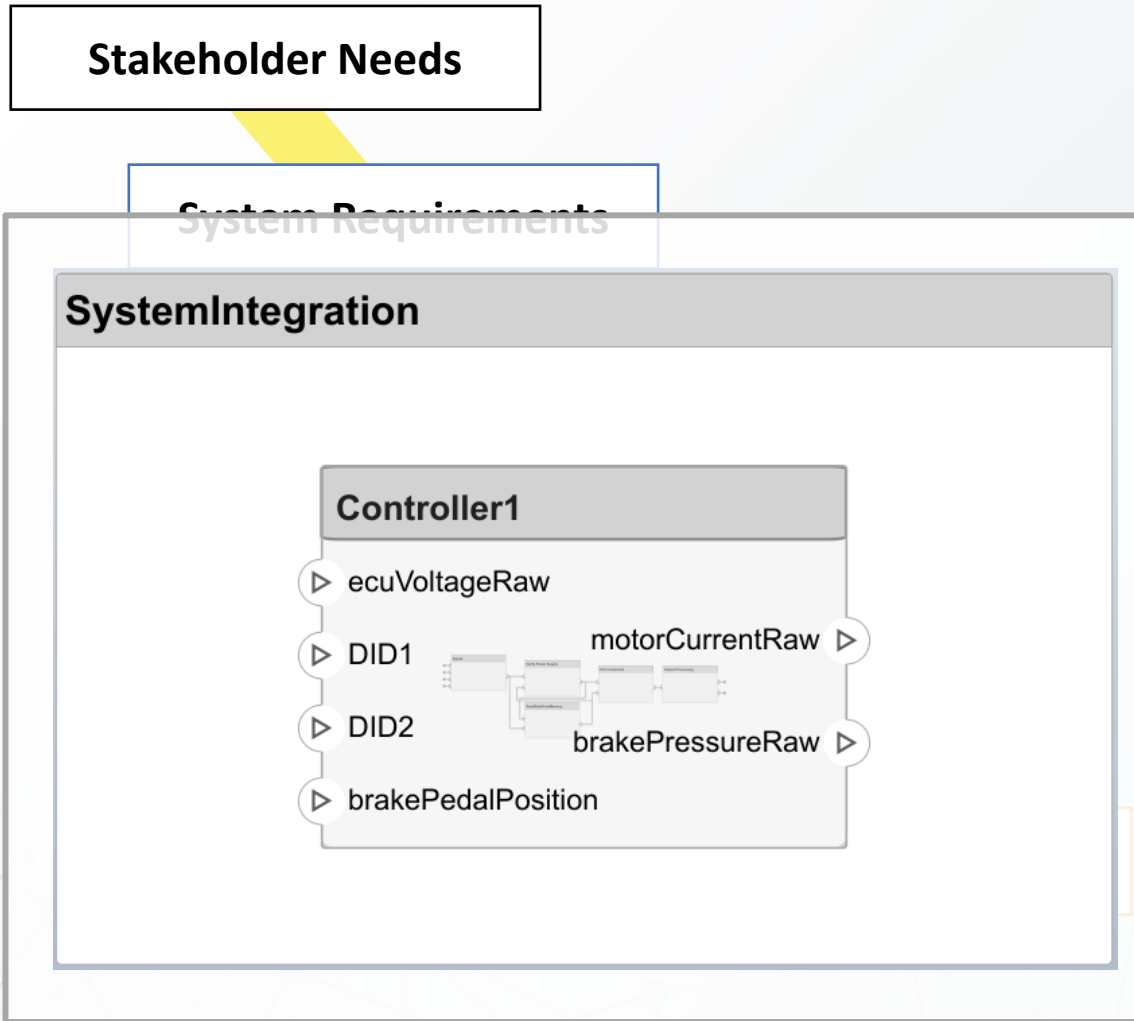
Artifacts can be shared between the Software Architecture and the detailed production software model such as interfaces between different SW components.



- Supports*:
- Failure Mode Analysis
 - Safety Goals
- *Future Work



- Supports:
- Technical Safety Requirements
 - Software Safety Requirements



Software Architecture Fits Requirements Structure

The Software Architecture is built in System Composer and matches the structure of the Software Requirements.

Artifacts can be shared between the Software Architecture and the detailed production software model such as interfaces between different SW components.

Software Functional Architecture*

Supports*:

- Failure Mode Analysis
- Safety Goals

*Future Work

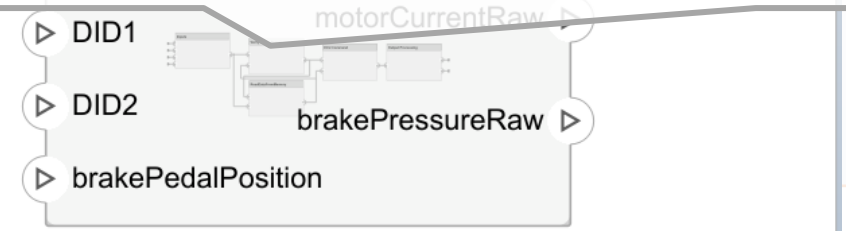
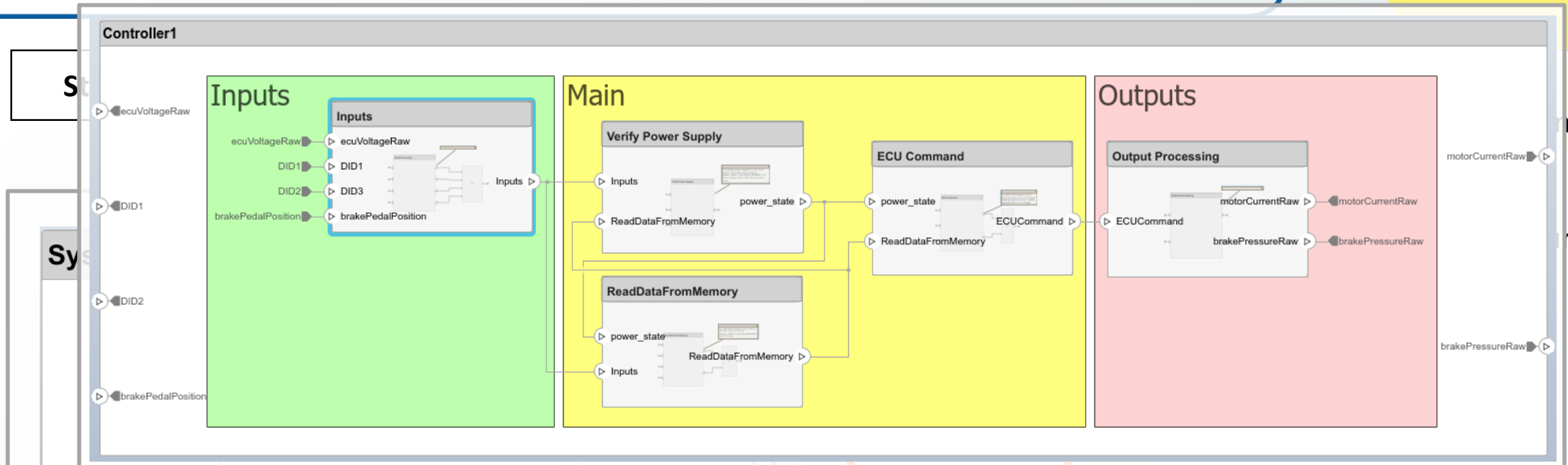
Software Technical Architecture

Supports:

- Technical Safety Requirements
- Software Safety Requirements

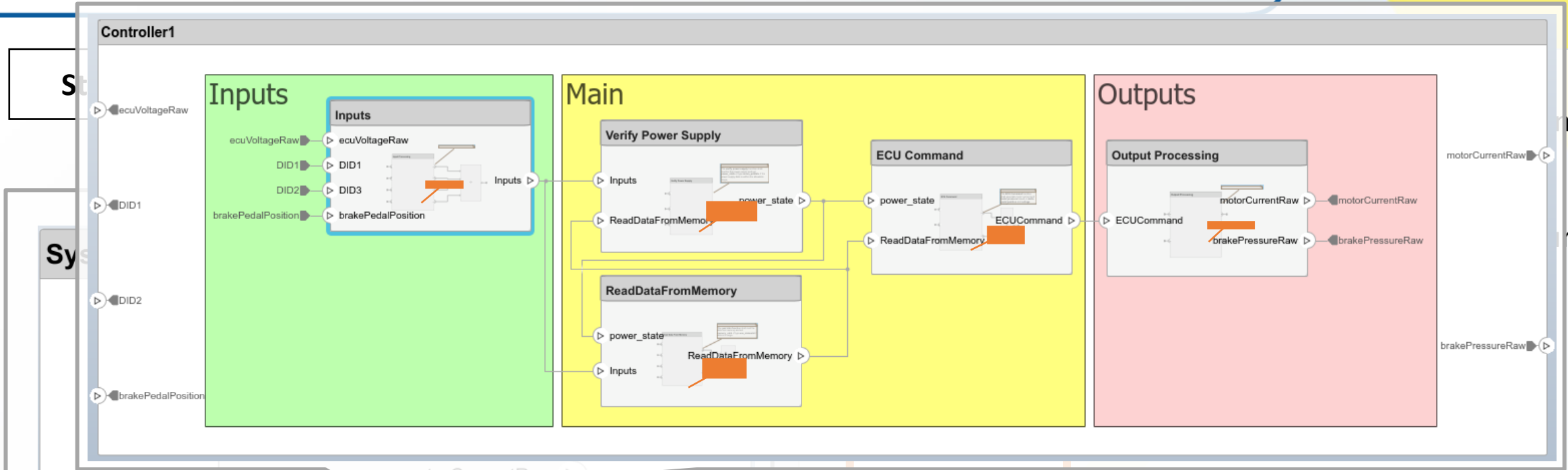
Allocations

Process Overview – Software Detailed Design – 3 Pillars



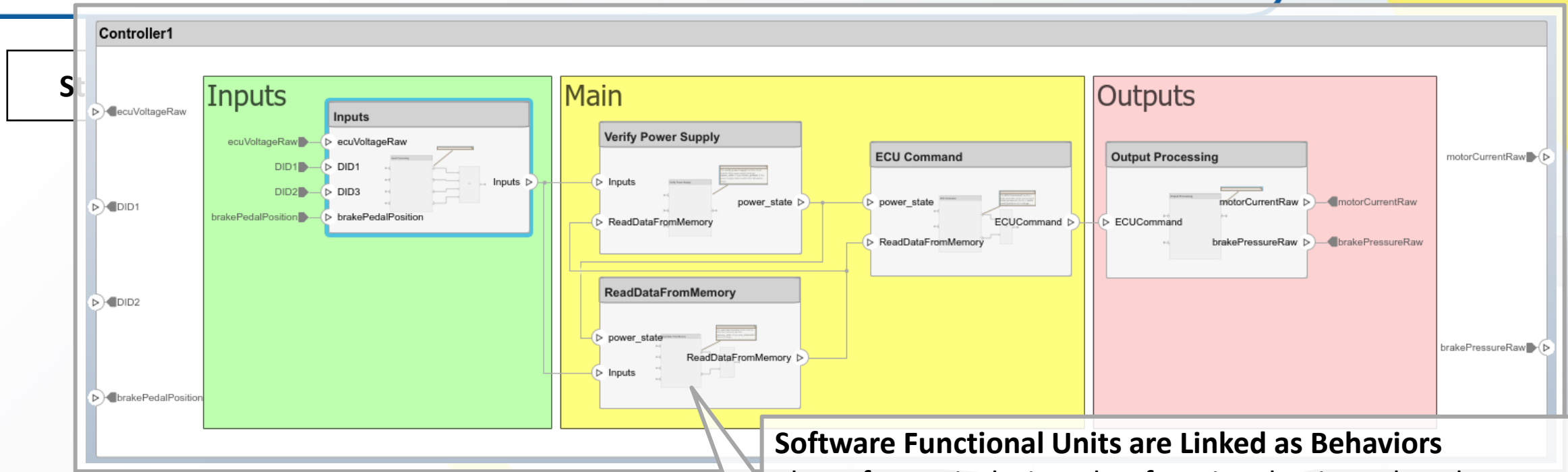
Functional Architecture* Integration

Software Unit
 Allocations
Software Technical Architecture



Requirements are linked from Simulink Requirements to their associated architectural elements for direct traceability.

Index	Summary	Description	Implemented	Verified
Controller1SoftwareRequirements	Ford Brake Controller Specification	This requirement set was built in collaboration with Ford Motor Company and shall not b...	<input checked="" type="checkbox"/>	<input type="checkbox"/>
1	Imported from Polarion		<input checked="" type="checkbox"/>	<input type="checkbox"/>
1.1	Introduction	Brake Controls definition for autonomous vehicle ECU	<input checked="" type="checkbox"/>	<input type="checkbox"/>
1.2	System Inputs	Refer to the interface matrix for System Inputs to the Brake Control System between th...	<input type="checkbox"/>	<input type="checkbox"/>
1.3	Software Safety Requirements Spec	Imported Directly from Polarion	<input checked="" type="checkbox"/>	<input type="checkbox"/>
1.3.1	Software Functional Requirements	The software is divided into four functions consisting of Input Processing, two main fun...	<input checked="" type="checkbox"/>	<input type="checkbox"/>
1.3.1.1	Input Processing		<input checked="" type="checkbox"/>	<input type="checkbox"/>
1.3.1.2	Main Function		<input checked="" type="checkbox"/>	<input type="checkbox"/>
1.3.1.2.1	Function1: Read Data from Memory	The read data function shall read the data from memory and set memory_valid of type ...	<input checked="" type="checkbox"/>	<input type="checkbox"/>
1.3.1.2.2	Function2: Verify Power Supply	The verify power supply function shall monitor the power supply and set power_state o...	<input checked="" type="checkbox"/>	<input type="checkbox"/>
1.3.1.2.3	Function 3: ECU Command	The ECU Command function shall generate motor current and brake pressure based on ...	<input checked="" type="checkbox"/>	<input type="checkbox"/>
1.3.1.3	Output Processing		<input checked="" type="checkbox"/>	<input type="checkbox"/>



Software Architecture

Software Detailed Design

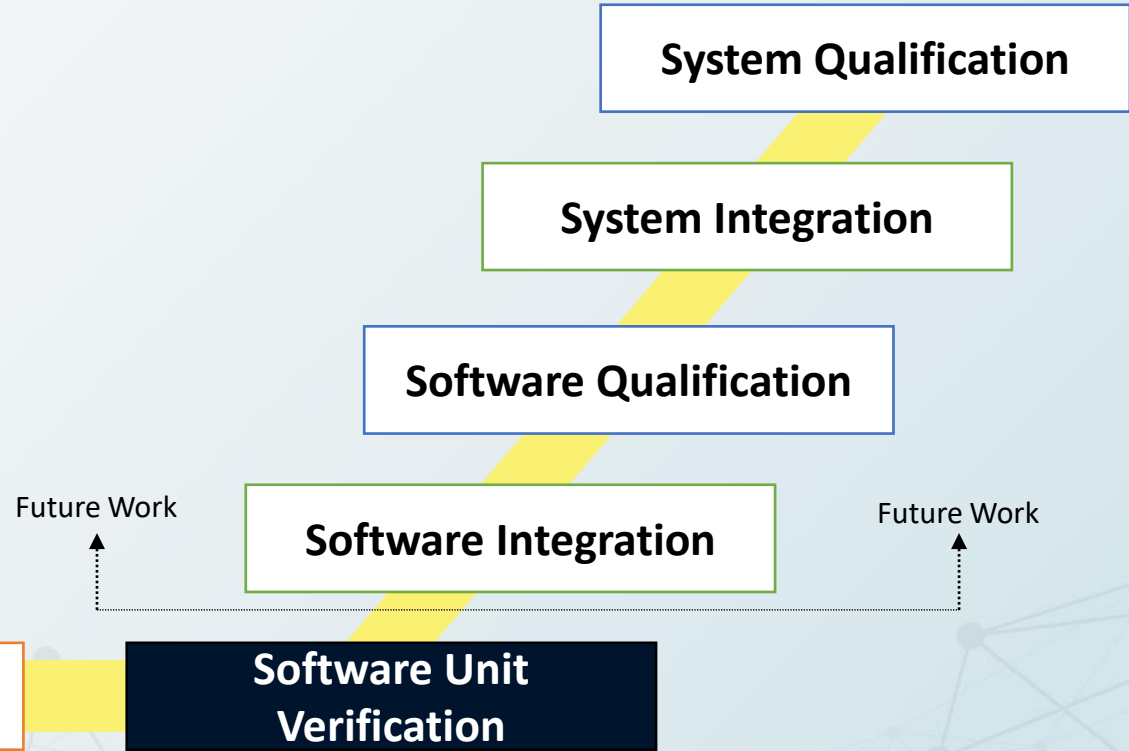
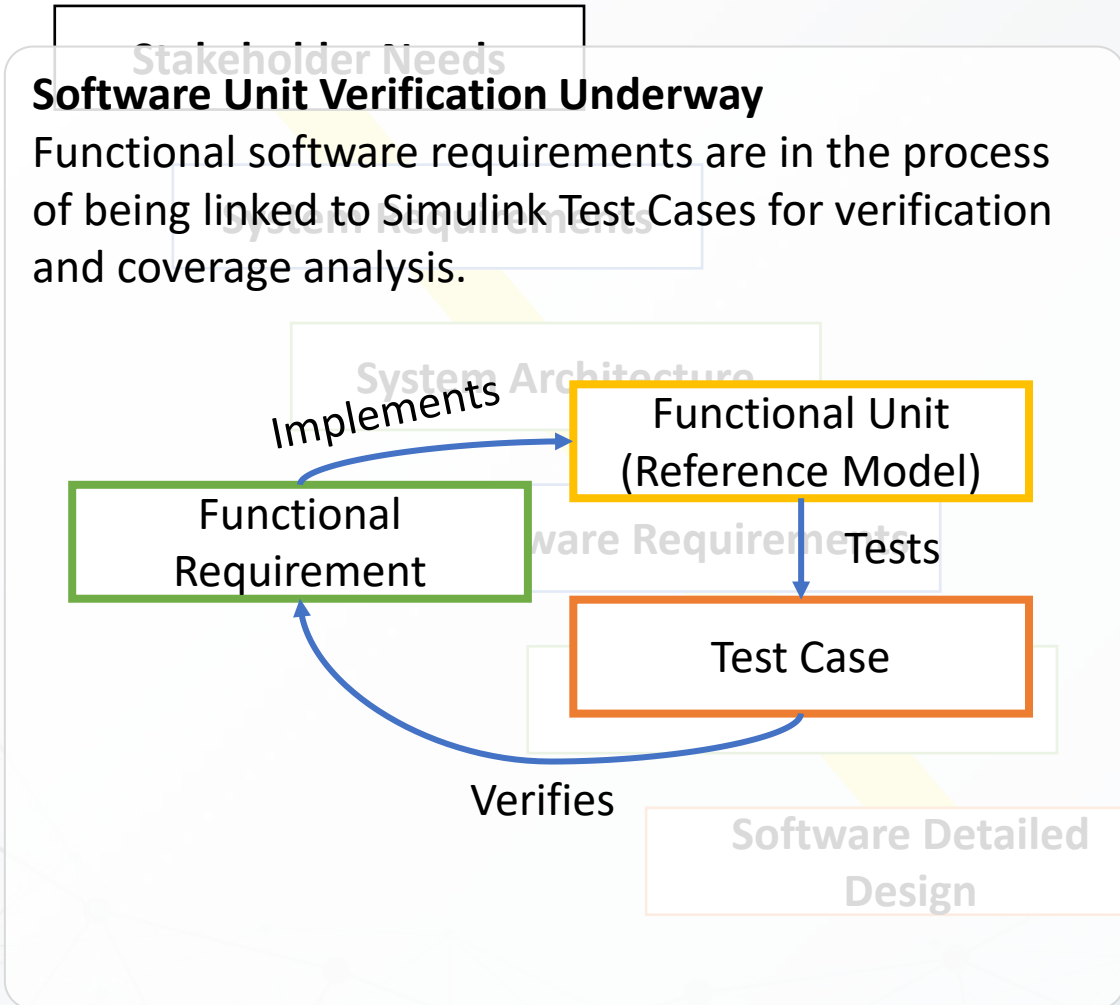
Software Functional Units are Linked as Behaviors

The software is designed as functional units rather than one large model, facilitating work-split, piece-wise integration, and impact analysis through **Model Reference**. These units exist as separate .slx files and are collected into a parent .slx file.

The detailed diagram shows a functional unit with two parallel paths:

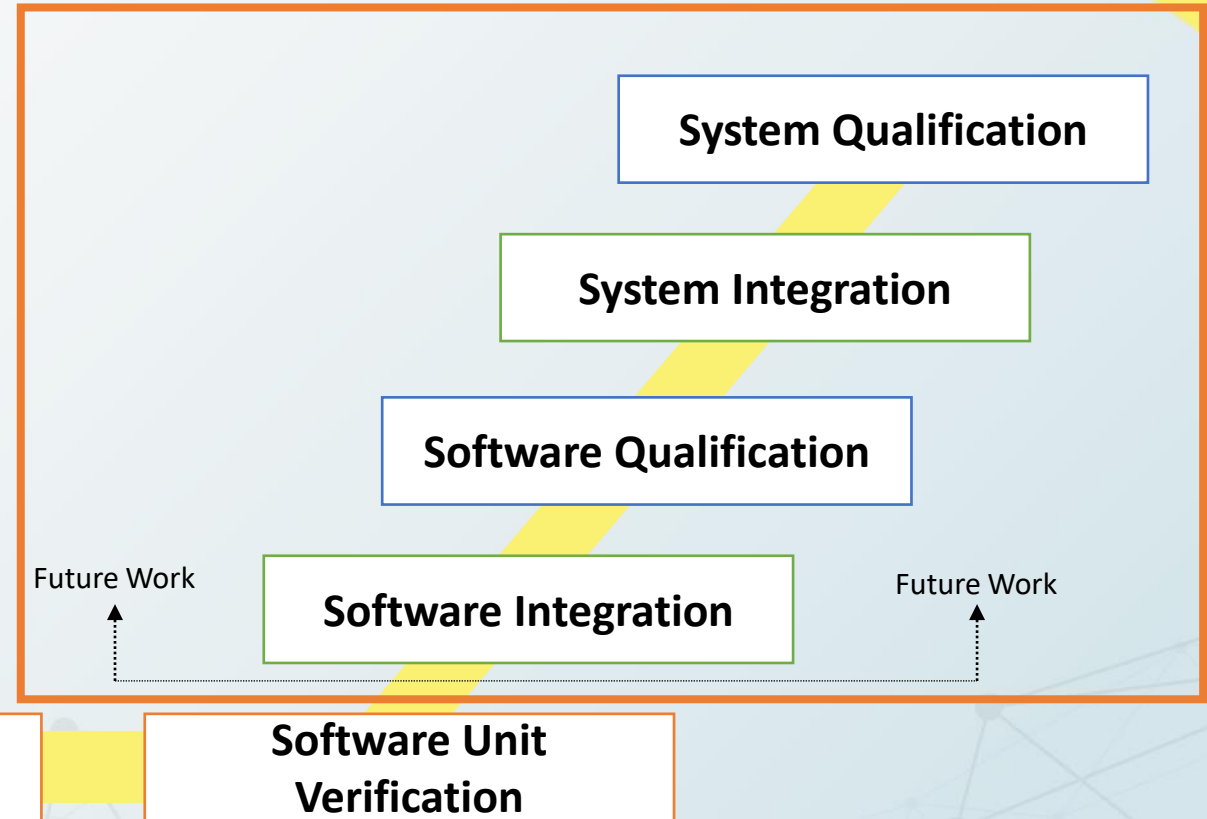
- Path 1:** Input 'One' (uint8 [1x2]) goes through a unit 'U' (labeled 'Idx1_1') to produce 'Loc1' (uint16). This is then shifted right by 'ShiftBit1' to produce 'Sig1' (uint16). The operation is defined as: $Qy = Qu \gg 0$, $Vy = Vu * 2^0$, $Ey = Eu$.
- Path 2:** Input 'Two' (uint8 [1x2]) goes through a unit 'U' (labeled 'Idx1_1') to produce 'Loc2' (uint16). This is then shifted right by 'ShiftBit2' to produce 'Sig2' (uint16). The operation is defined as: $Qy = Qu \gg 1$, $Vy = Vu * 2^{-1}$, $Ey = Eu$.

 Both 'Sig1' and 'Sig2' are combined in a 'Bitwise OR' block to produce the final output 'Sig2Byte' (uint16).



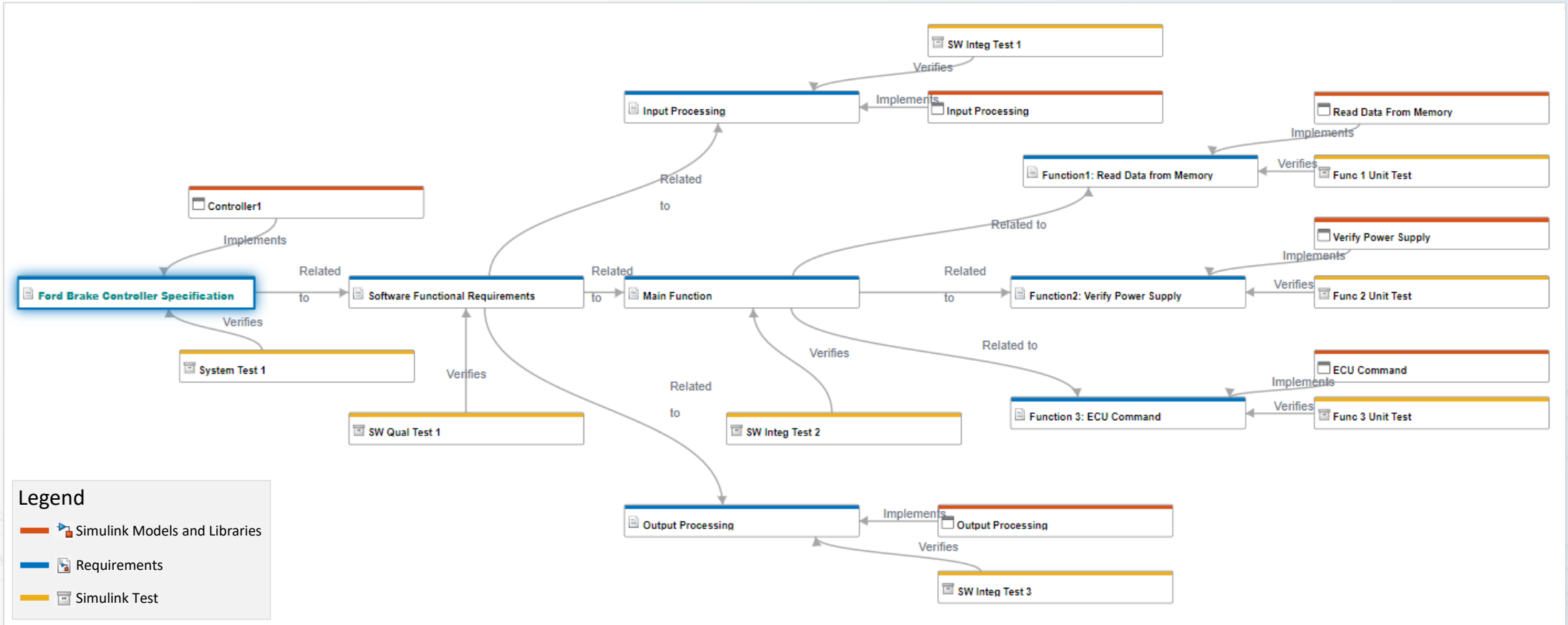
Next Steps

- Continually feedback Software Detailed Design to Software Architecture
- Create Design Verification Methods
- Link test cases to Design Verification Methods
- Create the Software Integration and Qualification Test Suites
- Identify dependencies of software integration and qualification testing and how to establish traceability across the project artifacts
- Develop System Integration and Qualification Tests
- Integrate Software Architecture with System Architecture



Thread-Pulling Using Traceability Diagram

The Traceability Diagram feature of Simulink Requirements (introduced in R2021b) is planned to be used for thread-pulling activities



- Adopting a Model Reference and Reference Data dictionary modeling style enables easier impact analysis and makes generated code easier to read when paired with use of non-virtual buses
- Thread pulling of Technical Safety Requirements is done automatically with Traceability Diagrams in Simulink Requirements/Views in System Composer, enabling review that the Technical Safety Requirements are met and fully validated
- Using a requirements management tool enabled machine readable requirements allowing for greatly improved linking of artifacts
- Creating a software technical architecture model helped develop software implementation requirements and key artifacts can be shared between it and a production model that implements the detailed software design
- Applying a system engineering approach to create a software functional architecture improves ability for up front design

Linked Library File Structure

Main.slx

Main_functions.slx (linked library)

Reuse_units.slx (linked library)

Main.sldd

Calibration.sldd (imported from header file)

Model Reference File Structure

Main.slx

Submain_function1.slx

unit_function1.slx

unit_function2.slx

unit_function3.slx

Submain_function2.slx >

Submain_function3.slx >

Submain_function4.slx >

Submain_function5.slx >

Main.sldd

Config.sldd (imported from header file)

Calibration.sldd (imported from header file)

NonVirtualBus.sldd

(creates bus objects that appear in generated code)

Thank You

Thank you for joining us today.

Please direct any follow-up questions to:

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jmccrea8@ford.com

Josh Kahn
joshkahn@mathworks.com